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Professional Heroku Programming Rails 4 in Action Full Circle Magazine #80 Ruby on Rails Tutorial Hands-On Continuous Integration and Delivery Heroku Cloud Computing Succeed In Software Flask Web Development Force.com Enterprise Architecture The JHipster Mini-Book Fullstack React JavaScript Application Design Salesforce Lightning Platform Enterprise Architecture Go Web Programming Pro Git Getting MEAN with Mongo, Express, Angular, and Node Practical Microservices Practical Node.js INSPIRED Django for Professionals Django for Beginners MERN Projects for Beginners Web App Development and Real-Time Web Analytics with Python Learning Node.js Development Engineering Production-Grade Shiny Apps Advanced Apex Programming in Salesforce Practical Web Development with Haskell Hello Web App Cloud Foundry for Developers Scala Programming Projects Pro MERN Stack Explore Flask Full-Stack React Projects Heroku Cookbook Getting Started with Streamlit for Data Science Building Microservices Learn to Program SAP HANA 2.0 Adopting Elixir

Summary JavaScript Application Design: A Build First Approach introduces JavaScript developers to techniques that will improve the quality of their software as well as their web development workflow. You'll begin by learning how to establish build processes that are appropriate for JavaScript-driven development. Then, you'll walk through best practices for productive day-to-day development, like running tasks when your code changes, deploying applications with a single command, and monitoring the state of your application once it's in production. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book The fate of most applications is often sealed before a single line of code has been written. How is that possible? Simply, bad design assures bad results. Good design and effective processes are the foundation on which maintainable applications are built, scaled, and improved. For JavaScript developers, this means discovering the tooling, modern libraries, and architectural patterns that enable those improvements. JavaScript Application Design: A Build First Approach introduces techniques to improve software quality and development workflow. You'll begin by learning how to establish processes designed to optimize the quality of your work. You'll execute tasks whenever your code changes, run tests on every commit, and deploy in an automated fashion. Then you'll focus on designing modular components and composing them together to build robust applications. This book assumes readers understand the basics of JavaScript. What's Inside Automated development, testing, and deployment processes JavaScript fundamentals and modularity best practices Modular, maintainable, and well-tested applications Master asynchronous flows, embrace MVC, and design a REST API About the

Author Nicolas Bevacqua is a freelance developer with a focus on modular JavaScript, build processes, and sharp design. He maintains a blog at ponyfoo.com. Table of Contents PART 1 BUILD PROCESSES Introduction to Build First Composing build tasks and flows Mastering environments and the development workflow Release, deployment, and monitoring PART 2 MANAGING COMPLEXITY Embracing modularity and dependency management Understanding asynchronous flow control methods in JavaScript Leveraging the Model-View-Controller Testing JavaScript components REST API design and layered service architectures Learn how to build a wide range of scalable real-world web applications using a professional development toolkit. If you already know the basics of Node.js, now is the time to discover how to bring it to production level by leveraging its vast ecosystem of packages. With this book, you'll work with a varied collection of standards and frameworks and see how all those pieces fit together. Practical Node.js takes you from installing all the necessary modules to writing full-stack web applications. You'll harness the power of the Express.js and Hapi frameworks, the MongoDB database with Mongoose and MongoLab. You'll also work with Pug and Handlebars template engines, Stylus and LESS CSS languages, OAuth and Everyauth libraries, and the Socket.IO and Derby libraries, and everything in between. This exciting second edition is fully updated for ES6/ES2015 and also covers how to deploy to Heroku and AWS, daemonize apps, and write REST APIs. You'll build full-stack real-world Node.js apps from scratch, and also discover how to write your own Node.js modules and publish them on NPM. You already know what Node.js is; now learn what you can do with it and how far you can take it! What You'll Learn Manipulate data from the mongo console Use the Mongoose and MongoDB libraries Build REST API servers with Express and Hapi Deploy apps to Heroku and AWS Test services with Mocha, Expect and TravisCI Utilize sessions for authentication Implement a third-party OAuth strategy with Everyauth Apply Redis, domains, WebSockets, and clusters Write your own Node.js module, and publish it on NPM Who This Book Is For Web developers who have some familiarity with the basics of Node.js and want to learn how to use it to build apps in a professional environment. Deploy and scale applications on Cloud Foundry About This Book Gain hands-on experience using Cloud Foundry Implement deployment, management and scaling of applications on Cloud Foundry Learn best practices and troubleshooting tips for running applications on Cloud Foundry Who This Book Is For This book is aimed at developers, engineers and architects who want to learn key aspects of developing and running applications on the Cloud Foundry Platform. Prior knowledge Cloud Foundry is not necessary. What You Will Learn Understand Cloud Foundry (CF) tools and concepts. Understand the breadth of

possibilities unleashed through a lightweight agile approach to building and deploying applications. Design and deploy cloud native applications that run well on Cloud Foundry. Learn Microservice design concepts and worker applications. Customize service brokers to publish your services in the Cloud Foundry marketplace. Using, managing and creating buildpacks for the Cloud Foundry Platform. Troubleshoot applications on Cloud Foundry Perform zero-downtime deployments using blue/green routes, A/B testing, and painless rollbacks to earlier versions of the application. In Detail Cloud Foundry is the open source platform to deploy, run, and scale applications. Cloud Foundry is growing rapidly and a leading product that provides PaaS (Platform as a Service) capabilities to enterprise, government, and organizations around the globe. Giants like Dell Technologies, GE, IBM, HP and the US government are using Cloud Foundry innovate faster in a rapidly changing world. Cloud Foundry is a developer's dream. Enabling them to create modern applications that can leverage the latest thinking, techniques and capabilities of the cloud, including: DevOps Application Virtualization Infrastructure agnosticism Orchestrated containers Automation Zero downtime upgrades A/B deployment Quickly scaling applications out or in This book takes readers on a journey where they will first learn the Cloud Foundry basics, including how to deploy and scale a simple application in seconds. Readers will build their knowledge of how to create highly scalable and resilient cloud-native applications and microservices running on Cloud Foundry. Readers will learn how to integrate their application with services provided by Cloud Foundry and with those external to Cloud Foundry. Readers will learn how to structure their Cloud Foundry environment with orgs and spaces. After that, we'll discuss aspects of continuous integration/continuous delivery (CI/CD), monitoring and logging. Readers will also learn how to enable health checks, troubleshoot and debug applications. By the end of this book, readers will have hands-on experience in performing various deployment and scaling tasks. Additionally, they will have an understanding of what it takes to migrate and develop applications for Cloud Foundry. Style and Approach A practitioner's guide to Cloud Foundry that covers the areas of application development, deployment and services. A complete guide to building and deploying web apps with Heroku A cloud application platform, Heroku is currently the only approved platform for creating apps within Facebook, and its number of users is growing at rapid pace. However, there are very few books on the market that offer professional-level coverage of this platform, until now. The author duo begins with an introduction to the Heroku platform and its associated core concepts and then goes on to explain how writing for this platform differs from that of traditional development systems. Example applications, additional resources, and advice for your next steps round out this

resource, making it a thorough, indispensable guide. Features information not found anywhere else, as both authors work for Heroku Explains the inner workings of Heroku with special emphasis placed on building web and mobile applications Introduces GIT-based development workflow and the process model within the Heroku platform Details coding, building, deploying, and scaling effectively using the Heroku tool base Providing you with fully functional code and downloadable code examples, Professional Heroku Programming is your complete guide to mastering this platform. Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro. Effective and well-implemented version control is a necessity for successful web projects, whether large or small. With this book you'll learn how to master the world of distributed version workflow, use the distributed features of Git to the full, and extend Git to meet your every need. Written by Git pros Scott Chacon and Ben Straub, Pro Git (Second Edition) builds on the hugely successful first edition, and is now fully updated for Git version 2.0, as well as including an indispensable chapter on GitHub. It's the best book for all your Git needs. Summary Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. This edition was completely revised and updated to cover MongoDB 4, Express 4, Angular 7, Node 11, and the latest mainstream release of JavaScript ES2015. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Juggling languages mid-application can radically slow down a full-stack web project. The MEAN stack—MongoDB, Express, Angular, and Node—uses JavaScript end to end, maximizing developer productivity and minimizing context switching. And you'll love the results! MEAN apps are fast, powerful, and beautiful. About the Book Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. Practical from the very beginning, the book helps you create a static site in Express and Node. Expanding on that solid foundation, you'll integrate a MongoDB database, build an API, and add an authentication system. Along the way, you'll get countless pro tips for building dynamic and responsive data-driven web applications! What's inside MongoDB 4, Express 4, Angular 7, and Node.js 11 MEAN stack architecture Mobile-ready web apps Best practices for efficiency and reusability About the Reader Readers should be comfortable with standard web application designs and ES2015-style JavaScript. About the Author Simon Holmes and Clive Harber are full-stack developers with decades of experience in JavaScript and other leading-edge web technologies. Table of Contents PART 1 - SETTING THE BASELINE Introducing full-stack development Designing a MEAN stack architecture PART 2 - BUILDING A NODE WEB APPLICATION Creating and setting up a MEAN project Building a static site with Node and Express Building a data model with MongoDB and Mongoose Writing a REST API: Exposing the MongoDB database to

the application Consuming a REST API: Using an API from inside Express PART 3 - ADDING A DYNAMIC FRONT END WITH ANGULAR Creating an Angular application with TypeScript Building a single-page application with Angular: Foundations Building a single-page application with Angular: The next level PART 4 - MANAGING AUTHENTICATION AND USER SESSIONS Authenticating users, managing sessions, and securing APIs Using an authentication API in Angular applications Annotation Over the past 10 years, distributed systems have become more fine-grained. From the large multi-million line long monolithic applications, we are now seeing the benefits of smaller self-contained services. Rather than heavy-weight, hard to change Service Oriented Architectures, we are now seeing systems consisting of collaborating microservices. Easier to change, deploy, and if required retire, organizations which are in the right position to take advantage of them are yielding significant benefits. This book takes an holistic view of the things you need to be cognizant of in order to pull this off. It covers just enough understanding of technology, architecture, operations and organization to show you how to move towards finer-grained systems. Learn how to code web apps and get on the path to building your next side project, your lifestyle business, or your startup. Hello Web App is written for non-programmers by a designer, and will walk you through every step you need before launching your web app live to real customers. No jargon, using simple and friendly language. This book doesn't walk you through a specific tutorial, but instead uses a generic example (a "collection of things") to allow you to create something that interests you. A blog is a collection of posts, a store is a collection of products, a directory is a collection of people. The possibilities are endless! Learn by doing-- creating a project unique to you while teaching yourself how to build a web app. A comprehensive guide filled with best practices and tailor-made examples - a must-read for all Lightning Platform architects! Key Features Use the Lightning Platform to build integrated, scalable, and robust apps focused on enterprise-level customer demands Use the Lightning Component framework to deliver modern and responsive user experiences targeting multiple devices through Lightning Experience and Salesforce Mobile Extend your application with access to external services and AI Book Description Salesforce Lightning provides a secure and scalable platform to build, deploy, customize, and upgrade applications. This book will take you through the architecture of building an application on the Lightning platform to help you understand its features and best practices, and ensure that your app keeps up with your customers' increasing needs as well as the innovations on the platform. This book guides you in working with the popular aPaaS offering from Salesforce, the Lightning Platform. You'll see how to build and ship enterprise-grade apps that not only leverage the platform's many productivity features, but also prepare your app to harness its extensibility and customization capabilities. You'll even get to grips with advanced application architectural design patterns such as Separation of Concerns, Unit Testing and Dependency Integration. You will learn to use Apex and JavaScript with Lightning Web Components, Platform Events, among others, with

the help of a sample app illustrating patterns that will ensure your own applications endure and evolve with the platform. Finally, you will become familiar with using Salesforce DX to develop, publish, and monitor a sample app and experience standard application life cycle processes along with tools such as Jenkins to implement CI/CD. By the end of this book, you will have learned how to develop effective business apps and be ready to explore innovative ways to meet customer demands. What you will learn Create and deploy AppExchange packages and manage upgrades Understand Enterprise Application Architecture patterns Customize mobile and desktop user experience with Lightning Web Components Manage large data volumes with asynchronous processing and big data strategies Implement Source Control and Continuous Integration Add AI to your application with Einstein Use Lightning External Services to integrate external code and data with your Lightning Application Who this book is for This book is for Lightning platform developers who want to discover the true potential of the platform to develop complex scalable applications for use in enterprise businesses. Summary Go Web Programming teaches you how to build scalable, high-performance web applications in Go using modern design principles. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Go language handles the demands of scalable, high-performance web applications by providing clean and fast compiled code, garbage collection, a simple concurrency model, and a fantastic standard library. It's perfect for writing microservices or building scalable, maintainable systems. About the Book Go Web Programming teaches you how to build web applications in Go using modern design principles. You'll learn how to implement the dependency injection design pattern for writing test doubles, use concurrency in web applications, and create and consume JSON and XML in web services. Along the way, you'll discover how to minimize your dependence on external frameworks, and you'll pick up valuable productivity techniques for testing and deploying your applications. What's Inside Basics Testing and benchmarking Using concurrency Deploying to standalone servers, PaaS, and Docker Dozens of tips, tricks, and techniques About the Reader This book assumes you're familiar with Go language basics and the general concepts of web development. About the Author Sau Sheong Chang is Managing Director of Digital Technology at Singapore Power and an active contributor to the Ruby and Go communities. Table of Contents PART 1 GO AND WEB APPLICATIONS Go and web applications Go Chat PART 2 BASIC WEB APPLICATIONS Handling requests Processing requests Displaying content Storing data PART 3 BEING REAL Go web services Testing your application Leveraging Go concurrency Deploying Go How do today's most successful tech companies—Amazon, Google, Facebook, Netflix, Tesla—design, develop, and deploy the products that have earned the love of literally billions of people around the world? Perhaps surprisingly, they do it very differently than the vast majority of tech companies. In INSPIRED, technology product management thought leader Marty Cagan provides readers with a master class in how to structure and

staff a vibrant and successful product organization, and how to discover and deliver technology products that your customers will love—and that will work for your business. With sections on assembling the right people and skillsets, discovering the right product, embracing an effective yet lightweight process, and creating a strong product culture, readers can take the information they learn and immediately leverage it within their own organizations—dramatically improving their own product efforts. Whether you're an early stage startup working to get to product/market fit, or a growth-stage company working to scale your product organization, or a large, long-established company trying to regain your ability to consistently deliver new value for your customers, *INSPIRED* will take you and your product organization to a new level of customer engagement, consistent innovation, and business success. Filled with the author's own personal stories—and profiles of some of today's most-successful product managers and technology-powered product companies, including Adobe, Apple, BBC, Google, Microsoft, and Netflix—*INSPIRED* will show you how to turn up the dial of your own product efforts, creating technology products your customers love. The first edition of *INSPIRED*, published ten years ago, established itself as the primary reference for technology product managers, and can be found on the shelves of nearly every successful technology product company worldwide. This thoroughly updated second edition shares the same objective of being the most valuable resource for technology product managers, yet it is completely new—sharing the latest practices and techniques of today's most-successful tech product companies, and the men and women behind every great product. Take full creative control of your web applications with Flask, the Python-based microframework. With the second edition of this hands-on book, you'll learn the framework from the ground up by developing, step-by-step, a real-world project created by author Miguel Grinberg. This refreshed edition accounts for important technology changes that have occurred in the past three years. You'll learn the framework's core functionality, as well as how to extend applications with advanced web techniques such as database migration and web service communication. The first part of each chapter provides you with reference and background for the topic in question, while the second part guides you through a hands-on implementation of the topic. If you have Python experience, this book shows you how to take advantage of the creative freedom Flask provides. Attention coders! Are you earning less than \$300,000 per year as a software engineer? Have you been grinding away as a junior or mid-level developer for too long and the promotions aren't coming? Have you recently completed a coding boot camp and now you're in the deep end with no clear direction on how to advance your career? This book can help you master the skills necessary to stand out at the top of our field. While you wait for your next annual review, you are helping to make your executive team rich while they pay you an entry-level salary and consider you nothing more than a replaceable cog in the machine. Over the past 20 years working as a software professional, I have been collecting extremely valuable lessons that

have helped me become one of the highest-paid, most reliable developers in my network. I no longer worry about money, I no longer work overtime, and instead of competing with my peers for promotions, I now have companies competing with each other for my time and skillset. You don't need a college degree and you don't need to master a bunch of programming languages or become an expert at all the new libraries and frameworks to get where I am. That is a waste of time, and money, and all you are doing is helping other people realize their goals instead of realizing your own. The career ladder is simply a game of profits and resources, and once you learn and understand how the people above you perceive value, and who your clients really are, you will soar past your colleagues. If you don't want to spend years crawling your way to the top on your own like I did, working twice as hard as everybody else just to get noticed for promotions, then let me help you cut those years or even decades off that journey - it's time to take control of your software career and kick it into high gear right now. The things you need to do to set up a new software project can be daunting. First, you have to select the back-end framework to create your API, choose your database, set up security, and choose your build tool. Then you have to choose the tools to create your front end: select a UI framework, configure a build tool, set up Sass processing, configure your browser to auto-refresh when you make changes, and configure the client and server so they work in unison. If you're building a new application using Spring Boot and Angular, you can save days by using JHipster. JHipster generates a complete and modern web app, unifying: - A high-performance and robust Java stack on the server side with Spring Boot - A sleek, modern, mobile-first front-end with Angular and Bootstrap - A robust microservice architecture with the JHipster Registry, Netflix OSS, the ELK stack, and Docker - A powerful workflow to build your application with Yeoman, Webpack, and Maven/Gradle This book is intended for developers who want to learn what it takes to deploy and manage production level applications on Heroku. You may have already deployed applications to Heroku or may be entirely new to the platform. This book will get you up to speed quickly with all the knowledge needed to run real-world web applications on Heroku. When using the recipes in this book, it would be helpful to have some prior experience of working with Git and command line applications. MVC and CRUD make software easier to write, but harder to change. Microservice-based architectures can help even the smallest of projects remain agile in the long term, but most tutorials meander in theory or completely miss the point of what it means to be microservice-based. Roll up your sleeves with real projects and learn the most important concepts of evented architectures. You'll have your own deployable, testable project and a direction for where to go next. Much ink has been spilled on the topic of microservices, but all of this writing fails to accurately identify what makes a system a monolith, define what microservices are, or give complete, practical examples, so you're probably left thinking they have nothing to offer you. You don't have to be at Google or Facebook scale to benefit from a microservice-based architecture. Microservices will keep even small

and medium teams productive by keeping the pieces of your system focused and decoupled. Discover the basics of message-based architectures, render the same state in different shapes to fit the task at hand, and learn what it is that makes something a monolith (it has nothing to do with how many machines you deploy to). Conserve resources by performing background jobs with microservices. Deploy specialized microservices for registration, authentication, payment processing, e-mail, and more. Tune your services by defining appropriate service boundaries. Deploy your services effectively for continuous integration. Master debugging techniques that work across different services. You'll finish with a deployable system and skills you can apply to your current project. Add the responsiveness and flexibility of microservices to your project, no matter what the size or complexity. What You Need: While the principles of this book transcend programming language, the code examples are in Node.js because JavaScript, for better or worse, is widely read. You'll use PostgreSQL for data storage, so familiarity with it is a plus. The book does provide Docker images to make working with PostgreSQL a bit easier, but extensive Docker knowledge is not required. Assemble the complete stack required to build a modern web app using MongoDB, Express, React, and Node. This book also covers many other complementary tools: React Router, GraphQL, React-Bootstrap, Babel, and Webpack. This new edition will use the latest version of React (React 16) and the latest React Router (React Router 4), which has a significantly different approach to routing compared to React Router 2 which was used in the first edition of the book. Though the primary focus of Pro MERN Stack is to equip you with all that is required to build a full-fledged web application, a large portion of the book will be devoted to React 16. The popular MEAN (MongoDB, Express, AngularJS, Node) stack introduced Single Page Apps (SPAs) and front-end Model-View-Controller (MVC) as new and efficient paradigms. Facebook's React is a technology that competes indirectly with AngularJS. It is not a full-fledged MVC framework. It is a JavaScript library for building user interfaces (in some sense the View part). Yet, it is possible to build a web app by replacing AngularJS with React - hence the term MERN stack What You Will Learn Discover the features of React 16 to get the maximum out of this library Gain the basics of MongoDB, Express, and Node to build a web app Work with other libraries complementary to React, including React-Bootstrap, React Router, and GraphQL Use tools such as Babel and Webpack required to build JavaScript-based SPAs Tie all the components together to build a complete web app. Who This Book Is For Developers and architects who have prior experience in any web app stack other than the MERN stack will find the book useful to learn about this modern stack. Prior knowledge of JavaScript, HTML, and CSS is required. Summary Rails 4 in Action is a comprehensive introduction to Rails that guides you hands-on through all you'll need to become a competent and confident Rails developer. In it, you'll master Rails 4 by developing a ticket-tracking application that includes RESTful routing, authentication and authorization, file uploads, email, and more. Purchase of the print book includes a free eBook in PDF, Kindle, and

ePub formats from Manning Publications. About the Book Rails is a full-stack, open source web framework powered by Ruby. Now in version 4, Rails is mature and powerful, and to use it effectively you need more than a few Google searches. You'll find no substitute for the guru's-eye-view of design, testing, deployment, and other real-world concerns that this book provides. Rails 4 in Action is a hands-on guide to the subject. In this fully revised new edition, you'll master Rails 4 by developing a ticket-tracking application that includes RESTful routing, authentication and authorization, file uploads, email, and more. Learn to design your own APIs and successfully deploy a production-quality application. You'll see test-driven development and behavior-driven development in action throughout the book, just like in a top Rails shop. What's Inside Creating your own APIs Using RSpec and Capybara Emphasis on test-first development Fully updated for Rails 4 About the Reader For readers of this book, a background in Ruby is helpful but not required. No Rails experience is assumed. About the Authors Ryan Bigg, Yehuda Katz, Steve Klabnik, and Rebecca Skinner are contributors to Rails and active members of the Rails community. Table of Contents Ruby on Rails, the framework Testing saves your bacon Developing a real Rails application Oh, CRUD! Nested resources Authentication Basic access control Fine-grained access control File uploading Tracking state Tagging Sending email Deployment Designing an API Rack-based applications Adoption is more than programming. Elixir is an exciting new language, but to successfully get your application from start to finish, you're going to need to know more than just the language. The case studies and strategies in this book will get you there. Learn the best practices for the whole life of your application, from design and team-building, to managing stakeholders, to deployment and monitoring. Go beyond the syntax and the tools to learn the techniques you need to develop your Elixir application from concept to production. Learn real-life strategies from the people who built Elixir and use it successfully at scale. See how Ben Marx and Bleacher Report maintain one of the highest-traffic Elixir applications by selling the concept to management and delivering on that promise. Find out how Bruce Tate and icanmakeitbetter hire and train Elixir engineers, and the techniques they've employed to design and ensure code consistency since Elixir's early days. Explore customer challenges in deploying and monitoring distributed applications with Elixir creator Jose Valim and Plataformatec. Make a business case and build a team before you finish your first prototype. Once you're in development, form strategies for organizing your code and learning the constraints of the runtime and ecosystem. Convince stakeholders, both business and technical, about the value they can expect. Prepare to make the critical early decisions that will shape your application for years to come. Manage your deployment with all of the knobs and gauges that good DevOps teams demand. Decide between the many options available for deployment, and how to best prepare yourself for the challenges of running a production application. This book picks up where most Elixir books leave off. It won't teach you to program Elixir, or any of its tools. Instead, it guides you through the broader

landscape and shows you a holistic approach to adopting the language. What You Need: This book works with any version of Elixir. Build, deploy, and manage applications in the cloud with Heroku, one of the first PaaS platforms to offer sophisticated hosting and development services. With this book, you'll learn how to use Heroku's Cedar runtime stack, a polyglot platform with native support for several languages and frameworks, including Ruby (Rails), Java (Spring), Node.js, and Python (Django). Get started with the Heroku Command Line Interface and learn day-to-day best practices for hosting your applications on the platform. You'll learn everything from basic concepts to advanced topics such as Buildpacks so you can start running in the cloud right away. Use pre-baked code examples and instances in Java and Ruby Learn about Heroku's simple application deployment and strong erosion resistance Understand how applications should be built for modern day cloud hosting, using the 12-factor principle Discover unique features and powerful capabilities of Scala Programming as you build projects in a wide range of domains Key FeaturesDevelop a range of Scala projects from web applications to big data analysisLeverage full power of modern web programming using Play FrameworkBuild real-time data pipelines in Scala with a Bitcoin transaction analysis appBook Description Scala is a type-safe JVM language that incorporates object-oriented and functional programming (OOP and FP) aspects. This book gets you started with essentials of software development by guiding you through various aspects of Scala programming, helping you bridge the gap between learning and implementing. You will learn about the unique features of Scala through diverse applications and experience simple yet powerful approaches for software development. Scala Programming Projects will help you build a number of applications, beginning with simple projects, such as a financial independence calculator, and advancing to other projects, such as a shopping application and a Bitcoin transaction analyzer. You will be able to use various Scala features, such as its OOP and FP capabilities, and learn how to write concise, reactive, and concurrent applications in a type-safe manner. You will also learn how to use top-notch libraries such as Akka and Play and integrate Scala apps with Kafka, Spark, and Zeppelin, along with deploying applications on a cloud platform. By the end of the book, you will not only know the ins and outs of Scala, but you will also be able to apply it to solve a variety of real-world problems What you will learnBuild, test, and package code using Scala Build ToolDecompose code into functions, classes, and packages for maintainabilityImplement the functional programming capabilities of ScalaDevelop a simple CRUD REST API using the Play frameworkAccess a relational database using SlickDevelop a dynamic web UI using Scala.jsSource streaming data using Spark Streaming and write a Kafka producerUse Spark and Zeppelin to analyze dataWho this book is for If you are an amateur programmer who wishes to learn how to use Scala, this book is for you. Knowledge of Java will be beneficial, but not necessary, to understand the concepts covered in this book. Completely updated for Django 4.0! Django for Professionals takes your web development skills to the next level,

teaching you how to build production-ready websites with Python and Django. Once you have learned the basics of Django there is a massive gap between building simple "toy apps" and what it takes to build a "production-ready" web application suitable for deployment to thousands or even millions of users. In the book you'll learn how to: \* Build a Bookstore website from scratch \* Use Docker and PostgreSQL locally to mimic production settings \* Implement advanced user registration with email \* Customize permissions to control user access \* Write comprehensive tests \* Adopt advanced security and performance improvements \* Add search and file/image uploads \* Deploy with confidence If you want to take advantage of all that Django has to offer, Django for Professionals is a comprehensive best practices guide to building and deploying modern websites. Learn how to advance your skill level of Haskell, and use this language for practical web development. This book uses a direct, no nonsense approach, so you no longer need to spend extra time reading the documentation, blog posts, and forums to understand how to use Haskell - all that knowledge is provided in one coherent resource. You'll start by reviewing how multiple facets of web development are done in Haskell, such as routing, building HTMLs, interacting with databases, caches, and queues, etc. You'll then move on to using notable libraries, such as "scotty" for routings, "digestive-functor" for input validation, and "postgresql-simple" for interacting with databases. In the later chapters, you'll learn how all of these libraries can be used together by working on a fully functioning project deployed on Heroku. What You'll Learn Set up a productive Haskell development environment Review basic tasks that are encountered when building web applications. Explore how to interact with external systems, such as databases, queues, and RESTful APIs. Build a RESTful API, website, building views and form validation. Who This Book Is For Software developers familiar Haskell and would like to apply the knowledge on real world applications and software developers new to Haskell. Advanced Apex Programming focuses entirely on the Apex language and core design patterns. You'll learn how to truly think in Apex - to embrace limits and bulk patterns. You'll see how to develop architectures for efficient and reliable trigger handling, and for asynchronous operations. You'll discover that best practices differ radically depending on whether you are building software for a specific organization or for a managed package. And you'll find approaches for incorporating testing and diagnostic code that can dramatically improve the reliability and deployment of Apex software, and reduce your lifecycle and support costs.Based on his experience as a consultant, Salesforce MVP, and architect of major AppExchange packages, Dan Appleman focuses on the real-world problems and issues that are faced by Apex developers every day, along with the obscure problems and surprises that can sneak up on you if you are unprepared. This month: \* Command & Conquer \* How-To : Python, LibreOffice, and Use VLM. \* Graphics : JPG>PDF, and Inkscape. \* Review: USB Microscope plus: Q&A, Linux Labs, Software Showdown, Ask The New Guy, My Story, and soooo much more! From the Reviews "[This book] contains an excellent blend of both Shiny-

specific topics ... and practical advice from software development that fits in nicely with Shiny apps. You will find many nuggets of wisdom sprinkled throughout these chapters...." Eric Nantz, Host of the R-Podcast and the Shiny Developer Series (from the Foreword) "[This] book is a gradual and pleasant invitation to the production-ready shiny apps world. It ...exposes a comprehensive and robust workflow powered by the {golem} package. [It] fills the not yet covered gap between shiny app development and deployment in such a thrilling way that it may be read in one sitting.... In the industry world, where processes robustness is a key toward productivity, this book will indubitably have a tremendous impact." David Granjon, Sr. Expert Data Science, Novartis Presented in full color, Engineering Production-Grade Shiny Apps helps people build production-grade shiny applications, by providing advice, tools, and a methodology to work on web applications with R. This book starts with an overview of the challenges which arise from any big web application project: organizing work, thinking about the user interface, the challenges of teamwork and the production environment. Then, it moves to a step-by-step methodology that goes from the idea to the end application. Each part of this process will cover in detail a series of tools and methods to use while building production-ready shiny applications. Finally, the book will end with a series of approaches and advice about optimizations for production. Features Focused on practical matters: This book does not cover Shiny concepts, but practical tools and methodologies to use for production. Based on experience: This book is a formalization of several years of experience building Shiny applications. Original content: This book presents new methodologies and tooling, not just a review of what already exists. Engineering Production-Grade Shiny Apps covers medium to advanced content about Shiny, so it will help people that are already familiar with building apps with Shiny, and who want to go one step further. Architect and deliver packaged Force.com applications that cater to enterprise business needs About This Book Explore the lightning framework, advanced application life cycle processes, and testing Use the Force.com platform to build truly integrated, scalable, and robustly engineered applications focused on enterprise-level customer demands Using the Lightning technology to deliver modern and responsive user experiences targeting multiple devices through Lightning Experience and Salesforce1 Mobile. Step-by-step, work on examples to get you building your own ready-to-install packaged application Who This Book Is For This book is for advanced Force.com developers and architects who need to understand the Salesforce platform from the perspective of enterprise-level requirements. A prior understanding of Apex and Visualforce is a must. Those familiar with other enterprise software ecosystems will also find this book ideal as they adopt Force.com. What You Will Learn Package, install, test, and upgrade an application Define architecture-aligning data storage and functional requirements Develop Apex code that is easy to navigate, self-documenting, testable, robust, and organic Leverage your application's clientagnostic Service layer backbone to support numerous platform areas Get the most from hosting your application

within the Lightning Experience and Salesforce1 Mobile clients Apply querying, indexing, and asynchronous best practices Leverage mocking and dependency injection in your Apex tests Explore tips for developing advanced applications In Detail Companies of all sizes have seen the need for Force.com's architectural strategy focused on enabling their business objectives. Successful enterprise applications require planning, commitment, and investment in the best tools, processes, and features available. This book will teach you how to architect and support enduring applications for enterprise clients with Salesforce by exploring how to identify architecture needs and design solutions based on industry standard patterns. There are several ways to build solutions on Force.com, and this book will guide you through a logical path and show you the steps and considerations required to build packaged solutions from start to finish. It covers all aspects, from engineering to getting your application into the hands of your customers, and ensuring that they get the best value possible from your Force.com application. You will get acquainted with extending tools such as Lightning App Builder, Process Builder, and Flow with your own application logic. In addition to building your own application API, you will learn the techniques required to leverage the latest Lightning technologies on desktop and mobile platforms. Style and approach The book takes a straightforward approach, taking apart the Force.com architecture for you to gain a deep understanding of how you can implement the Salesforce platform based on enterprise-level requirements. A comprehensive, easy-to-follow guide to creating complete Node apps and understanding how to build, deploy, and test your own apps. Key Features Entirely project-based and practical Explains the "Why" of Node.js features, not just the "how", providing you with a deep understanding and enabling you to easily apply concepts in your own applications Covers the full range of technologies around Node.js - NPM, version control with Git, and much more Book Description Learning Node.js Development is a practical, project-based book that provides you with all you need to get started as a Node.js developer. Node is a ubiquitous technology on the modern web, and an essential part of any web developers' toolkit. If you are looking to create real-world Node applications, or you want to switch careers or launch a side project to generate some extra income, then you're in the right place. This book has been written around a single goal—turning you into a professional Node developer capable of developing, testing, and deploying real-world production applications. Learning Node.js Development is built from the ground up around the latest version of Node.js (version 9.x.x). You'll be learning all the cutting-edge features available only in the latest software versions. This book cuts through the mass of information available around Node and delivers the essential skills that you need to become a Node developer. It takes you through creating complete apps and understanding how to build, deploy, and test your own Node apps. It maps out everything in a comprehensive, easy-to-follow package designed to get you up and running quickly. What you will learn Learn the fundamentals of Node Build apps that respond to user input Master working with servers Learn how to test and debug applications

Deploy and update your apps in the real world Create responsive asynchronous web applications Who this book is for This book targets anyone looking to launch their own Node applications, switch careers, or freelance as a Node developer. You should have a basic understanding of JavaScript in order to follow this course. A practical, project-based guide to full-stack JavaScript web development combining the power of React with industry-tested server-side technologies Key FeaturesBuild your career as a full-stack developer with this practical guideUnderstand how the different aspects of a MERN application come together through a series of practical projectsMaster the MERN stack by building robust social media, E-commerce store, and web-based VR game appsBook Description Facebook's React combined with industry-tested, server-side technologies, such as Node, Express, and MongoDB, enables you to develop and deploy robust real-world full-stack web apps. This updated second edition focuses on the latest versions and conventions of the technologies in this stack, along with their new features such as Hooks in React and async/await in JavaScript. The book also explores advanced topics such as implementing real-time bidding, a web-based classroom app, and data visualization in an expense tracking app. Full-Stack React Projects will take you through the process of preparing the development environment for MERN stack-based web development, creating a basic skeleton app, and extending it to build six different web apps. You'll build apps for social media, classrooms, media streaming, online marketplaces with real-time bidding, and web-based games with virtual reality features. Throughout the book, you'll learn how MERN stack web development works, extend its capabilities for complex features, and gain actionable insights into creating MERN-based apps, along with exploring industry best practices to meet the ever-increasing demands of the real world. By the end of this React book, you'll be able to build production-ready MERN full-stack apps using advanced tools and techniques in modern web development. What you will learnExtend a basic MERN-based application to build a variety of applicationsAdd real-time communication capabilities with Socket.IOImplement data visualization features for React applications using VictoryDevelop media streaming applications using MongoDB GridFSImprove SEO for your MERN apps by implementing server-side rendering with dataImplement user authentication and authorization using JSON web tokensSet up and use React 360 to develop user interfaces with VR capabilitiesMake your MERN stack applications reliable and scalable with industry best practicesWho this book is for This is one of the most useful web development books for JavaScript developers who may have worked with React but have minimal experience in full-stack development with Node, Express, and MongoDB. Learn how to use the MERN stack (MongoDB, Express.js, React, and Node) to build five fully functioning web apps for dating, video sharing, messaging, and social media. While creating these web apps, you'll learn key development concepts including how to use React hooks, Redux, MongoDB, Express, Heroku, Firebase, Material UI, and Google authentication. By expanding your portfolio with the projects you

create, you will be well equipped as front-end developer. You will first create a dating site with a swiping feature and chat functionality. You will then build a video sharing app with videos displaying vertically. Next, you will learn to build an awesome messaging web app. Users will be able to chat in real time, as well as log in to their account using Google authentication. You will also create a photo sharing app and social media web apps with the ability to post images with captions and log in using email and password authentication. Most MERN tutorials out there today cover basic web apps but it is capable of so much more - learn how to use this stack to its full potential and build projects that can be converted into full scaled start-ups with additional features. What You'll Learn Work with React hooks and React router Examine powerful MongoDB services for easy to use and setup Create routes using Node and host on Heroku Study different authentication techniques Deploy all sites using simple Firebase hosting Use the powerful React ecosystem to add functionalities to your apps Who This book Is For Those who have just started their career in web development and have basic knowledge of the core web technologies: HTML, CSS, and JavaScript. Those with basic React development and feel ready to explore its capabilities further. Enter the fast-paced world of SAP HANA 2.0 with this introductory guide. Begin with an exploration of the technological backbone of SAP HANA as a database and platform. Then, step into key SAP HANA user roles and discover core capabilities for administration, application development, advanced analytics, security, data integration, and more. No matter how SAP HANA 2.0 fits into your business, this book is your starting point. In this book, you'll learn about: a. Technology Discover what makes an in-memory database platform. Learn about SAP HANA's journey from version 1.0 to 2.0, take a tour of your technology options, and walk through deployment scenarios and implementation requirements. b. Tools Unpack your SAP HANA toolkit. See essential tools in action, from SAP HANA cockpit and SAP HANA studio, to the SAP HANA Predictive Analytics Library and SAP HANA smart data integration. c. Key Roles Understand how to use SAP HANA as a developer, administrator, data scientist, data center architect, and more. Explore key tasks like backend programming with SQLScript, security setup with roles and authorizations, data integration with the SAP HANA Data Management Suite, and more. Highlights include: 1) Architecture 2) Administration 3) Application development 4) Analytics 5) Security 6) Data integration 7) Data architecture 8) Data center Create, deploy, and test your Python applications, analyses, and models with ease using Streamlit Key Features Learn how to showcase machine learning models in a Streamlit application effectively and efficiently Become an expert Streamlit creator by getting hands-on with complex application creation Discover how Streamlit enables you to create and deploy apps effortlessly Book Description Streamlit shortens the development time for the creation of data-focused web applications, allowing data scientists to create web app prototypes using Python in hours instead of days. Getting Started with Streamlit for Data Science takes a hands-on approach to helping you learn the tips and tricks that will have you up and running with Streamlit in no

time. You'll start with the fundamentals of Streamlit by creating a basic app and gradually build on the foundation by producing high-quality graphics with data visualization and testing machine learning models. As you advance through the chapters, you'll walk through practical examples of both personal data projects and work-related data-focused web applications, and get to grips with more challenging topics such as using Streamlit Components, beautifying your apps, and quick deployment of your new apps. By the end of this book, you'll be able to create dynamic web apps in Streamlit quickly and effortlessly using the power of Python. What you will learn Set up your first development environment and create a basic Streamlit app from scratch Explore methods for uploading, downloading, and manipulating data in Streamlit apps Create dynamic visualizations in Streamlit using built-in and imported Python libraries Discover strategies for creating and deploying machine learning models in Streamlit Use Streamlit sharing for one-click deployment Beautify Streamlit apps using themes, Streamlit Components, and Streamlit sidebar Implement best practices for prototyping your data science work with Streamlit Who this book is for This book is for data scientists and machine learning enthusiasts who want to create web apps using Streamlit. Whether you're a junior data scientist looking to deploy your first machine learning project in Python to improve your resume or a senior data scientist who wants to use Streamlit to make convincing and dynamic data analyses, this book will help you get there! Prior knowledge of Python programming will assist with understanding the concepts covered. Understand various tools and practices for building a continuous integration and delivery pipeline effectively Key Features Get up and running with the patterns of continuous integration Learn Jenkins UI for developing plugins and build an effective Jenkins pipeline Automate CI/CD with command-line tools and scripts Book Description Hands-On Continuous Integration and Delivery starts with the fundamentals of continuous integration (CI) and continuous delivery (CD) and where it fits in the DevOps ecosystem. You will explore the importance of stakeholder collaboration as part of CI/CD. As you make your way through the chapters, you will get to grips with Jenkins UI, and learn to install Jenkins on different platforms, add plugins, and write freestyle scripts. Next, you will gain hands-on experience of developing plugins with Jenkins UI, building the Jenkins 2.0 pipeline, and performing Docker integration. In the concluding chapters, you will install Travis CI and Circle CI and carry out scripting, logging, and debugging, helping you to acquire a broad knowledge of CI/CD with Travis CI and CircleCI. By the end of this book, you will have a detailed understanding of best practices for CI/CD systems and be able to implement them with confidence. What you will learn Install Jenkins on multiple operating systems Work with Jenkins freestyle scripts, pipeline syntax, and methodology Explore Travis CI build life cycle events and multiple build languages Master the Travis CI CLI (command-line interface) and automate tasks with the CLI Use CircleCI CLI jobs and work with pipelines Automate tasks using CircleCI CLI and learn to debug and troubleshoot Learn open source tooling such as Git and GitHub Install Docker and learn concepts in

shell scripting Who this book is for Hands-On Continuous Integration and Delivery is for system administrators, DevOps engineers, and build and release engineers who want to understand the concept of CI and gain hands-on experience working with prominent tools in the CI ecosystem. Basic knowledge of software delivery is an added advantage. Completely updated for Django 4.2! Django for Beginners is a project-based introduction to Django, the popular Python-based web framework. Suitable for total beginners who have never built a website before as well as professional programmers looking for a fast-paced guide to modern web development and Django fundamentals. In the book you'll learn how to: \* Build 5 websites from scratch, including a Blog and Newspaper \* Deploy online using security best practices \* Implement signup, login, logout, password change, and password reset \* Customize the look and feel of your sites \* Write tests and run them for all your code \* Add permissions and authorizations to make your app more secure If you're curious about Python-based web development, Django for Beginners is a best-practices guide to writing and deploying your own websites quickly. Learn to develop and deploy dashboards as web apps using the Python programming language, and how to integrate algorithms into web apps. Author Tshepo Chris Nokeri begins by introducing you to the basics of constructing and styling static and interactive charts and tables before exploring the basics of HTML, CSS, and Bootstrap, including an approach to building web pages with HTML. From there, he'll show you the key Python web frameworks and techniques for building web apps with them. You'll then see how to style web apps and incorporate themes, including interactive charts and tables to build dashboards, followed by a walkthrough of creating URL routes and securing web apps. You'll then progress to more advanced topics, like building machine learning algorithms and integrating them into a web app. The book concludes with a demonstration of how to deploy web apps in prevalent cloud platforms. Web App Development and Real-Time Web Analytics with Python is ideal for intermediate data scientists, machine learning engineers, and web developers, who have little or no knowledge about building web apps that implement bootstrap technologies. After completing this book, you will have the knowledge necessary to create added value for your organization, as you will understand how to link front-end and back-end development, including machine learning. What You Will Learn Create interactive graphs and render static graphs into interactive ones Understand the essentials of HTML, CSS, and Bootstrap Gain insight into the key Python web frameworks, and how to develop web applications using them Develop machine learning algorithms and integrate them into web apps Secure web apps and deploy them to cloud platforms Who This Book Is For Intermediate data scientists, machine learning engineers, and web developers. As more and more data is generated at a faster-than-ever rate, processing large volumes of data is becoming a challenge for data analysis software. Addressing performance issues, Cloud Computing: Data-Intensive Computing and Scheduling explores the evolution of classical techniques and describes completely new methods and innovative algorithms. The This is the eBook of the

printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at

Bitbucket Deploy your applications early and often with Heroku LEARN REACT TODAY The up-to-date, in-depth, complete guide to React and friends. Become a ReactJS expert today It's easier to learn how to program a computer than it has ever been before. Now everyone can learn to write programs for themselves - no previous experience is necessary. Chris Pine takes a thorough, but lighthearted approach that teaches you the fundamentals of computer programming, with a minimum of fuss or bother. Whether you are interested in a new hobby or a new career, this book is your doorway into the world of programming. Computers are everywhere, and being able to program them is more important than it has ever been. But since most books on programming are written for other programmers, it can be hard to break in. At least it used to be. Chris Pine will teach you how to program. You'll learn to use your computer better, to get it to do what you want it to do. Starting with small, simple one-line programs to calculate your age in seconds, you'll see how to write interactive programs, to use APIs to fetch live data from the internet, to rename your photos from your digital camera, and more. You'll learn the same technology used to drive modern dynamic websites and large, professional applications. Whether you are looking for a fun new hobby or are interested in entering the tech world as a professional, this book gives you a solid foundation in programming. Chris teaches the basics, but also shows you how to think like a programmer. You'll learn through tons of examples, and through programming challenges throughout the book. When you finish, you'll know how and where to learn more - you'll be on your way. What You Need: All you need to learn how to program is a computer (Windows, macOS, or Linux) and an internet connection. Chris Pine will lead you through setting set up with the software you will need to start writing programs of your own.

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