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Engineering Practice Standards Multicore DSP Microcontroller Programming and Interfacing with Texas Instruments MSP430FR2433 and MSP430FR5994 – Part I DSP Implementation Using the TMS320C6000 DSP Platform Microcontroller Programming and Interfacing with Texas Instruments MSP430FR2433 and MSP430FR5994 Embedded Image Processing on the TMS320C6000TM DSP Exploring BeagleBone Real-Time Digital Signal Processing Software-Defined Radio for Engineers Communication System Design Using DSP Algorithms Guidelines for Achieving Project Management Success Project Management Tools and Techniques Real-Time Digital Signal Processing Developing Embedded Software using DaVinci and OMAP Technology Uncertain Values PLL Performance, Simulation and Design Project Management Theory and Practice, Third Edition A Project Manager's Book of Forms DSP Software Development Techniques for Embedded and Real-Time Systems Embedded Systems Device Applications of Nonlinear Dynamics Active Noise Control on Texas Instruments' TMS320C6701 EVM Project Management with Dynamic Scheduling Rainfall-Runoff Modelling A Guide to the Project Management Body of Knowledge (PMBOK® Guide) – Seventh Edition and The Standard for Project Management (ENGLISH) TMS320 DSP Product Overview Meditation and Its Methods PMP Project Management Professional All-in-One Exam Guide ZigBee Wireless Networks and Transceivers Using and Improving OpenMP for Devices, Tasks, and More Blockchain for Distributed Systems Security Earned Value Project Management China Semiconductor Technology International Conference 2010 (CSTIC 2010) Introduction to Fiber-Optic Communications Acoustic Echo and Noise Control BiCMOS Bus Interface Logic Computer Performance Evaluation. Modelling Techniques and Tools Implementation of Wavelet Codec by Using Texas Instruments DSP TMS320C6701 EVM Board PoC or GTFO Communication System Design Using DSP Algorithms

This book constitutes the refereed proceedings of the 10th International Workshop on OpenMP, held in Salvador, Brazil, in September 2014. The 16 technical full papers presented were carefully reviewed and selected from 18 submissions. The papers are organized in topical sections on tasking models and their optimization; understanding and verifying correctness of OpenMP programs; OpenMP memory extensions; extensions for tools and locks; experiences with OpenMP device constructs. ZigBee is a short-range wireless networking standard backed by such industry leaders as Motorola, Texas Instruments, Philips, Samsung, Siemens, Freescale, etc. It supports mesh networking, each node can transmit and receive data, offers high security and robustness, and is being rapidly adopted in industrial, control/monitoring, and medical applications. This book will explain the ZigBee protocol, discuss the design of ZigBee hardware, and describe how to design and implement ZigBee networks. The book has a dedicated website for the latest technical updates, ZigBee networking calculators, and additional materials. Dr. Farahani is a ZigBee system engineer for Freescale semiconductors Inc. The book comes with a dedicated website that contains additional resources and calculators: <http://www.learnZigBee.com> Provides a comprehensive overview of ZigBee technology and networking, from RF/physical layer considerations to application layer development Discusses ZigBee security features such as encryption Describes how ZigBee can be used in location detection applications Explores techniques for ZigBee co-existence with other wireless technologies such as 802.11 and Bluetooth The book comes with a dedicated website that contains additional resources and calculators: <http://www.learnZigBee.com> This book constitutes the refereed proceedings of the 11th International Conference on Modelling Tools and Techniques for Computer Communication System Performance Evaluation, TOOLS 2000, held in Schaumburg, IL, USA in March 2000. The 21 revised full papers presented were carefully reviewed and selected from a total of 49 submissions. Also included are 15 tool descriptions and one invited paper. The papers are organized in topical sections on queueing network models, optimization in mobile networks, stochastic Petri nets, simulation, formal methods and performance evaluation, and measurement tools and applications. AN ESSENTIAL GUIDE TO USING BLOCKCHAIN TO PROVIDE FLEXIBILITY, COST-SAVINGS, AND SECURITY TO DATA MANAGEMENT, DATA ANALYSIS, AND INFORMATION SHARING Blockchain for Distributed Systems Security contains a description of the properties that underpin the formal foundations of Blockchain technologies and explores the practical issues for deployment in cloud and Internet of Things (IoT) platforms. The authors—noted experts in the field—present security and privacy issues that must be addressed for Blockchain technologies to be adopted for civilian and military domains. The book covers a range of topics including data provenance in cloud storage, secure IoT models, auditing architecture, and empirical validation of permissioned Blockchain platforms. The book's security and privacy analysis helps with an understanding of the basics of Blockchain and it explores the quantifying impact of the new attack surfaces introduced by Blockchain technologies and platforms. In addition, the book contains relevant and current updates on the topic. This important resource: Provides an overview of Blockchain-based secure data management and storage for cloud and IoT Covers cutting-edge research findings on topics including invariant-based supply chain protection, information sharing framework, and trust worthy information federation Addresses security and privacy concerns in Blockchain in key areas, such as preventing digital currency miners from launching attacks against mining pools, empirical analysis of the attack surface of Blockchain, and more Written for researchers and experts in computer science and engineering, Blockchain for Distributed Systems Security contains the most recent information and academic research to provide an understanding of the application of Blockchain technology. Our mission is to provide a forum for world experts to discuss technologies, address the growing needs associated with silicon technology, and exchange their discoveries and solutions for current issues of high interest. We encourage collaboration, open discussion, and critical reviews at this conference. Furthermore, we hope that this conference will also provide collaborative opportunities for those who are interested in the semiconductor industry in Asia, particularly in China. In-depth instruction and practical techniques for building with the BeagleBone embedded Linux platform Exploring BeagleBone is a hands-on guide to bringing gadgets, gizmos, and robots to life using the popular BeagleBone embedded Linux platform. Comprehensive content and deep detail provide more than just a BeagleBone instruction manual—you'll also learn the underlying engineering techniques

that will allow you to create your own projects. The book begins with a foundational primer on essential skills, and then gradually moves into communication, control, and advanced applications using C/C++, allowing you to learn at your own pace. In addition, the book's companion website features instructional videos, source code, discussion forums, and more, to ensure that you have everything you need. The BeagleBone's small size, high performance, low cost, and extreme adaptability have made it a favorite development platform, and the Linux software base allows for complex yet flexible functionality. The BeagleBone has applications in smart buildings, robot control, environmental sensing, to name a few; and, expansion boards and peripherals dramatically increase the possibilities. Exploring BeagleBone provides a reader-friendly guide to the device, including a crash course in computer engineering. While following step by step, you can: Get up to speed on embedded Linux, electronics, and programming Master interfacing electronic circuits, buses and modules, with practical examples Explore the Internet-connected BeagleBone and the BeagleBone with a display Apply the BeagleBone to sensing applications, including video and sound Explore the BeagleBone's Programmable Real-Time Controllers Hands-on learning helps ensure that your new skills stay with you, allowing you to design with electronics, modules, or peripherals even beyond the BeagleBone. Insightful guidance and online peer support help you transition from beginner to expert as you master the techniques presented in Exploring BeagleBone, the practical handbook for the popular computing platform. Earned value is a project management technique that is emerging as a valuable tool in the management of all projects, including and, in particular, software projects. In its most simple form, earned value equates to fundamental project management. This is not a new book, but rather it is an updated book. Authors Quentin Fleming and Joel Koppelman have made some important additions. In many cases, there will be no changes to a given section. But in other sections, the authors have made substantial revisions to what they had described in the first edition. Fleming and Koppelman's goal remains the same with this update; describe earned value project management in its most fundamental form, for application to all projects, of any size or complexity. Writing in an easy-to-read, friendly, and humorous style characteristic of the best teachers, Fleming and Koppelman have identified the minimum requirements that they feel are necessary to use earned value as a simple tool for project managers. They have also witnessed the use of simple earned value on software projects, and find it particularly exciting. Realistically, a Cost Performance Index (CPI) is the same whether the project is a multibillion-dollar high-technology project, or a simple one hundred thousand-dollar software project. A CPI is a CPI ... period. It is a solid metric that reflects the health of the project. In every chapter, Fleming and Koppelman stick with using simple stories to define their central concept. Their project examples range from peeling potatoes to building a house. Examples are in round numbers, and most formulas get no more complicated than one number divided by another. Earned Value Project Management--second edition may be the best-written, most easily understood project management book on the market today. Project managers will welcome this fresh translation of jargon into ordinary English. The authors have mastered a unique early-warning signal of impending cost problems in time for the project manager to react. The topic of this book is known as dynamic scheduling, and is used to refer to three dimensions of project management and scheduling: the construction of a baseline schedule and the analysis of a project schedule's risk as preparation of the project control phase during project progress. This dynamic scheduling point of view implicitly assumes that the usability of a project's baseline schedule is rather limited and only acts as a point of reference in the project life cycle. Consequently, a project schedule should especially be considered as nothing more than a predictive model that can be used for resource efficiency calculations, time and cost risk analyses, project tracking and performance measurement, and so on. In this book, the three dimensions of dynamic scheduling are highlighted in detail and are based on and inspired by a combination of academic research studies at Ghent University (www.ugent.be), in-company trainings at Vlerick Business School (www.vlerick.com) and consultancy projects at OR-AS (www.or-as.be). First, the construction of a project baseline schedule is a central theme throughout the various chapters of the book, and is discussed from a complexity point of view with and without the presence of project resources. Second, the creation of an awareness of the weak parts in a baseline schedule is discussed at the end of the two baseline scheduling parts as schedule risk analysis techniques that can be applied on top of the baseline schedule. Third, the baseline schedule and its risk analyses can be used as guidelines during the project control step where actual deviations can be corrected within the margins of the project's time and cost reserves. The second edition of this book has seen corrections, additions and amendments in detail throughout the book. Moreover Chapter 15 on "Dynamic Scheduling with ProTrack" has been completely rewritten and extended with a section on "ProTrack as a research tool". Swami Vivekananda's thoughts on this subject are spread throughout his Complete Works, and these have been brought together in this book. In reading these selections the reader comes in touch with a teacher who taught with authority and not merely as a scholar. The book has been divided into two sections: Meditation according to Yoga and Meditation according to Vedanta. For all the seekers of Truth and practitioners of meditation this book is sure to provide flashes of deep insight helping them to reach their goal through meditation. Introduction to Fiber-Optic Communications provides students with the most up-to-date, comprehensive coverage of modern optical fiber communications and applications, striking a fine balance between theory and practice that avoids excessive mathematics and derivations. Unlike other textbooks currently available, this book covers all of the important recent technologies and developments in the field, including electro-optic modulators, coherent optical systems, and silicon integrated photonic circuits. Filled with practical, relevant worked examples and exercise problems, the book presents complete coverage of the topics that optical and communications engineering students need to be successful. From principles of optical and optoelectronic components, to optical transmission system design, and from conventional optical fiber links, to more useful optical communication systems with advanced modulation formats and high-speed DSP, this book covers the necessities on the topic, even including today's important application areas of passive optical networks, datacenters and optical interconnections. Covers fiber-optic communication system fundamentals, design rules and terminologies Provides students with an understanding of the physical principles and characteristics of passive and active fiber-optic components Teaches students how to perform fiber-optic system design, performance evaluation and troubleshooting Includes modern advances in modulation and decoding strategies Designed for senior electrical engineering students, this textbook explores the theoretical concepts of digital signal processing and communication systems by presenting laboratory experiments using real-time DSP hardware. This new edition updates the experiments based on the TMS320C6713 (but can easily be adapted to other DSP boards). Each chapter begins with a presentation of the required theory and concludes with instructions for performing experiments to implement the theory. In the process of performing the experiments, students gain experience in working with software tools and equipment commonly used in industry. This book is devoted to applications of complex nonlinear dynamic phenomena to real systems and device

applications. In recent decades there has been significant progress in the theory of nonlinear phenomena, but there are comparatively few devices that actually take this rich behavior into account. The text applies and exploits this knowledge to propose devices which operate more efficiently and cheaply, while affording the promise of much better performance. Authors are well known and highly recognized by the "acoustic echo and noise community." Presents a detailed description of practical methods to control echo and noise Develops a statistical theory for optimal control parameters and presents practical estimation and approximation methods Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field. Real-time Digital Signal Processing: Implementations and Applications has been completely updated and revised for the 2nd edition and remains the only book on DSP to provide an overview of DSP theory and programming with hands-on experiments using MATLAB, C and the newest fixed-point processors from Texas Instruments (TI). Designed for senior electrical engineering students, this textbook explores the theoretical concepts of digital signal processing and communication systems by presenting laboratory experiments using real-time DSP hardware. The experiments are designed for the Texas Instruments TMS320C6701 Evaluation Module or TMS320C6711 DSK but can easily be adapted to other DSP boards. Each chapter begins with a presentation of the required theory and concludes with instructions for performing experiments to implement the theory. In the process of performing the experiments, students gain experience in working with software tools and equipment commonly used in industry. Today's embedded and real-time systems contain a mix of processor types: off-the-shelf microcontrollers, digital signal processors (DSPs), and custom processors. The decreasing cost of DSPs has made these sophisticated chips very attractive for a number of embedded and real-time applications, including automotive, telecommunications, medical imaging, and many others—including even some games and home appliances. However, developing embedded and real-time DSP applications is a complex task influenced by many parameters and issues. DSP Software Development Techniques for Embedded and Real-Time Systems is an introduction to DSP software development for embedded and real-time developers giving details on how to use digital signal processors efficiently in embedded and real-time systems. The book covers software and firmware design principles, from processor architectures and basic theory to the selection of appropriate languages and basic algorithms. The reader will find practical guidelines, diagrammed techniques, tool descriptions, and code templates for developing and optimizing DSP software and firmware. The book also covers integrating and testing DSP systems as well as managing the DSP development effort. Digital signal processors (DSPs) are the future of microchips! Includes practical guidelines, diagrammed techniques, tool descriptions, and code templates to aid in the development and optimization of DSP software and firmware This book provides a thorough introduction to the Texas Instruments MSP430™ microcontroller. The MSP430 is a 16-bit reduced instruction set (RISC) processor that features ultra-low power consumption and integrated digital and analog hardware. Variants of the MSP430 microcontroller have been in production since 1993. This provides for a host of MSP430 products including evaluation boards, compilers, software examples, and documentation. A thorough introduction to the MSP430 line of microcontrollers, programming techniques, and interface concepts are provided along with considerable tutorial information with many illustrated examples. Each chapter provides laboratory exercises to apply what has been presented in the chapter. The book is intended for an upper level undergraduate course in microcontrollers or mechatronics but may also be used as a reference for capstone design projects. Also, practicing engineers already familiar with another microcontroller, who require a quick tutorial on the microcontroller, will find this book very useful. This second edition introduces the MSP-EXP430FR5994 and the MSP430-EXP430FR2433 LaunchPads. Both LaunchPads are equipped with a variety of peripherals and Ferroelectric Random Access Memory (FRAM). FRAM is a nonvolatile, low-power memory with functionality similar to flash memory. How ought you to evaluate your options if you're uncertain about what's fundamentally valuable? A prominent response is Expected Value Maximisation (EVM)—the view that under axiological uncertainty, an option is better than another if and only if it has the greater expected value across axiologies. But the expected value of an option depends on quantitative probability and value facts, and in particular on value comparisons across axiologies. We need to explain what it is for such facts to hold. Also, EVM is by no means self-evident. We need an argument to defend that it's true. This book introduces an axiomatic approach to answer these worries. It provides an explication of what EVM means by use of representation theorems: intertheoretic comparisons can be understood in terms of facts about which options are better than which, and mutatis mutandis for intratheoretic comparisons and axiological probabilities. And it provides a systematic argument to the effect that EVM is true: the theory can be vindicated through simple axioms. The result is a formally cogent and philosophically compelling extension of standard decision theory, and original take on the problem of axiological or normative uncertainty. This book is designed to be a quick guidelines-oriented approach to the topic of project management. It contains the essential management practices required to produce successful project outcomes. Guidelines for Achieving Project Management Success helps the non-technical reader who might have been originally put off by a more robust treatment of project management. It uses the 80/20 rule where 80% of the project management problem may originate from just 20% of the cause. The book includes easy to understand examples illustrating key topics and offers advice and references for further reading. The book also helps the reader on how to define what the target is with the project and how to execute it to get the desired results. The primary audience is individuals who are seeking a readable description of the project management processes. The book is also useful for an academic program where project management is secondary to the primary topic. PMBOK® Guide is the go-to resource for project management practitioners. The project management profession has significantly evolved due to emerging technology, new approaches and rapid market changes. Reflecting this evolution, The Standard for Project Management enumerates 12 principles of project management and the PMBOK® Guide – Seventh Edition is structured around eight project performance

domains. This edition is designed to address practitioners' current and future needs and to help them be more proactive, innovative and nimble in enabling desired project outcomes. This edition of the PMBOK® Guide: Reflects the full range of development approaches (predictive, adaptive, hybrid, etc.); Provides an entire section devoted to tailoring the development approach and processes; Includes an expanded list of models, methods, and artifacts; Focuses on not just delivering project outputs but also enabling outcomes; and Integrates with PMIstandards+™ for information and standards application content based on project type, development approach, and industry sector. This book is intended for the reader who wishes to gain a solid understanding of Phase Locked Loop architectures and their applications. It provides a unique balance between both theoretical perspectives and practical design trade-offs. Engineers faced with real world design problems will find this book to be a valuable reference providing example implementations, the underlying equations that describe synthesizer behavior, and measured results that will improve confidence that the equations are a reliable predictor of system behavior. New material in the Fourth Edition includes partially integrated loop filter implementations, voltage controlled oscillators, and modulation using the PLL. Essential project management forms aligned to the PMBOK® Guide—Sixth Edition A Project Manager's Book of Forms is an essential companion to the Project Management Institute's A Guide to the Project Management Body of Knowledge. Packed with ready-made forms for managing every stage in any project, this book offers both new and experienced project managers an invaluable resource for thorough documentation and repeatable processes. Endorsed by PMI and aligned with the PMBOK® Guide, these forms cover all aspects of initiating, planning, executing, monitoring and controlling, and closing; each form can be used as-is directly from the book, or downloaded from the companion website and tailored to your project's unique needs. This new third edition has been updated to align with the newest PMBOK® Guide, and includes forms for agile, the PMI Talent Triangle, technical project management, leadership, strategic and business management, and more. The PMBOK® Guide is the primary reference for project management, and the final authority on best practices—but implementation can quickly become complex for new managers on large projects, or even experienced managers juggling multiple projects with multiple demands. This book helps you stay organized and on-track, helping you ensure thorough documentation throughout the project life cycle. Adopt PMI-endorsed forms for documenting every process group Customize each form to suit each project's specific needs Organize project data and implement a repeatable management process Streamline PMBOK® Guide implementation at any level of project management experience Instead of wasting time interpreting and translating the PMBOK® Guide to real-world application, allow PMI to do the work for you: A Project Manager's Book of Forms provides the PMBOK®-aligned forms you need to quickly and easily implement project management concepts and practices. Project Management: Theory and Practice, Third Edition gives students a broad and real flavor of project management. Bringing project management to life, it avoids being too sterilely academic and too narrowly focused on a particular industry view. It takes a model-based approach towards project management commonly used in all industries. The textbook aligns with the latest version of the Project Management Institute's Project Management Body of Knowledge (PMBOK®) Guide, which is considered to be the de facto standard for project management. However, it avoids that standard's verbiage and presents students with readable and understandable explanations. Core chapters align with the Project Management Institute's model as well as explain how this model fits real-world projects. The textbook can be used as companion to the standard technical model and help those studying for various project management certifications. The textbook takes an in-depth look at the following areas important to the standard model: Work Breakdown Structures (WBS) Earned Value Management (EVM) Enterprise project management Portfolio management (PPM) Professional responsibility and ethics Agile life cycle The text begins with a background section (Chapters 1–9) containing material outside of the standard model structure but necessary to prepare students for the 10 standard model knowledge areas covered in the chapters that follow. The text is rounded out by eight concluding chapters that explain advanced planning approaches models and projects' external environments. Recognizing that project management is an evolving field, the textbook includes section written by industry experts who share their insight and expertise on cutting-edge topics. It prepares students for upcoming trends and changes in project management while providing an overview of the project management environment today. In addition to guiding students through current models and standards, Project Management: Theory and Practice, Third Edition prepares students for the future by stimulating their thinking beyond the accepted pragmatic view. This book discusses how to develop embedded products using DaVinci & OMAP Technology from Texas Instruments Incorporated. It presents a single software platform for diverse hardware platforms. DaVinci & OMAP Technology refers to the family of processors, development tools, software products, and support. While DaVinci Technology is driven by the needs of consumer video products such as IP network cameras, networked projectors, digital signage and portable media players, OMAP Technology is driven by the needs of wireless products such as smart phones. Texas Instruments offers a wide variety of processing devices to meet our users' price and performance needs. These vary from single digital signal processing devices to complex, system-on-chip (SoC) devices with multiple processors and peripherals. As a software developer you question: Do I need to become an expert in signal processing and learn the details of these complex devices before I can use them in my application? As a senior executive you wonder: How can I reduce my engineering development cost? How can I move from one processor to another from Texas Instruments without incurring a significant development cost? This book addresses these questions with sample code and gives an insight into the software architecture and associated component software products that make up this software platform. As an example, we show how we develop an IP network camera. Using this software platform, you can choose to focus on the application and quickly create a product without having to learn the details of the underlying hardware or signal processing algorithms. Alternatively, you can choose to differentiate at both the application as well as the signal processing layer by developing and adding your algorithms using the xDAIS for Digital Media, xDM, guidelines for component software. Finally, you may use one code base across different hardware platforms. Table of Contents: Software Platform / More about xDM, VISA, & CE / Building a Product Based on DaVinci Technology / Reducing Development Cost / eXpressDSP Digital Media (xDM) / Sample Application Using xDM / Embedded Peripheral Software Interface (EPSI) / Sample Application Using EPSI / Sample Application Using EPSI and xDM / IP Network Camera on DM355 Using TI Software / Adding your secret sauce to the Signal Processing Layer (SPL) / Further Reading This book provides a thorough introduction to the Texas Instruments MSP430™ microcontroller. The MSP430 is a 16-bit reduced instruction set (RISC) processor that features ultra-low power consumption and integrated digital and analog hardware. Variants of the MSP430 microcontroller have been in production since 1993. This provides for a host of MSP430 products including evaluation boards, compilers, software examples, and documentation. A thorough introduction to the MSP430 line of

microcontrollers, programming techniques, and interface concepts are provided along with considerable tutorial information with many illustrated examples. Each chapter provides laboratory exercises to apply what has been presented in the chapter. The book is intended for an upper level undergraduate course in microcontrollers or mechatronics but may also be used as a reference for capstone design projects. Also, practicing engineers already familiar with another microcontroller, who require a quick tutorial on the microcontroller, will find this book very useful. This second edition introduces the MSP-EXP430FR5994 and the MSP430-EXP430FR2433 LaunchPads. Both LaunchPads are equipped with a variety of peripherals and Ferroelectric Random Access Memory (FRAM). FRAM is a nonvolatile, low-power memory with functionality similar to flash memory. This text is a vital accessory to both students and professionals using the latest TI DSP processors. The DSP processor has become an integral component in a variety of digital communications systems including cellular telephone systems, data modems, and wireless data devices. Texas Instruments recently launched its new line of high-performance DSP processors (the TMS320C6000) which achieve a significant performance improvement over conventional processors. The text is aimed at DSP users who need to implement systems with the new family of high-performance TI processors. It describes the architecture of the processors as well as detailing the associated tools and providing practical examples. Using practical experiments based on common DSP operations, this book enables the reader to make real-time applications work in a relatively short period of time.

FEATURES Covers TMS320C62X and TMS320C67X processor hardware Covers both theory and the complete implementation of selected algorithms Uses laboratory experiments to demonstrate and simplify the transition from theory to the full implementation of the TMS320C6201 processor Application software will be regularly updated through the internet Digital Signal Processing has undergone enormous growth in usage/implementation in the last 20 years and many engineering schools are now offering real-time DSP courses in their undergraduate curricula. Our everyday lives involve the use of DSP systems in things such as cell phones and high-speed modems; Texas Instruments has introduced the TMS320C6000 DSP processor family to meet the high performance demands of today's signal processing applications. This book provides the know-how for the implementation and optimization of computationally intensive signal processing algorithms on the Texas Instruments family of TMS320C6000 DSP processors. It is organized in such a way that it can be used as the textbook for DSP lab courses offered at many engineering schools or as a self-study/reference for those familiar with DSP but not this family of processors. This book provides a restructured, modified, and condensed version of the information in more than twenty TI manuals so that one can learn real-time DSP implementations on the C6000 family in a structured course, within one semester. Each chapter is followed by an appropriate lab exercise to provide the hands-on lab material for implementing appropriate signal processing functions. Each chapter is followed by an appropriate lab exercise Provides the hands-on lab material for implementing appropriate signal processing functions

Rainfall-Runoff Modelling: The Primer, Second Edition is the follow-up of this popular and authoritative text, first published in 2001. The book provides both a primer for the novice and detailed descriptions of techniques for more advanced practitioners, covering rainfall-runoff models and their practical applications. This new edition extends these aims to include additional chapters dealing with prediction in ungauged basins, predicting residence time distributions, predicting the impacts of change and the next generation of hydrological models. Giving a comprehensive summary of available techniques based on established practices and recent research the book offers a thorough and accessible overview of the area. **Rainfall-Runoff Modelling: The Primer Second Edition** focuses on predicting hydrographs using models based on data and on representations of hydrological process. Dealing with the history of the development of rainfall-runoff models, uncertainty in mode predictions, good and bad practice and ending with a look at how to predict future catchment hydrological responses this book provides an essential underpinning of rainfall-runoff modelling topics. Fully revised and updated version of this highly popular text Suitable for both novices in the area and for more advanced users and developers Written by a leading expert in the field Guide to internet sources for rainfall-runoff modelling software The topic of project management is truly an evolution of art seeking science. This activity involves balancing project objectives against the constraints of time, budget, and quality. Achieving this balance requires skill, experience, along with the use of many tools, and techniques which are the focus of this book. This new edition provides updated content to incorporate examples from Microsoft Project 2016 and material from the Project Management Body of Knowledge (PMBOK® Guide), sixth edition. The chapter structure includes step-by-step instructions regarding the basic mechanics and various software tools that can be used to assist in the processes. To reinforce the textbook's learning objectives, extra material is provided on the textbook website. This includes mechanical tool examples and lab assignments representative of the chapter topics. An external video tutorial library is available to help with various mechanics related to Microsoft Project mechanics. An instructor manual is available for qualifying adoptions for classroom use. Features Illustrates the use of Microsoft Project throughout the project life cycle Offers templates as productivity enhancement tools Includes supplemental material for students and instructors Provides assignments for hands-on experience Follows the PMI PMBOK® Guide model structure that will support a better understanding of the model and help prepare students for PMP and CAPM certification Illustrates both traditional and contemporary management techniques The only book to offer special coverage of the fundamentals of multicore DSP for implementation on the TMS320C66xx SoC This unique book provides readers with an understanding of the TMS320C66xx SoC as well as its constraints. It offers critical analysis of each element, which not only broadens their knowledge of the subject, but aids them in gaining a better understanding of how these elements work so well together. Written by Texas Instruments' First DSP Educator Award winner, Naim Dahnoun, the book teaches readers how to use the development tools, take advantage of the maximum performance and functionality of this processor and have an understanding of the rich content which spans from architecture, development tools and programming models, such as OpenCL and OpenMP, to debugging tools. It also covers various multicore audio and image applications in detail. Additionally, this one-of-a-kind book is supplemented with: A rich set of tested laboratory exercises and solutions Audio and Image processing applications source code for the Code Composer Studio (integrated development environment from Texas Instruments) Multiple tables and illustrations With no other book on the market offering any coverage at all on the subject and its rich content with twenty chapters, **Multicore DSP: From Algorithms to Real-time Implementation on the TMS320C66x SoC** is a rare and much-needed source of information for undergraduates and postgraduates in the field that allows them to make real-time applications work in a relatively short period of time. It is also incredibly beneficial to hardware and software engineers involved in programming real-time embedded systems. Complete coverage of all objectives in the 2020 release of the PMP exam—fully aligned with the PMBOK Guide®, Sixth Edition This comprehensive resource offers complete coverage of all the material included on the Project Management Professional

exam. You'll find learning objectives at the beginning of each chapter, exam tips, practice exam questions, and in-depth explanations. Written by a leading project management consultant and trainer, PMP Project Management Professional All-in-One Exam Guide will help you pass the exam with ease and will also serve as an essential on-the-job reference. Covers all exam topics, including: People Processes Business Environment Agile Best Practices Knowledge Areas Online content includes: Practice exams—test yourself by PMP exam domain or take a complete exam Video training from the author Worksheets for Float, Earned Value, Time Value of Money Printable PMP memory card This is an application-oriented book includes debugged & efficient C implementations of real-world algorithms, in a variety of languages/environments, offering unique coverage of embedded image processing. covers TI technologies and applies them to an important market (important: features the C6416 DSK) Also covers the EVM should not be lost, especially the C6416 DSK, a much more recent DSP. Algorithms treated here are frequently missing from other image processing texts, in particular Chapter 6 (Wavelets), moreover, efficient fixed-point implementations of wavelet-based algorithms also treated. Provide numerous Visual Studio .NET 2003 C/C++ code, that show how to use MFC, GDI+, and the Intel IPP library to prototype image processing applications This highly anticipated print collection gathers articles published in the much-loved International Journal of Proof-of-Concept or Get The Fuck Out. PoC||GTFO follows in the tradition of Phrack and Uninformed by publishing on the subjects of offensive security research, reverse engineering, and file format internals. Until now, the journal has only been available online or printed and distributed for free at hacker conferences worldwide. Consistent with the journal's quirky, biblical style, this book comes with all the trimmings: a leatherette cover, ribbon bookmark, bible paper, and gilt-edged pages. The book features more than 80 technical essays from numerous famous hackers, authors of classics like "Reliable Code Execution on a Tamagotchi," "ELFs are Dorky, Elves are Cool," "Burning a Phone," "Forget Not the Humble Timing Attack," and "A Sermon on Hacker Privilege." Twenty-four full-color pages by Ange Albertini illustrate many of the clever tricks described in the text.

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