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CMOS VLSI Design **Cmos Vlsi Design: a Circuits and Systems Perspective Integrated Circuit Design** *Principles of CMOS VLSI Design* **Logical Effort** *VLSI Design* Skew-Tolerant Circuit Design **Digital VLSI Chip Design with Cadence and Synopsys CAD Tools Introduction to VLSI Systems** CMOS Digital Design and Computer Architecture *CMOS VLSI Design* **VLSI Design for Freshmen and Sophomores VLSI Design Algorithms for VLSI Physical Design Automation** *Practical Low Power Digital VLSI Design Analog VLSI Implementation of Neural Systems* **Skew-Tolerant Circuit Design** VLSI Physical Design: From Graph Partitioning to Timing Closure *The Design and Analysis of VLSI Circuits* **CMOS Digital Integrated Circuits Advanced Chip Design Introduction to VLSI Circuits and Systems IC Mask Design Verilog HDL** Low Power Design in Deep Submicron Electronics *Digital Integrated Circuit Design* **Low-Power Cmos Vlsi Circuit Design Integrated Circuit and System Design. Power and Timing Modeling, Optimization and Simulation** Clocking in Modern VLSI Systems **On Optimal Interconnections for VLSI** *Computer Organization and Design RISC-V Edition* **Cracking Digital VLSI Verification Interview Analog Design for CMOS VLSI Systems Fundamentals of Modern VLSI Devices**

VLSI Design Chip Design for Submicron VLSI VLSI Interview Questions with Answers Digital Integrated Circuits Static Timing Analysis for Nanometer Designs

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This edition provides an important contemporary view of a wide range of analog/digital circuit blocks, the BSIM model, data converter architectures, and more. The authors develop design techniques for both long- and short-channel CMOS technologies and then compare the two. This book conveys an understanding of CMOS technology, circuit design, layout, and system design sufficient to the designer. The book deals with the technology down to the layout level of detail, thereby providing a bridge from a circuit to a form that may be fabricated. The early chapters provide a circuit

view of the CMOS IC design, the middle chapters cover a sub-system view of CMOS VLSI, and the final section illustrates these techniques using a real-world case study. How should I prepare for a Digital VLSI Verification Interview? What all topics do I need to know before I turn up for an interview? What all concepts do I need to brush up? What all resources do I have at my disposal for preparation? What does an Interviewer expect in an Interview? These are few questions almost all individuals ponder upon before an interview. If you have these questions in your mind, your search ends here as keeping these questions in their minds, authors have written this book that will act as a golden reference for candidates preparing for Digital VLSI Verification Interviews. Aim of this book is to enable the readers practice and grasp important concepts that are applicable to Digital VLSI Verification domain (and Interviews) through Question and Answer approach. To achieve this aim, authors have not restricted themselves just to the answer. While answering the questions in this book, authors have taken utmost care to explain underlying fundamentals and concepts. This book consists of 500+ questions covering wide range of topics that test fundamental concepts through problem statements (a common interview practice which the authors have seen over last several years). These questions and problem statements are spread across nine chapters and each chapter consists of questions to help readers brush-up, test, and hone fundamental concepts that form basis of Digital VLSI Verification. The scope of this book however, goes beyond technical concepts. Behavioral skills also form a critical part of working culture of any company. Hence, this book consists of a section that lists down behavioral interview questions as well. Topics covered in this book:1. Digital Logic Design (Number

Systems, Gates, Combinational, Sequential Circuits, State Machines, and other Design problems)2. Computer Architecture (Processor Architecture, Caches, Memory Systems)3. Programming (Basics, OOP, UNIX/Linux, C/C++, Perl)4. Hardware Description Languages (Verilog, SystemVerilog)5. Fundamentals of Verification (Verification Basics, Strategies, and Thinking problems)6. Verification Methodologies (UVM, Formal, Power, Clocking, Coverage, Assertions)7. Version Control Systems (CVS, GIT, SVN)8. Logical Reasoning/Puzzles (Related to Digital Logic, General Reasoning, Lateral Thinking)9. Non Technical and Behavioral Questions (Most commonly asked)In addition to technical and behavioral part, this book touches upon a typical interview process and gives a glimpse of latest interview trends. It also lists some general tips and Best-Known-Methods to enable the readers follow correct preparation approach from day-1 of their preparations. Knowing what an Interviewer looks for in an interviewee is always an icing on the cake as it helps a person prepare accordingly. Hence, authors of this book spoke to few leaders in the semiconductor industry and asked their personal views on "What do they look for while Interviewing candidates and how do they usually arrive at a decision if a candidate should be hired?". These leaders have been working in the industry from many-many years now and they have interviewed lots of candidates over past several years. Hear directly from these leaders as to what they look for in candidates before hiring them. Enjoy reading this book. Authors are open to your feedback. Please do provide your valuable comments, ratings, and reviews. This edition presents broad and in-depth coverage of the entire field of modern CMOS VLSI Design. The authors draw upon extensive industry and classroom experience to introduce today's most advanced and effective chip

design practices. The new RISC-V Edition of Computer Organization and Design features the RISC-V open source instruction set architecture, the first open source architecture designed to be used in modern computing environments such as cloud computing, mobile devices, and other embedded systems. With the post-PC era now upon us, Computer Organization and Design moves forward to explore this generational change with examples, exercises, and material highlighting the emergence of mobile computing and the Cloud. Updated content featuring tablet computers, Cloud infrastructure, and the x86 (cloud computing) and ARM (mobile computing devices) architectures is included. An online companion Web site provides advanced content for further study, appendices, glossary, references, and recommended reading. Features RISC-V, the first such architecture designed to be used in modern computing environments, such as cloud computing, mobile devices, and other embedded systems Includes relevant examples, exercises, and material highlighting the emergence of mobile computing and the cloud On Optimal Interconnections for VLSI describes, from a geometric perspective, algorithms for high-performance, high-density interconnections during the global and detailed routing phases of circuit layout. First, the book addresses area minimization, with a focus on near-optimal approximation algorithms for minimum-cost Steiner routing. In addition to practical implementations of recent methods, the implications of recent results on spanning tree degree bounds and the method of Zelikovsky are discussed. Second, the book addresses delay minimization, starting with a discussion of accurate, yet algorithmically tractable, delay models. Recent minimum-delay constructions are highlighted, including provably good cost-radius

tradeoffs, critical-sink routing algorithms, Elmore delay-optimal routing, graph Steiner arborescences, non-tree routing, and wiresizing. Third, the book addresses skew minimization for clock routing and prescribed-delay routing formulations. The discussion starts with early matching-based constructions and goes on to treat zero-skew routing with provably minimum wirelength, as well as planar clock routing. Finally, the book concludes with a discussion of multiple (competing) objectives, i.e., how to optimize area, delay, skew, and other objectives simultaneously. These techniques are useful when the routing instance has heterogeneous resources or is highly congested, as in FPGA routing, multi-chip packaging, and very dense layouts. Throughout the book, the emphasis is on practical algorithms and a complete self-contained development. On Optimal Interconnections for VLSI will be of use to both circuit designers (CAD tool users) as well as researchers and developers in the area of performance-driven physical design. If you can spare half an hour, then this ebook guarantees job search success with VLSI interview questions. Now you can ace all your interviews as you will access to the answers to the questions, which are most likely to be asked during VLSI interviews. You can do this completely risk free, as this book comes with 100% money back guarantee. To find out more details including what type of other questions book contains, please click on the BUY link. This book constitutes the refereed proceedings of the 15th International Workshop on Power and Timing Optimization and Simulation, PATMOS 2005, held in Leuven, Belgium in September 2005. The 74 revised full papers presented were carefully reviewed and selected from numerous submissions. The papers are organized in topical sections on low-power processors, code optimization for low-power, high-level design, telecommunications and signal

processing, low-power circuits, system-on-chip design, busses and interconnections, modeling, design automation, low-power techniques, memory and register files, applications, digital circuits, and analog and physical design. CD-ROM contains: AIM SPICE (from AIM Software) -- Micro-Cap 6 (from Spectrum Software) -- Silos III Verilog Simulator (from Simucad) -- Adobe Acrobat Reader 4.0 (from Adobe). Details techniques for the design of complex and high performance CMOS Systems-on-Chip. This edition explains practices of chip design, covering transistor operation, CMOS gate design, fabrication, and layout, at level accessible to anyone with an elementary knowledge of digital electronics. iming, timing, timing! That is the main concern of a digital designer charged with designing a semiconductor chip. What is it, how is it T described, and how does one verify it? The design team of a large digital design may spend months architecting and iterating the design to achieve the required timing target. Besides functional verification, the t- ing closure is the major milestone which dictates when a chip can be - leased to the semiconductor foundry for fabrication. This book addresses the timing verification using static timing analysis for nanometer designs. The book has originated from many years of our working in the area of timing verification for complex nanometer designs. We have come across many design engineers trying to learn the background and various aspects of static timing analysis. Unfortunately, there is no book currently ava- able that can be used by a working engineer to get acquainted with the - tails of static timing analysis. The chip designers lack a central reference for information on timing, that covers the basics to the advanced timing veri- cation procedures and techniques. This is the first book devoted to low power circuit design, and its authors have been among the first to publish papers in this area.· Low-Power CMOS

VLSI Design· Physics of Power Dissipation in CMOS FET Devices· Power Estimation· Synthesis for Low Power· Design and Test of Low-Voltage CMOS Circuits· Low-Power Static Ram Architectures· Low-Energy Computing Using Energy Recovery Techniques· Software Design for Low Power - Applicable for bookstore catalogue The fourth edition of CMOS Digital Integrated Circuits: Analysis and Design continues the well-established tradition of the earlier editions by offering the most comprehensive coverage of digital CMOS circuit design, as well as addressing state-of-the-art technology issues highlighted by the widespread use of nanometer-scale CMOS technologies. In this latest edition, virtually all chapters have been re-written, the transistor model equations and device parameters have been revised to reflect the sigificant changes that must be taken into account for new technology generations, and the material has been reinforced with up-to-date examples. The broad-ranging coverage of this textbook starts with the fundamentals of CMOS process technology, and continues with MOS transistor models, basic CMOS gates, interconnect effects, dynamic circuits, memory circuits, arithmetic building blocks, clock and I/O circuits, low power design techniques, design for manufacturability and design for testability. This practical, tool-independent guide to designing digital circuits takes a unique, top-down approach, reflecting the nature of the design process in industry. Starting with architecture design, the book comprehensively explains the why and how of digital circuit design, using the physics designers need to know, and no more. . . .

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puts it in the hands of all designers. This book clearly presents skew-tolerant techniques and shows how they address the challenges of clocking, latching, and clock skew. It provides the practicing circuit designer with a clearly detailed tutorial and an insightful summary of the most recent literature on these critical clock skew issues. Synthesizes the most recent advances in skew-tolerant design in one cohesive tutorial Provides incisive instruction and advice punctuated by humorous illustrations Includes exercises to test understanding of key concepts and solutions to selected exercises This volume contains the proceedings of a workshop on Analog Integrated Neural Systems held May 8, 1989, in connection with the International Symposium on Circuits and Systems. The presentations were chosen to encompass the entire range of topics currently under study in this exciting new discipline. Stringent acceptance requirements were placed on contributions: (1) each description was required to include detailed characterization of a working chip, and (2) each design was not to have been published previously. In several cases, the status of the project was not known until a few weeks before the meeting date. As a result, some of the most recent innovative work in the field was presented. Because this discipline is evolving rapidly, each project is very much a work in progress. Authors were asked to devote considerable attention to the shortcomings of their designs, as well as to the notable successes they achieved. In this way, other workers can now avoid stumbling into the same traps, and evolution can proceed more rapidly (and less painfully). The chapters in this volume are presented in the same order as the corresponding presentations at the workshop. The first two chapters are concerned with fmding solutions to complex optimization problems under a predefmed set of constraints.

The first chapter reports what is, to the best of our knowledge, the first neural-chip design. In each case, the physics of the underlying electronic medium is used to represent a cost function in a natural way, using only nearest-neighbor connectivity. Beginning with an introduction to VLSI systems and basic concepts of MOS transistors, this second edition of the book then proceeds to describe the various concepts of VLSI, such as the structure and operation of MOS transistors and inverters, standard cell library design and itscharacterization, analog and digital CMOS logic design, semiconductor memories, and BiCMOS technology and circuits. It then provides an exhaustive step-wise discussion of the various stages involved in designing a VLSI chip (which includes logic synthesis, timing analysis, floor planning, placementand routing, verification, and testing). In addition, the book includes chapters on FPGA architecture, VLSI process technology, subsystem design, and low power logic circuits. Practical Low Power Digital VLSI Design emphasizes the optimization and trade-off techniques that involve power dissipation, in the hope that the readers are better prepared the next time they are presented with a low power design problem. The book highlights the basic principles, methodologies and techniques that are common to most CMOS digital designs. The advantages and disadvantages of a particular low power technique are discussed. Besides the classical area-performance trade-off, the impact to design cycle time, complexity, risk, testability and reusability are discussed. The wide impacts to all aspects of design are what make low power problems challenging and interesting. Heavy emphasis is given to top-down structured design style, with occasional coverage in the semicustom design methodology. The examples and design techniques cited have been known to be applied to production scale designs or

laboratory settings. The goal of Practical Low Power Digital VLSI Design is to permit the readers to practice the low power techniques using current generation design style and process technology. Practical Low Power Digital VLSI Design considers a wide range of design abstraction levels spanning circuit, logic, architecture and system. Substantial basic knowledge is provided for qualitative and quantitative analysis at the different design abstraction levels. Low power techniques are presented at the circuit, logic, architecture and system levels. Special techniques that are specific to some key areas of digital chip design are discussed as well as some of the low power techniques that are just appearing on the horizon. Practical Low Power Digital VLSI Design will be of benefit to VLSI design engineers and students who have a fundamental knowledge of CMOS digital design. Mos devices and circuits - Integrated system fabrication - Data and control flow in systematic structures - Implementing integrated system designs : from circuit topology to patterning geometry to wafer fabrication - Overview of an LSI computer system, and the design of the OM2 data PATH CHIP - Architecture and design of system controllers, and the design of the OM2 controller CHIP - System timing - Highly concurrent systems - Physics of computational systems. Beginning with discussions on the operation of electronic devices and analysis of the nucleus of digital design, the text addresses: the impact of interconnect, design for low power, issues in timing and clocking, design methodologies, and the effect of design automation on the digital design perspective. Aimed primarily for undergraduate students pursuing courses in VLSI design, the book emphasizes the physical understanding of underlying principles of the subject. It not only focuses on circuit design process obeying VLSI rules but also on

technological aspects of Fabrication. VHDL modeling is discussed as the design engineer is expected to have good knowledge of it. Various Modeling issues of VLSI devices are focused which includes necessary device physics to the required level. With such an in-depth coverage and practical approach practising engineers can also use this as ready reference. Key features: Numerous practical examples. Questions with solutions that reflect the common doubts a beginner encounters. Device Fabrication Technology. Testing of CMOS device BiCMOS Technological issues. Industry trends. Emphasis on VHDL. VERILOG HDL, Second Editionby Samir PalnitkarWith a Foreword by Prabhu GoelWritten forboth experienced and new users, this book gives you broad coverage of VerilogHDL. The book stresses the practical design and verification perspective ofVerilog rather than emphasizing only the language aspects. The informationpresented is fully compliant with the IEEE 1364-2001 Verilog HDL standard. Among its many features, this edition- bull; bull;Describes state-of-the-art verification methodologies bull;Provides full coverage of gate, dataflow (RTL), behavioral and switch modeling bull;Introduces you to the Programming Language Interface (PLI) bull;Describes logic synthesis methodologies bull;Explains timing and delay simulation bull;Discusses user-defined primitives bull;Offers many practical modeling tips Includes over 300 illustrations, examples, and exercises, and a Verilog resource list.Learning objectives and summaries are provided for each chapter. About the CD-ROMThe CD-ROM contains a Verilog simulator with agraphical user interface and the source code for the examples in the book. Whatpeople are saying about Verilog HDL- "Mr.Palnitkar illustrates how and why Verilog HDL is used to develop today'smost complex digital designs. This book is valuable to both the novice and

theexperienced Verilog user. I highly recommend it to anyone exploring Verilogbased design." -RajeevMadhavan, Chairman and CEO, Magma Design Automation "Thisbook is unique in its breadth of information on Verilog and Verilog-relatedtopics. It is fully compliant with the IEEE 1364-2001 standard, contains allthe information that you need on the basics, and devotes several chapters toadvanced topics such as verification, PLI, synthesis and modelingtechniques." -MichaelMcNamara, Chair, IEEE 1364-2001 Verilog Standards Organization Thishas been my favorite Verilog book since I picked it up in college. It is theonly book that covers practical Verilog. A must have for beginners andexperts." -BerendOzceri, Design Engineer, Cisco Systems, Inc. "Simple,logical and well-organized material with plenty of illustrations, makes this anideal textbook." -Arun K. Somani, Jerry R. Junkins Chair Professor,Department of Electrical and Computer Engineering, Iowa State University, Ames PRENTICE HALL Professional Technical Reference Upper Saddle River, NJ 07458 www.phptr.com ISBN: 0-13-044911-3 Low Power Design in Deep Submicron Electronics deals with the different aspects of low power design for deep submicron electronics at all levels of abstraction from system level to circuit level and technology. Its objective is to guide industrial and academic engineers and researchers in the selection of methods, technologies and tools and to provide a baseline for further developments. Furthermore the book has been written to serve as a textbook for postgraduate student courses. In order to achieve both goals, it is structured into different chapters each of which addresses a different phase of the design, a particular level of abstraction, a unique design style or technology. These design-related chapters are amended by motivations in Chapter 2, which presents

visions both of future low power applications and technology advancements, and by some advanced case studies in Chapter 9. From the Foreword: `... This global nature of design for low power was well understood by Wolfgang Nebel and Jean Mermet when organizing the NATO workshop which is the origin of the book. They invited the best experts in the field to cover all aspects of low power design. As a result the chapters in this book are covering deep-submicron CMOS digital system design for low power in a systematic way from process technology all the way up to software design and embedded software systems. Low Power Design in Deep Submicron Electronics is an excellent guide for the practicing engineer, the researcher and the student interested in this crucial aspect of actual CMOS design. It contains about a thousand references to all aspects of the recent five years of feverish activity in this exciting aspect of design.' Hugo de Man Professor, K.U. Leuven, Belgium Senior Research Fellow, IMEC, Belgium Digital Design and Computer Architecture: ARM Edition covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Combining an engaging and humorous writing style with an updated and hands-on approach to digital design, this book takes the reader from the fundamentals of digital logic to the actual design of an ARM processor. By the end of this book, readers will be able to build their own microprocessor and will have a top-to-bottom understanding of how it works. Beginning with digital logic gates and progressing to the design of combinational and sequential circuits, this book uses these fundamental building blocks as the basis for designing an ARM processor. SystemVerilog and VHDL are integrated throughout the text in examples illustrating the methods and techniques for CAD-based circuit design. The companion website includes a

chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. This book will be a valuable resource for students taking a course that combines digital logic and computer architecture or students taking a two-quarter sequence in digital logic and computer organization/architecture. Covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Features side-by-side examples of the two most prominent Hardware Description Languages (HDLs)—SystemVerilog and VHDL—which illustrate and compare the ways each can be used in the design of digital systems. Includes examples throughout the text that enhance the reader's understanding and retention of key concepts and techniques. The Companion website includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. The Companion website also includes appendices covering practical digital design issues and C programming as well as links to CAD tools, lecture slides, laboratory projects, and solutions to exercises. Designers of high-speed integrated circuits face a bewildering array of choices and too often spend frustrating days tweaking gates to meet speed targets. Logical Effort: Designing Fast CMOS Circuits makes high speed design easier and more methodical, providing a simple and broadly applicable method for estimating the delay resulting from factors such as topology, capacitance, and gate sizes. The brainchild of circuit and computer graphics pioneers Ivan Sutherland and Bob Sproull, "logical effort" will change the way you approach design challenges. This book begins by equipping you with a sound understanding of the

method's essential procedures and concepts-so you can start using it immediately. Later chapters explore the theory and finer points of the method and detail its specialized applications. Features Explains the method and how to apply it in two practically focused chapters. Improves circuit design intuition by teaching simple ways to discern the consequences of topology and gate size decisions. Offers easy ways to choose the fastest circuit from among an array of potential circuit designs. Reduces the time spent on tweaking and simulations-so you can rapidly settle on a good design. Offers in-depth coverage of specialized areas of application for logical effort: skewed or unbalanced gates, other circuit families (including pseudo-NMOS and domino), wide structures such as decoders, and irregularly forking circuits. Presents a complete derivation of the method-so you see how and why it works. Learn the basic properties and designs of modern VLSI devices, as well as the factors affecting performance, with this thoroughly updated second edition. The first edition has been widely adopted as a standard textbook in microelectronics in many major US universities and worldwide. The internationally renowned authors highlight the intricate interdependencies and subtle trade-offs between various practically important device parameters, and provide an in-depth discussion of device scaling and scaling limits of CMOS and bipolar devices. Equations and parameters provided are checked continuously against the reality of silicon data, making the book equally useful in practical transistor design and in the classroom. Every chapter has been updated to include the latest developments, such as MOSFET scale length theory, high-field transport model and SiGe-base bipolar devices. Algorithms for VLSI Physical Design Automation, Second Edition is a core reference text for graduate students and CAD professionals. Based on the

very successful First Edition, it provides a comprehensive treatment of the principles and algorithms of VLSI physical design, presenting the concepts and algorithms in an intuitive manner. Each chapter contains 3-4 algorithms that are discussed in detail. Additional algorithms are presented in a somewhat shorter format. References to advanced algorithms are presented at the end of each chapter. Algorithms for VLSI Physical Design Automation covers all aspects of physical design. In 1992, when the First Edition was published, the largest available microprocessor had one million transistors and was fabricated using three metal layers. Now we process with six metal layers, fabricating 15 million transistors on a chip. Designs are moving to the 500-700 MHz frequency goal. These stunning developments have significantly altered the VLSI field: over-the-cell routing and early floorplanning have come to occupy a central place in the physical design flow. This Second Edition introduces a realistic picture to the reader, exposing the concerns facing the VLSI industry, while maintaining the theoretical flavor of the First Edition. New material has been added to all chapters, new sections have been added to most chapters, and a few chapters have been completely rewritten. The textual material is supplemented and clarified by many helpful figures. Audience: An invaluable reference for professionals in layout, design automation and physical design. Integrated Circuit Mask Design teaches integrated circuit (IC) processes, mask design techniques, and fundamental device concepts in everyday language. It develops ideas from the ground up, building complex concepts out of simple ones, constantly reinforcing what has been taught with examples, self-tests and sidebars covering the motivation behind the material covered. This book teaches the principles of physical design, layout, and simulation of CMOS

integrated circuits. It is written around a very powerful CAD program called Microwind that is available on the accompanying CD-ROM. Featuring a friendly interface, Microwind is both educational and useful for designing CMOS chips. Digital VLSI Chip Design with Cadence and Synopsys CAD Tools leads students through the complete process of building a ready-to-fabricate CMOS integrated circuit using popular commercial design software. Detailed tutorials include step-by-step instructions and screen shots of tool windows and dialog boxes. This hands-on book is for use in conjunction with a primary textbook on digital VLSI. University instructors may order Digital VLSI Chip Design with Cadence and Synopsys CAD Tools with the following textbooks: [Rabaey Cover Image] Digital Integrated Circuits, 2nd Edition, by Jan M. Rabaey, Anantha Chandrakasan, and Borivoje Nikoli. To order Digital Integrated Circuits, 2nd Edition packaged with Digital VLSI Chip Design with Cadence and Synopsys CAD Tools, please use ISBN 0-13-509470-4 on your bookstore order form. [Weste Cover Image] CMOS VLSI Design, 3rd Edition, by Neil H.E. Weste and David Harris. To order CMOS VLSI Design, 3rd Edition packaged with Digital VLSI Chip Design with Cadence and Synopsys CAD Tools, please use ISBN 0-13-509469-0 on your bookstore order form. For further details, please contact your local Pearson (Addison-Wesley and Prentice Hall) sales representative or visit www.pearsonhighered.com. Design and optimization of integrated circuits are essential to the creation of new semiconductor chips, and physical optimizations are becoming more prominent as a result of semiconductor scaling. Modern chip design has become so complex that it is largely performed by specialized software, which is frequently updated to address advances in semiconductor technologies and increased

problem complexities. A user of such software needs a high-level understanding of the underlying mathematical models and algorithms. On the other hand, a developer of such software must have a keen understanding of computer science aspects, including algorithmic performance bottlenecks and how various algorithms operate and interact. "VLSI Physical Design: From Graph Partitioning to Timing Closure" introduces and compares algorithms that are used during the physical design phase of integrated-circuit design, wherein a geometric chip layout is produced starting from an abstract circuit design. The emphasis is on essential and fundamental techniques, ranging from hypergraph partitioning and circuit placement to timing closure. Chapter 1 -- Introduction -- Chapter 2 -- Fundamental Concepts -- Chapter 3 -- IP Switching -- Chapter 4 -- Tag Switching -- Chapter 5 -- MPLS Core Protocols -- Chapter 6 -- Quality of Service -- Chapter 7 -- ConstraintUbased routing -- Chapter 8 -- Virtual Private Networks. The book is intended for digital and system design engineers with emphasis on design and system architecture. The book is broadly divided into two sections - chapters 1 through 10, focusing on the digital design aspects and chapters 11 through 20, focusing on the system aspects of chip design. It comes with real-world examples in Verilog and introduction to SystemVerilog Assertions (SVA).

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