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Hi-Fi Color for Comics **Hi-Fi Color For Comics Master Digital Color Wi-Fi 6: Protocol and Network Exploring the Elements of Design Sons of Ashgard: Ill Met in Elmgard The Skylark of Space & Skylark Three (2 Sci-Fi Classics) THE DAWNING LIGHT: 45 Sci-Fi Novels & Stories in One Volume The Science of Sci-Fi Cinema Bulletin Sci-Fi Fashion Art School Escape to Ragnis Crystal-A Sci-Fi Romance Series The Savage Series Complete Book Bundle 1-7 (Anti Hero Sci Fi Romance) Earth vs. the Sci-Fi Filmmakers Islands of Space (Sci-Fi Classic) The Forbidden: An Alien Warrior Sci-Fi Romance (Kelderan Runic Warriors #4) Feminist Sci-Fi: An Anthology Claimed Among the Stars: A Sci Fi Romance Charity Anthology Hand Book of Qualitative Chemical Analysis, Selected & Arranged for the Students of the State Agricultural College of Michigan Apple Pro Training Series Walter Tevis Sci-Fi Novels The Anthology of the Greatest Sci-Fi Classics THE HOLLOW EARTH: Sci-Fi Boxed Set - 24 Tales of Lost Worlds & Alternative Universes The United States-Colombia Trade Promotion Agreement SOFSEM 2012: Theory and Practice of Computer Science Sci-Fi Classics of Fritz Leiber – 21 Time Travel & Dystopia Stories The Greatest Sci-Fi Books of All Time The Greatest Sci-Fi Classics Sci-Fi Ultimate Collection: 160+ Space Adventures, Lost Worlds, Dystopian Novels & Post-Apocalyptic Tales Gayet ül-ereb fi taallüm-i lisan il-Arap The Science Fiction Collection. 35 Sci-Fi Books. Illustrated A Navigation Compendium Sci-Fi Anthology: Lost Worlds & Alternative Universes Popular Science A Sci-Fi Swarm and Horror Horde Hand Book of Qualitative Chemical Analysis INTERGALACTIC ENTERPRISE: 60+ Space Sci-Fi Novels in One Edition Avoiding the Output Blues The Pearl Savage (A FREE Sci-fi Romance Post Apocalyptic Complete Series) The Jules Verne Sci-Fi Omnibus - Extraordinary Tales of Fantastical Adventures, Scientific Wonders & Incredibly Prophetic Inventions (Illustrated)**

As Earth's faster-than-light spaceship hung in the void between galaxies, Arcot, Wade, Morey and Fuller could see below them, like a vast shining horizon, the mass of stars that formed their own island universe. Morey worked a moment with his slide rule, then said, "We made good time! Twenty-nine light years in ten seconds! Yet you had it on at only half power...." Arcot pushed the control lever all the way to full power. The ship filled with the strain of flowing energy, and sparks snapped in the air of the control room as they raced at an inconceivable speed through the darkness of intergalactic space. But suddenly, far off to their left and far to their right, they saw two shining ships paralleling their course! They held grimly to the course of the Earth ship, bracketing it like an official guard. The Earth scientists stared at them in wonder. "Lord," muttered Morey, "where can they have come from?" With bloody hands and sorrowful heart I set my sails and soon depart. For a brighter day my soul does long. A place to hope where I can belong. Erick Redfur seeks a new life. Exiled from his homeland he craves a fresh start, but has yet to find it. Hopeful of a better fate in Elmgard he soon finds himself embroiled in a series of troubling events that quickly escalate into a near kingdom-wide war. Yet even as he attempts a remedy through fast thinking and the aid of some new companions, he risks jeopardizing his chance for a more peaceful future. But in so doing he'll find his redemption along with new hope for the days ahead. Full of action, adventure and some comedy and heart, the Sons of Ashgard saga follows a group of adventurous squirrels across a Norse-flavored landscape finding commonality in a bond birthed through mutual struggle and discovery. Each story is stand-alone but also able to tie into a larger narrative woven between tales. "As a busy comics professional, I spend far too little time reading comics vs making them. Sitting down with Sons of Ashgard was a welcomed venture back into the pleasure of admiring and reading comics. Looking forward to more." —Doug Mahnke (Swamp Thing: Green Hell) "A beautifully drawn anthropomorphic Viking adventure, epic in scale and full of heart... This book feels like a classic in the making."—Max Dunbar (Dungeons & Dragons, Batman Beyond: Neo Year) "An exciting and well-drawn epic, like Braveheart married Usagi Yojimbo but with squirrels. I didn't know I needed that in my life until now."—Ethan Nicole (Axe Cop, Brave Ollie Possum, and Bears Want To Kill You) "An exciting and stylishly illustrated tale about making peace with the past and looking forward to new horizons. Sons of Ashgard feels like the beginning of something epic. Do not squirrel this nut away until winter."—Patrick Gleason (Amazing Spider-Man, Superman: Rebirth, Robin: Son of Batman) DigiCat presents to you the most incredible Lost World theories in fiction form, written by the greatest masters of science fiction genre: Abraham Merritt: The Moon Pool The Metal Monster The People of the Pit Arthur Conan Doyle: The Lost World Jules Verne: Journey to the Center of the Earth Twenty Thousand Leagues under the Sea The Mysterious Island Edward Bulwer-Lytton: The Coming Race George MacDonald: Lilith H. Rider Haggard: King Solomon's Mines She: A History of Adventure Gertrude Barrows Bennett (aka Francis Stevens): The Citadel of Fear (5b) Edgar Rice Burroughs: Pellucidar Series: At the Earth's Core Pellucidar Caspak Series: The Land That Time Forgot The People That Time Forgot Out of Time's Abyss Other SF Novels: The Monster Men The Lost Continent (aka Beyond Thirty) Francis Bacon: New Atlantis C. J. Cutcliffe Hyne: The Lost Continent Philip K. Dick: Adjustment Team The Defenders Make contact with the hottest alien anthology in the universe! Claimed Among the Stars will rocket you to reading bliss with more action, adventure, and pleasure than one planet can contain. Curl up with this collection of wild and wonderful heavenly bodies and venture to the unknown worlds that only your favorite sci-fi romance authors could create. Hearts in zero gravity are free to fall, and destiny awaits unsuspecting heroines far across the galaxy. Whether you love a trip that's nice and easy or dark and steamy, this collaboration of more than fifty bestselling authors is guaranteed to please. Embrace the heat, the sweet, the dark, and the depraved, and grab your copy of Claimed Among the Stars today! A word of

warning: this anthology is only available for a limited time, so grab your copies now before they blast off forever. The proceeds of Claimed Among the Stars will benefit The National Women's Coalition Against Violence and Exploitation, which serves women and children in the United States and abroad. This anthology contains exclusive, never before published stories by: Kate Rudolph Zoey Draven Tasha Black Tana Stone Nancey Cummings Honey Phillips Octavia Kore Ella Maven Tamsin Ley Iona Strom V. K. Ludwig Hope Hart Alana Khan Victoria Aveline SJ Sanders Alison Aimes Jade Waltz Ava Ross V. T. Bonds Kyra Snow Annabelle Rex Amarra Skye Liz Paffel Elizabeth Stephens Olivia Riley Veronica Scott Elin Wyn Hattie Jacks Samantha Rose A. G. Wilde Alexis B. Osborne Ella Blake Stephanie West Jessica Grayson Ivy Knox Lynnea Lee Kate Stevens Julie K. Cohen Hannah Haze Sarah Johns C. Y. Croc Leslie Chase Tina Moss Ana B. Starr L. Starfyre Lilly Griffin V.C. Lancaster Loretta Johns R. L. Olvitt Julie L. Vance Kassie Keegan DigiCat presents to you this meticulously edited Sci-Fi Collection: Jules Verne: Journey to the Center of the Earth Twenty Thousand Leagues under the Sea H. G. Wells: The Time Machine The War of The Worlds Mary Shelley: Frankenstein Arthur Conan Doyle: The Lost World Edgar Allan Poe: A Descent into the Maelstrom The Conversation of Eiros and Charmion Mark Twain: A Connecticut Yankee in King Arthur's Court Edward Bulwer-Lytton: The Coming Race Edwin A. Abbott: Flatland Jack London: Iron Heel Edward Bellamy: Looking Backward: 2000–1887 Robert Louis Stevenson: The Strange Case of Doctor Jekyll and Mr Hyde George MacDonald: Lilith H. Rider Haggard: King Solomon's Mines William Hope Hodgson: The Night Land Charlotte Perkins Gilman: Herland Hugh Benson: Lord of the World David Lindsay: A Voyage to Arcturus Abraham Merritt: The Moon Pool The Metal Monster Few realize that women played a pivotal role in the development of science fiction. Even fewer know that feminist science fiction became popular in the late 19th and early 20th centuries. This collection contains a broad spectrum of this genre, many of which have been all but forgotten. Ten novels and short stories and two appendices round out this volume. Table of Contents: Herland By Charlotte Perkins Stetson Gilman Sultana's Dream By Rokheya Shekhawat Hossein Mizora: A Prophecy By Mary E. Bradley Man's Rights By Annie Denton Cridge Friend Island By Francis Stevens Three Hundred Years Hence By Mary Griffith A Wife Manufactured to Order By Alice W. Fuller Unveiling a Parallel By Alice Ilgenfriz Jones and Ella Merchant A Dream of the Twenty-First Century By Winnifred Harper Cooley The Republic of the Future By Anna Bowman Dodd Appendix 1: Biographical Sketches of the Authors Appendix 2: Other Notable Female Science Fiction Authors Important Note: This book will work with Final Cut Pro X versions 10.0.9 and earlier Revised for Final Cut Pro X 10.0.7 and featuring compelling footage, this best-selling, Apple-certified guide provides a strong foundation in all aspects of video editing. Renowned author Diana Weynand starts with basic video editing techniques and takes readers all the way through Final Cut Pro's powerful features. This Second Edition covers the latest terminology and interface changes including those to the Viewer, Toolbar, Timeline, and menus. Coverage of new and enhanced features includes compound clips, multichannel audio editing, and exporting roles. Each chapter presents a complete lesson in an aspect of video editing and finishing, using professional-quality and broadcast footage. · DVD-ROM includes lesson and media files for over 40 hours of training · Focused lessons take you step-by-step through professional, real-world projects · Accessible writing style puts an expert instructor at your side · Ample illustrations and keyboard shortcuts help you master techniques fast · Lesson goals and time estimates help you plan your time · Chapter review questions summarize what you've learned and prepare you for the Apple Certified Pro Exam Three science fiction novels from the Nebula Award–nominated author of The Hustler and The Color of Money. The Man Who Fell to Earth After his home planet is devastated by war, an alien disguised as a human comes to Earth on a mission to save his people. He begins amassing wealth needed to build a spacecraft to bring his people to join him, but his plans get sidelined when he descends into alcoholism. Mockingbird On a post-apocalyptic Earth where humanity has suffered devastating losses, people are drugged from childhood on, there is no art, and reading is illegal. A suicidal machine runs the world, while the passion between two humans provides the only hope for humankind. The Steps of the Sun When the world's richest man travels to the stars in search of the mineral wealth America needs to get it out of an energy crisis, he finds more than he bargains for—and gets more than he ever believed was possible . . . “Among the finest science fiction novels . . . Just beneath the surface it might be read as a parable of the Fifties and of the Cold War. Beneath that as an evocation of existential loneliness, a Christian fable, a parable of the artist. Above all, perhaps, as the wisest, truest representation of alcoholism ever written.” —James Sallis, Fantasy & Science Fiction on The Man Who Fell to Earth “A moral tale that has elements of Aldous Huxley's Brave New World, Superman, and Star Wars” —Los Angeles Times Book Review on Mockingbird “Engaging and effortlessly readable.” —Publishers Weekly on The Steps of the Sun Science fiction has been called the "literature of ideas", and it often explores the potential consequences of scientific, social, and technological innovations. Besides providing entertainment, it can also criticize present-day society and explore alternatives. Put together a list of 35 must-read science fiction books and don't make anyone angry. Ray Bradbury A LITTLE JOURNEY ZERO HOUR MORGUE SHIP LAZARUS COME FORTH JONAH OF THE JOVE-RUN DEFENSE MECH ROCKET SUMMER THE MONSTER MAKER ASLEEP IN ARMAGEDDON Isaac Asimov YOUTH Philip K. Dick THE EYES HAVE IT BEYOND THE DOOR BEYOND LIES THE WUB OF WITHERED APPLES THE CRAWLERS SURVEY TEAM SOUVENIR HUMAN IS MEDDLER TONY AND THE BEETLES THE GUN THE HANGING STRANGER ADJUSTMENT TEAM THE DEFENDERS Kurt Vonnegut 2 B R 0 2 B E.M. Forster THE MACHINE STOPS Robert Louis Stevenson THE STRANGE CASE OF DR. JEKYLL AND MR. HYDE Arthur Machen THE GREAT GOD PAN Arthur Conan Doyle THE LOST WORLD Edwin A. Abbott FLATLAND: A ROMANCE OF MANY DIMENSIONS Jules Verne A JOURNEY TO THE CENTRE OF THE EARTH H. G. Wells THE ISLAND OF DOCTOR MOREAU THE INVISIBLE MAN THE TIME MACHINE THE WAR OF THE WORLDS Fahrenheit 451, I, Robot, Foundation, The Caves of Steel, Guide to Space and Earth, The Gods Themselves, Ubik, Do Androids Dream of Electric Sheep?, Blade Runner, The Man in the High Castle, A Scanner Darkly, Flow My Tears, the Policeman Said, VALIS trilogy, Second Variety, We Can Remember It For You Wholesale, Player Piano, The Sirens of Titan, Mother Night, Cat's Cradle, God Bless You, Mr. Rosewater, Where Angels Fear to Tread, The Longest Journey This eBook has been formatted to the highest digital standards and adjusted for readability on all

devices. The Skylark of Space - Dick Seaton accidentally discovers a workable space drive in combining pure copper with a newly discovered element "X." Having failed to re-create the effect, Seaton realizes that the missing component is a field generated by DuQuesne's particle accelerator, his arch-enemy, and thereafter sets up a business with his millionaire friend, Martin Crane, to build a spaceship...Skylark Three - DuQuesne announces a long absence from Earth, to find another species more knowledgeable than the Osnomians allied with protagonist Richard Seaton. Shortly thereafter, DuQuesne and a henchman disappear from Earth... e-artnow presents to you this meticulously edited SF Collection, jam-packed with thrilling intergalactic adventures, supernatural mysteries and lost world tales: Psi-Power Series: Brain Twister The Impossibles Supermind Novels: Pagan Passions Anything You Can Do... Quest of the Golden Ape Unwise Child Short Stories: The Highest Treason Despoilers of the Golden Empire But, I Don't Think A Spaceship Named McGuire The Eyes Have It Nor Iron Bars a Cage Damned If You Don't By Proxy The Foreign Hand-Tie The Penal Cluster Hail to the Chief His Master's Voice The Judas Valley Cum Grano Salis ...Or Your Money Back Anchorite The Bramble Bush The Unnecessary Man The Asses of Balaam With No Strings Attached A World by the Tale Dead Giveaway Psichopath Suite Mentale The Man Who Hated Mars Thin Edge Instant of Decision Heist Job on Thizar Fifty Per Cent Prophet The Destroyers Hanging by a Thread What the Left Hand Was Doing Belly Laugh In Case of Fire The Measure of a Man Time Fuze Viewpoint ...After a Few Words New Planet, New Challenges. The migrations to Ragnis Crystal have started. The secrets of the bond animals and the Waljan teenager's gifts have been revealed. An ancient race of aliens have made themselves known and are trying to guide the Waljans in their journey. Painful changes to all of their DNA must be endured to strip away what was always meant to be. As their new society begins to grow and flourish and new gifts are being developed, something is not sitting right with gentle Elan. Deep down, Elan knows no one on Ragnis Crystal wants to hurt them and if they did, so all of them can read minds like Isolde now. The new Autrixxians can block their thoughts, but they've dropped their wards and he knows they are sworn to their life to protect all of them. But something is sending him into a fierce, protective rage that Isolde and his unborn children are in danger. A cryptic vision shows what could seem like a harmless decision could bring about the death of Isolde and the twins she is carrying. e-artnow presents to you the most incredible Lost World theories in fiction form, written by the greatest masters of science fiction genre: Abraham Merritt: The Moon Pool The Metal Monster The People of the Pit Arthur Conan Doyle: The Lost World Jules Verne: Journey to the Center of the Earth Twenty Thousand Leagues under the Sea The Mysterious Island Edward Bulwer-Lytton: The Coming Race George MacDonald: Lilith H. Rider Haggard: King Solomon's Mines She: A History of Adventure Gertrude Barrows Bennett (aka Francis Stevens): The Citadel of Fear (5b) Edgar Rice Burroughs: Pellucidar Series: At the Earth's Core Pellucidar Caspak Series: The Land That Time Forgot The People That Time Forgot Out of Time's Abyss Other SF Novels: The Monster Men The Lost Continent (aka Beyond Thirty) Francis Bacon: New Atlantis C. J. Cutcliffe Hyne: The Lost Continent Philip K. Dick: Adjustment Team The Defenders Science fiction films present hypothetical futures, featuring imagined technological advancements--not yet realized but perhaps (more or less) plausible. Yet how much of what audiences see is within the bounds of possibility? Can we really envision what a black hole looks like? Can dinosaurs really be genetically re-engineered? Originating from an annual Science Fiction Film Series in Denver, Colorado, this volume of essays examines 10 films, with a focus on discerning the possible, the unlikely, and the purely science fictional. With essays by scientists in relevant fields, chapters provide analyses of the movies themselves, along with examination of the actual science (or lack thereof) in each film. This carefully created Fritz Leiber collection has been designed and formatted to the highest digital standards and adjusted for readability on all devices. Contents: The Big Time The Creature from Cleveland Depths The Night of the Long Knives A Hitch in Space A Pail of Air The Moon is Green Later Than You Think Nice Girl with Five Husbands No Great Magic Appointment in Tomorrow Bread Overhead Bullet with His Name The Big Engine Coming Attraction X Marks the Pedwalk KreativiyFor Kats Time in the Round A Bad Day for Sales DrKometevsky s Day The Last Letter Yesterday House Back in the era of black-and-white horror and sci-fi movies, "we didn't have special effects, or the money for 'em," says Peter Graves, one of the genre's most popular stars. "But in those days, an unlimited amount of money wouldn't have gotten us much better special effects, because they didn't exist. We had to go with the stories and try to make them as believable as possible, and flash the outlandish things by quickly, so the audience never got a good, in-focus look at them!" Perhaps no films attracted more rabid fans and less critical acclaim than the genre movies of that era. The men and women who made the characters come to life are interviewed here, talking about their work, the behind-the-scenes action, and the impact the movies had on their careers. The interviewees are Gene Barry, Gary Clarke, Gary Conway, Merian C. Cooper, Robert Dix, Donnie Dunagan, Alex Gordon, Peter Graves, Gary Gray, Arch Hall, Jr., Stephen Kandel, Carolyn Kearney, Ken Kolb, Robert L. Lippert, Jr., Jan Merlin, Mary Mitchel, Elliott Reid, Stanley Rubin, Frankie Thomas and Burt Topper. Extensively illustrated. This book constitutes the refereed proceedings of the 38th Conference on Current Trends in Theory and Practice of Computer Science, SOFSEM 2012, held in Špindlerův Mlýn, Czech Republic, in January 2012. The 43 revised papers presented in this volume were carefully reviewed and selected from 121 submissions. The book also contains 11 invited talks, 10 of which are in full-paper length. The contributions are organized in topical sections named: foundations of computer science; software and Web engineering; cryptography, security, and verification; and artificial intelligence. Musaicum Books presents to you this unique SF collection, designed and formatted to the highest digital standards and adjusted for readability on all devices. Contents: Jules Verne: Journey to the Center of the Earth Twenty Thousand Leagues under the Sea H. G. Wells: The Time Machine The War of The Worlds Mary Shelley: Frankenstein Arthur Conan Doyle: The Lost World Edgar Allan Poe: A Descent into the Maelstrom The Conversation of Eiros and Charmion Mark Twain: A Connecticut Yankee in King Arthur's Court Edward Bulwer-Lytton: The Coming Race Edwin A. Abbott: Flatland Jack London: Iron Heel Edward Bellamy: Looking Backward: 2000-1887 Robert Louis Stevenson: The Strange Case of Doctor Jekyll and Mr Hyde George MacDonald : Lilith H. Rider Haggard: King Solomon's Mines William Hope Hodgson: The Night Land Charlotte Perkins Gilman: Herland Ayn Rand: Anthem Hugh Benson: Lord of the World David Lindsay: A Voyage to Arcturus Abraham Merritt: The Moon Pool The Metal Monster Color Like a Master Discover the secrets

behind some of today's coolest color styles! Building on the basics presented in their first book, Hi-Fi Color for Comics, industry veterans Brian and Kristy Miller help you move forward on your creative color journey. Master Digital Color teaches you how to emulate the looks of classic Saturday morning cartoons, vintage pin-up art and pulp-fiction covers, science-fiction flicks and other cool styles. You'll find everything you need to take your coloring to the next level: 6 distinct coloring styles: classic animation, superhero, pin-up, sci-fi, manga and alternative 18 step-by-step tutorial projects featuring contributions from some of today's top talents in the comic industry 12 "challenge" assignments to take your new color know-how even further Use the power tips and expert techniques inside to tweak your skills, expand your repertoire, and get spectacular, professional-quality results! Please note that the Bonus CD is not included with the digital version of this book. Designed to prepare students for success in graphic design, the third edition of EXPLORING THE ELEMENTS OF DESIGN has been completely updated to reflect the very latest in graphic design concepts and contemporary design work. With its straightforward approach and dynamic examples, this richly illustrated full-color text offers clear explanations of the fundamental principles, award-winning examples of professional work, and diagrams that clearly show how these principles operate in successful design solutions. Offering a practical and visual introduction to the world of graphic design, this text provides students with detailed coverage of design concepts, including color, imagery, creative thinking, and visual-problem solving, as well as an overview of the field of graphic design and related career options. In addition, the third edition includes all-new material on digital media, interactive design, and typography to ensure that students have all the information needed to work in the ever-changing world of graphic design.

Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. "A surprisingly good, definitely entertaining series..." ~ PTators "Absolute must read, addictive." "... intense romance." "...addicted to this series..." "...totally different from the norm - I will definitely read this author again." Written by New York Times, USA TODAY, Top 100 and #1 Dark Fantasy bestseller Tamara Rose Blodgett. The completeseries - over 2000 pages of SAVAGE! For fans of The Outlander; a tale of criminal geneticists who interfere with predestined matches between the women and men of an unforgiving world. 7 Included volumes: The Pearl Savage The Savage Blood The Savage Principle The Savage Vengeance The Savage Protector The Savage Dream The Dark Savage The Savage Series Mega boxed set is a 2000+ page/280K word(s) new adult post-apocalyptic dark romantic thriller-fantasy compilation. Search Terms: historical romance, scottish historical romance, highland romance, highlander romance, viking historical romance, celtic romance kindle books, celtic historical romance. Readers who enjoy The Black Dagger Brotherhood, The Outlander, Shelly Thacker, Marti Talbott, Joanna Davis, R.L. Syme, Sky Purington, will enjoy this Viking Highlander Celtic Romance. This carefully crafted ebook: "The Jules Verne Sci-Fi Omnibus - Extraordinary Tales of Fantastical Adventures, Scientific Wonders & Incredibly Prophetic Inventions (Illustrated)" is formatted for your eReader with a functional and detailed table of contents: Journey to the Centre of the Earth The Mysterious Island From the Earth to the Moon Around the Moon (A Sequel to From the Earth to the Moon) Twenty Thousand Leagues Under the Sea Doctor Ox's Experiment or, A Fantasy of Dr Ox Hector Servadec or, Off on a Comet The Steam House An Express of the Future The Purchase of the North Pole or, Topsy-Turvy Robur the Conqueror, or The Clipper of the Clouds The Master of the World (A Sequel to Robur the Conqueror) The Castle of the Carpathians In The Year 2889 Jules Verne (1828-1905) was a French novelist who pioneered the genre of science fiction. A true visionary with an extraordinary talent for writing adventure stories, his writings incorporated the latest scientific knowledge of his day and envisioned technological developments that were years ahead of their time. Verne wrote about undersea, air, and space travel long before any navigable or practical craft were invented. Musicaum Books presents to you this unique SF collection, designed and formatted to the highest digital standards and adjusted for readability on all devices. E. M. Forster: The Machine Stops Richard Jefferies: After London Richard Stockham: Perchance to Dream Irving E. Cox: The Guardians Philip F. Nowlan: Armageddon—2419 A.D... George Griffith: The Angel of the Revolution... Percy Greg: Across the Zodiac David Lindsay: A Voyage to Arcturus Edward E. Hale: The Brick Moon Stanley G. Weinbaum: A Martian Odyssey... Abraham Merritt The Moon Pool... Edgar Wallace: The Green Rust... H. Beam Piper: Terro-Human Future History... Garrett P. Serviss: The Sky Pirate... Philip K. Dick: Second Variety... Jules Verne: Journey to the Center of the Earth H. G. Wells: The Time Machine Edgar Allan Poe: A Descent into the Maelstrom... Mary Shelley: Frankenstein... Edwin A. Abbott: Flatland Jack London: Iron Heel... R. L. Stevenson: Dr Jekyll and Mr Hyde George MacDonald: Lilith H. Rider Haggard: King Solomon's Mines She William H. Hodgson: The Night Land... Edward Bellamy: Looking Backward... Mark Twain: A Connecticut Yankee in King Arthur's Court Arthur Conan Doyle: The Lost World... Edgar Rice Burroughs Pellucidar Series Caspak Series Francis Bacon: New Atlantis C. J. Cutcliffe Hyne: The Lost Continent Margaret Cavendish: The Blazing World Jonathan Swift: Gulliver's Travels William Morris: News from Nowhere Samuel Butler: Erewhon Edward Bulwer-Lytton: The Coming Race James F. Cooper: The Monikins Charlotte P. Gilman: Herland Ayn Rand: Anthem Owen Gregory: Meccania the Su... What happens when a group of abandoned people from 19th century America survive in bio-spheres, only to discover certain danger awaits Outside where mutant humanoid species roam... From the NYT bestselling author of A TERRIBLE LOVE. Popular Science gives our readers the information and tools to improve their technology and their world. The core belief that Popular Science and our readers share: The future is going to be better, and science and technology are the driving forces that will help make it better. PLEASE PROVIDE COURSE INFORMATION PLEASE PROVIDE KELDERAN RUNIC WARRIORS BOOK 4 Princess Kalahn tro el Vallen has wanted a purpose beyond smiling and marrying some strategic connection her entire life. So when her brother proposes a way for her to help protect their family, she jumps at the chance and agrees to training. What she doesn't expect is for her trainer to be the male she kissed years ago and hasn't been able to forget since. Ryven Xanna is not only one of the best warrior trainers in the Kelderan Army, but he's also best friend to a prince. When his best friend invites him to participate in a secret operation that will rid the planet of traitors, Ryven doesn't hesitate to join. True, the female he's supposed to train is the same one he kissed in the past and wishes to kiss again, but he has the fortitude to resist her and complete his assignment. Only then can he ensure his mother's future in the colony and the safety of his friend. As Ryven and

Kalahn work together, the pull between them only grows until suddenly they're connected in a way that they never could've foreseen. However, that connection could end up killing one of them if they continue with their plans. Will they both find a way to survive their mission and be with each other? Or, will duty trump all, including the life of one of them? In this jam-packed jamboree of conversations, more than 60 movie veterans describe their experiences on the sets of some of the world's most beloved sci-fi and horror movies and television series. Including groundbreaking oldies (Flash Gordon, One Million B.C.); 1950s and 1960s milestones (The War of the Worlds, Psycho, House of Usher); classic schlock (Queen of Outer Space, Attack of the Crab Monsters); and cult TV favorites (Lost in Space, Land of the Giants), the discussions offer a frank and fascinating behind-the-scenes look. Among the interviewees: Roger Corman, Pamela Duncan, Richard and Alex Gordon, Tony "Dr. Lao" Randall, Troy Donahue, Sid Melton, Fess Parker, Nan Peterson, Alan Young, John "Bud" Cardos, and dozens more. Your guide to drawing sci-fi characters! From post-apocalyptic Earth to extraterrestrial civilizations, get ready to explore the farthest reaches of your imagination and evoke your own original sci-fi worlds. With Sci-Fi Fashion Art School you will learn to draw everything from scavenger-wear and exosuits to alien garb and space explorer uniforms. Starting with simple guidelines, you'll discover how to create distinct characters just by varying facial features, body mass and hair. Beyond the mechanics of drawing, you'll learn to make strategic creative choices by asking questions like: What drives your characters? Do they dress for survival or social status? What materials are at their disposal? The answers help you develop fashions, weapons and accessories uniquely suited to the environmental and cultural conditions of your particular world. The Sci-Fi genre has no limits. With the instruction and inspiration inside, neither will you. Launch Yourself Into New Worlds!

- Learn how to draw clothing, hairstyles, tools, weapons, jewelry, prosthetic parts, and more.
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- Develop a diverse cast of characters, including enforcers, scientists, survivors, rulers, rebels, servants, bad guys and others.

DigiCat presents to you this unique Sci-Fi collection with carefully picked out stories from out of space, thrilling intergalactic adventures, dystopian novels and the greatest sci-fi classics: H. G. Wells: The Time Machine The War of the Worlds The Island of Doctor Moreau The Invisible Man... Edgar Wallace: Planetoid 127 The Green Rust... Otis Adelbert Kline: The Venus Trilogy The Mars Series Malcolm Jameson: Captain Bullard Series Garrett P. Serviss: Edison's Conquest of Mars A Columbus of Space The Sky Pirate... Arthur Conan Doyle: The Professor Challenger Series Jules Verne: 20,000 Leagues under the Sea The Mysterious Island... Mary Shelley: Frankenstein The Last Man Edwin A. Abbott: Flatland Jack London: Iron Heel The Scarlet Plague The Star Rover... Robert Louis Stevenson: Dr Jekyll and Mr Hyde George MacDonald: Lilith H. Rider Haggard: King Solomon's Mines She William H. Hodgson: The House on the Borderland The Night Land... Edgar Allan Poe: Some Words with a Mummy Mellonta Tauta... H. P. Lovecraft: Beyond the Wall of Sleep The Cats of Ulthar Celephaïs Edward Bellamy: Looking Backward: 2000–1887 Equality... Mark Twain: A Connecticut Yankee in King Arthur's Court Owen Gregory: Meccania the Super-State Margaret Cavendish: The Blazing World Jonathan Swift: Gulliver's Travels William Morris: News from Nowhere Samuel Butler: Erewhon Edward Bulwer-Lytton: The Coming Race James Fenimore Cooper: The Monikins Hugh Benson: Lord of the World Fred M. White: The Doom of London Ignatius Donnelly: Caesar's Column Ernest Bramah: The Secret of the League Arthur D. Vinton: Looking Further Backward Robert Cromie: The Crack of Doom Cleveland Moffett: The Conquest of America Richard Jefferies: After London Francis Stevens: The Heads of Cerberus Percy Greg: Across the Zodiac David Lindsay: A Voyage to Arcturus Stanley G. Weinbaum: Stories from the Solar System Edward Everett Hale: The Brick Moon Abraham Merritt: The Moon Pool The Metal Monster... Francis Bacon: New Atlantis C. J. Cutcliffe Hyne: The Lost Continent Lewis Grassie Gibbon: Three Go Back

Digital Techniques for Professional Results This premiere guide from some of the hottest talent in the industry covers digital coloring from start to finish—taking your art from black-and-white to full, awesome color! Features step-by-step tutorials that lead you through the entire coloring process, from scanning, flattening and rendering to color holds, special effects and color separations. Comes with a CD-ROM containing all the art files you need for the lessons in the book, plus Adobe Photoshop tools and scripts to streamline key processes so you can focus on being creative. Packed with tips that will save you time and yield dynamic results. Focuses on Adobe Photoshop (with keyboard commands for both Macintosh and Windows), and most of the techniques can be used with just about any image editing software. Includes the detailed scoop on the business, marketing and financial aspects of becoming a professional colorist. This is the definitive book on coloring for amateurs and professionals alike—from comic book fans and Photoshop whizzes who want to color for the fun of it, to colorists looking to perfect their skills, to graphic arts professionals in search of something new to offer their clients. With more than 15 billion Wi-Fi enabled devices, Wi-Fi has proven itself as a technology that has successfully evolved over the past 25 years. The need for high-speed connectivity is growing, as Wi-Fi has evolved into a fundamental utility that is expected to be available everywhere. This comprehensive resource covers six generations of Wi-Fi standards including protocol, implementation, and network deployment for both residential and enterprise environments. It will provide readers with a new understanding of how to approach and debug basic Wi-Fi problems, and will grant those wondering whether to pick 5G or Wi-Fi 6 for their product the clarity needed to make an informed decision. Readers will find in-depth coverage of Wi-Fi encryption and authentication methods, including explorations of recently uncovered security vulnerabilities and how to fix them. This book also provides detailed information on the implementation of Wi-Fi, including common regulatory and certification requirements, as well its associated challenges. This book also provides direction on the placement of Wi-Fi access points in indoor locations. It introduces the most recent Wi-Fi 6E certification, which defines requirements for devices operating on the newly opened 6 GHz band. Wi-Fi 6 is then compared with 5G technology, and this resource provides insight into the benefits of each as well as how these two technologies can be used to complement each other. This revised and updated edition of Hi-Fi Color for Comics allows you to unleash your creativity with the latest Adobe Photoshop techniques and coloring secrets from the masters at Hi-Fi. Learn digital coloring from start to finish--taking your art from black-and-white to stunning full color! In the pages of Hi-Fi Color for Comics you will learn:

- * Importing Art: Scanning & importing art & combining multiple scans into one image
- * Color

Flattening: Breaking down images into flat color * Light & Shadow: Defining light sources to create mood and focus * Color Selection: Choosing colors for clarity and visual storytelling * Color Rendering: Painting with light the Hi-Fi way * Advanced Brush Techniques: Master brushes & learn how to make your own custom brushes * Color Holds: Add depth and dimension by changing black line-art to color * Special Effects: Fire effects, flares, sparkles, glows, muzzle blasts, & more. * Color Separation: Create CMYK color files with trapping for professional commercial printing & publishing Each chapter features Step-by-step tutorials while full-color illustrations guide you through each concept, ensuring your success. * Features step-by-step tutorials that lead you through the entire coloring process, from scanning, flattening and rendering to color holds, special effects and color separations. * Comes with access to download all the art files you need for the lessons in the book, plus Adobe Photoshop tools and scripts to streamline key processes so you can focus on being creative. * Packed with tips that will save you time and yield dynamic results. * Focuses on Adobe Photoshop CS2 and newer including Photoshop Creative Cloud (with keyboard commands for both Macintosh and Windows). This is the definitive book on coloring for amateurs and professionals alike--from comic book fans and Photoshop whizzes who want to color for the fun of it, to colorists looking to perfect their skills, to graphic arts professionals in search of something new to offer their clients. This meticulously edited Sci-Fi Collection is formatted for your eReader with a functional and detailed table of contents: Jules Verne: From the Earth to the Moon Around the Moon Off on a Comet H. G. Wells: The War of the Worlds Percy Greg: Across the Zodiac Gustavus W. Pope: Journey to Mars Journey to Venus David Lindsay: A Voyage to Arcturus Edward Everett Hale: The Brick Moon Stanley G. Weinbaum: A Martian Odyssey Valley of Dreams H. Beam Piper: The Terro-Human Future History Series: Uller Uprising Four-Day Planet The Cosmic Computer Space Viking The Return Omnilingual The Edge of the Knife The Keeper Graveyard of Dreams Ministry of Disturbance Oomphel in the Sky A Slave is a Slave Naudsonce Little Fuzzy Philip K. Dick: Second Variety The Variable Man Adjustment Team The Hanging Stranger The Eyes Have It The Skull Mr. Spaceship E. E. "Doc" Smith: Triplanetary First Lensman Galactic Patrol Second Stage Lensmen The Vortex Blaster or, Masters of the Vortex The Skylark of Space Skylark Three Spacehounds of IPC The Galaxy Primes Subspace Survivors Imperial Stars Masters of Space Murray Leinster: Murder Madness The Wailing Asteroid The Forgotten Planet Creatures of the Abyss Operation Terror The Pirates of Ersatz The Fifth-Dimension Catapult The Fifth-Dimension Tube (Sequel) Fritz Leiber: The Big Time The Creature from Cleveland Depths The Night of the Long Knives A Hitch in Space A Pail of Air The Moon is Green Richard Stockham: Perchance to Dream Irving E. Cox: The Guardians Frederik Pohl: Search the Sky Edwin Lester Arnold: Gulliver of Mars John Jacob Astor: A Journey to Other Worlds

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