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Matlab Matlab Matlab Essential Calculus: Early Transcendentals Exploring Engineering Programming and Problem Solving with C++ Essentials of MATLAB Programming Toolkit C for Engineers Java 6 Illuminated Up and Running with AutoCAD 2013 Through Stormy Skies and Sunny Days Fundamentals of Matrix Computations Learning MATLAB A Primer on Scientific Programming with Python Puzzle-based Learning Absolute C++ Dynamic Models in Biology Types of News Writing Exploratory Data Analysis with MATLAB MATLAB for Beginners Quantum Computing for Everyone A First Book of ANSI C Georgia Baptists Help! I'm Trapped in My Gym Teacher's Body R and MATLAB MATLAB Programming for Engineers Early Methodism in the Carolinas Old Kent Learning Programming Using MATLAB An Unforgettable Lesson Principles of Modern Chemistry A Gazetteer of Georgia Bullyproof Engineering Graphics with AutoCAD 2020 Practical MATLAB Deep Learning Java Illuminated MATLAB For Dummies A First Book of ANSI C Stormbreaker Novel Units Teacher Guide

Up and Running with AutoCAD 2013 by Elliot Gindis is an easy-to-learn introduction to AutoCAD featuring step-by-step instructions that explain both the why and the how for using this industry standard software package. The book strips away complexities, both real and perceived, and reduces AutoCAD to easy-to-understand basic concepts. All concepts are explained first in theory, and then shown in practice, helping the reader understand what it is they are doing and why, before they do it. The book is divided into three parts, guiding students through the subject matter from the beginning stages of using the software through advanced AutoCAD, including 3D features. Chapters deal with topics such as: layers, colors, linetypes, and properties; text, Mtext, editing, and style; blocks, Wblocks, dynamic blocks, groups, and purge; importing and exporting data; Boolean operations; Dview, walk and fly, animation, and action recording; and lighting and rendering. Also included is an extensive Appendix for each part, detailing additional useful CAD-related information not often found in other text books. In addition, the book contains supporting graphics (screen shots); a summary with a self-test section at the end of each chapter; drawing examples and exercises; and two running "projects" that the student works on as he/she progresses through the chapters . This book will appeal to beginner through advanced users of AutoCAD; architectural engineers, drafting, civil/construction engineers, and mechanical engineers; and students taking drafting/engineering drawing courses in engineering and engineering technology programs. Strips away complexities, both real and perceived and reduces AutoCAD to easy-to-understand basic concepts Teaches only

what is essential to operating AutoCAD first, thereby immediately building student confidence All basic commands are documented step-by-step, meaning that what the student needs to type in and how AutoCAD responds is all spelled out in discrete and clear steps with screen shots added as needed Using the author's extensive multi-industry knowledge of what is important and widely used in practice versus what is not, the material is presented by immediately immersing the student in practical, critically essential knowledge, with no padding of text or filler material All concepts are explained first in theory, and only then is AutoCAD introduced and the actual "button pushing" discussed. This is one of the key concepts in having students understand exactly what it is they are doing and why, before they do it Assuming no knowledge of programming, this book presents both programming concepts and MATLAB's built-in functions, providing a perfect platform for exploiting MATLAB's extensive capabilities for tackling engineering problems. It starts with programming concepts such as variables, assignments, input/output, and selection statements, moves onto loops, and then solves problems using both the programming concept and the power of MATLAB side-by-side. This book is for instructors who think that most calculus textbooks are too long. In writing the book, James Stewart asked himself: What is essential for a three-semester calculus course for scientists and engineers? ESSENTIAL CALCULUS: EARLY TRANSCENDENTALS, Second Edition, offers a concise approach to teaching calculus that focuses on major concepts, and supports those concepts with precise definitions, patient explanations, and carefully graded problems. The book is only 900 pages--two-thirds the size of Stewart's other calculus texts, and yet it contains almost all of the same topics. The author achieved this relative brevity primarily by condensing the exposition and by putting some of the features on the book's website, www.StewartCalculus.com. Despite the more compact size, the book has a modern flavor, covering technology and incorporating material to promote conceptual understanding, though not as prominently as in Stewart's other books. ESSENTIAL CALCULUS: EARLY TRANSCENDENTALS features the same attention to detail, eye for innovation, and meticulous accuracy that have made Stewart's textbooks the best-selling calculus texts in the world. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. This fourth edition of Gary Bronson's classic text implements the C99 standard in all discussion and example programs. An early emphasis on software engineering and top-down modular program development makes the material readily accessible to novice programmers. Early introduction and careful development of pointers demonstrate the power of good programming. The new edition features a new Common Compiler Errors feature in each chapter, and all material has been updated for currency and readability. Now you can design a learning package that fits your introductory engineering course perfectly with The Engineer's Toolkit: A First Course in Engineering. The Engineer's Toolkit is Prentice Hall's innovative publishing program for introductory engineering. Consisting of

modules that cover engineering skills and concepts, programming languages and software tools, The Engineer's Toolkit is a flexible solution for keeping up with the evolving curriculum of first-year engineering. Emphasizing problem-solving skills throughout, this fifth edition of Chapman's highly successful book teaches MATLAB as a technical programming language, showing students how to write clean, efficient, and well-documented programs, while introducing them to many of the practical functions of MATLAB. The first eight chapters are designed to serve as the text for an Introduction to Programming / Problem Solving course for first-year engineering students. The remaining chapters, which cover advanced topics such as I/O, object-oriented programming, and Graphical User Interfaces, may be covered in a longer course or used as a reference by engineering students or practicing engineers who use MATLAB. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. The Second Edition of Gary Bronson's popular text implements the ANSI C Standard in all discussions and example programs. An early emphasis on software engineering and top-down modular program development makes it readily accessible to students taking a first programming course. Early introduction and careful development of pointers show students the power of good programming. Provides a comprehensive introduction to pgramming using the most current version of the Java language. In addition to providing all of the material necessary for a complete introductory course in Java programming, the book also features flexible coverage of other topics of interest. This book is intended for anyone trying to learn the fundamentals of computer programming. The chapters lead the reader through the various steps required for writing a program, introducing the MATLABr(R) constructs in the process. MATLABr(R) is used to teach programming because it has a simple programming environment. It has a low initial overhead which allows the novice programmer to begin programming immediately and allows the users to easily debug their programs. This is especially useful for people who have a "mental block" about computers. Although MATLABr(R) is a high-level language and interactive environment that enables the user to perform computationally intensive tasks faster than with traditional programming languages such as C, C++, and Fortran, the author shows that it can also be used as a programming learning tool for novices. There are a number of exercises at the end of each chapter which should help users become comfortable with the language. The use of numerical methods continues to expand rapidly. At their heart lie matrix computations. Written in a clear, expository style, it allows students and professionals to build confidence in themselves by putting the theory behind matrix computations into practice instantly. Algorithms that allow students to work examples and write programs introduce each chapter. The book then moves on to discuss more complicated theoretical material. Using a step-by-step approach, it introduces mathematical material only as it is needed. Exercises range from routine computations and verifications to extensive programming projects and challenging

proofs. A feisty Cajun beauty...A needy sales rep... A game like no other. Amelia Berringer learned early to hold her own. Raised by a single mother in New Orleans, she knew she had to make her own way, life wasn't going to hand it to her. Winning a scholarship puts a future in her hands. Huck Tyson finds himself at odds with everything in life all at once. His career is on shaky ground when his work rival is promoted over him, his fiancé drops him and flees the state and his father is in failing health. When Huck bumps into Amelia, there's snarky banter and undeniable chemistry. However, when he cops an attitude, she refuses to be his hole in one. MatLab, Third Edition is the only book that gives a full introduction to programming in MATLAB combined with an explanation of the software's powerful functions, enabling engineers to fully exploit its extensive capabilities in solving engineering problems. The book provides a systematic, step-by-step approach, building on concepts throughout the text, facilitating easier learning. Sections on common pitfalls and programming guidelines direct students towards best practice. The book is organized into 14 chapters, starting with programming concepts such as variables, assignments, input/output, and selection statements; moves onto loops; and then solves problems using both the 'programming concept' and the 'power of MATLAB' side-by-side. In-depth coverage is given to input/output, a topic that is fundamental to many engineering applications. Vectorized Code has been made into its own chapter, in order to emphasize the importance of using MATLAB efficiently. There are also expanded examples on low-level file input functions, Graphical User Interfaces, and use of MATLAB Version R2012b; modified and new end-of-chapter exercises; improved labeling of plots; and improved standards for variable names and documentation. This book will be a valuable resource for engineers learning to program and model in MATLAB, as well as for undergraduates in engineering and science taking a course that uses (or recommends) MATLAB. Presents programming concepts and MATLAB built-in functions side-by-side Systematic, step-by-step approach, building on concepts throughout the book, facilitating easier learning Sections on common pitfalls and programming guidelines direct students towards best practice Now readers can master the MATLAB language as they learn how to effectively solve typical problems with the concise, successful ESSENTIALS OF MATLAB PROGRAMMING, 3E. Author Stephen Chapman emphasizes problem-solving skills throughout the book as he teaches MATLAB as a technical programming language. Readers learn how to write clean, efficient, and well-documented programs, while the book simultaneously presents the many practical functions of MATLAB. The first seven chapters introduce programming and problem solving. The last two chapters address more advanced topics of additional data types and plot types, cell arrays, structures, and new MATLAB handle graphics to ensure readers have the skills they need. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The

*exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python 'on the streets' could be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer." John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CiSE Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, Computing Reviews, March 2015 With a variety of interactive learning features and user-friendly pedagogy, the Third Edition provides a comprehensive introduction to programming using the most current version of Java. Throughout the text the authors incorporate an "active learning approach" which asks students to take an active role in their understanding of the language through the use of numerous interactive examples, exercises, and projects. Object-oriented programming concepts are developed progressively and reinforced through numerous Programming Activities, allowing students to fully understand and implement both basic and sophisticated techniques. In response to students growing interest in animation and visualization the text includes techniques for producing graphical output and animations beginning in Chapter 4 with applets and continuing throughout the text. You will find Java Illuminated, Third Edition comprehensive and user-friendly. Students will find it exciting to delve into the world of programming with hands-on, real-world applications!New to the Third Edition:-Includes NEW examples and projects throughout-Every NEW copy of the text includes a CD-ROM with the following: *programming activity framework code*full example code from each chapter*browser-based modules with visual step-by-step demonstrations of*

code execution*links to popular integrated development environments and the Java Standard Edition JDK-Every new copy includes full student access to TuringsCraft Custome CodeLab. Customized to match the organization of this textbook, CodeLab provides over 300 short hands-on programming exercises with immediate feedback.Instructor Resources: Test Bank, PowerPoint Lecture Outlines, Solutions to Programming Activities in text, and Answers to the chapter exercisesAlso available:Java Illuminated: Brief Edition, Third Edition (ISBN-13: 978-1-4496-3202-1). This Brief Edition is suitable for the one-term introductory course. In Engineering Graphics with AutoCAD 2020, award-winning CAD instructor and author James Bethune teaches technical drawing using AutoCAD 2020 as its drawing instrument. Taking a step-by-step approach, this textbook encourages students to work at their own pace and uses sample problems and illustrations to guide them through the powerful features of this drawing program. More than 680 exercise problems provide instructors with a variety of assignment material and students with an opportunity to develop their creativity and problem-solving capabilities. Effective pedagogy throughout the text helps students learn and retain concepts: Step-by-step format throughout the text allows students to work directly from the text to the screen and provides an excellent reference during and after the course. Latest coverage is provided for dynamic blocks, user interface improvements, and productivity enhancements. Exercises, sample problems, and projects appear in each chapter, providing examples of software capabilities and giving students an opportunity to apply their own knowledge to realistic design situations. ANSI standards are discussed when appropriate, introducing students to the appropriate techniques and national standards. Illustrations and sample problems are provided in every chapter, supporting the step-by-step approach by illustrating how to use AutoCAD 2020 and its features to solve various design problems. Engineering Graphics with AutoCAD 2020 will be a valuable resource for every student wanting to learn to create engineering drawings. An accessible introduction to an exciting new area in computation, explaining such topics as qubits, entanglement, and quantum teleportation for the general reader. Quantum computing is a beautiful fusion of quantum physics and computer science, incorporating some of the most stunning ideas from twentieth-century physics into an entirely new way of thinking about computation. In this book, Chris Bernhardt offers an introduction to quantum computing that is accessible to anyone who is comfortable with high school mathematics. He explains qubits, entanglement, quantum teleportation, quantum algorithms, and other quantum-related topics as clearly as possible for the general reader. Bernhardt, a mathematician himself, simplifies the mathematics as much as he can and provides elementary examples that illustrate both how the math works and what it means. Bernhardt introduces the basic unit of quantum computing, the qubit, and explains how the qubit can be measured; discusses entanglement—which, he says, is easier to describe mathematically than verbally—and what it means when two qubits are entangled

(citing Einstein's characterization of what happens when the measurement of one entangled qubit affects the second as "spooky action at a distance"); and introduces quantum cryptography. He recaps standard topics in classical computing—bits, gates, and logic—and describes Edward Fredkin's ingenious billiard ball computer. He defines quantum gates, considers the speed of quantum algorithms, and describes the building of quantum computers. By the end of the book, readers understand that quantum computing and classical computing are not two distinct disciplines, and that quantum computing is the fundamental form of computing. The basic unit of computation is the qubit, not the bit. The First Book to Explain How a User of R or MATLAB Can Benefit from the Other In today's increasingly interdisciplinary world, R and MATLAB® users from different backgrounds must often work together and share code. R and MATLAB® is designed for users who already know R or MATLAB and now need to learn the other platform. The book makes the transition from one platform to the other as quick and painless as possible. Enables R and MATLAB Users to Easily Collaborate and Share Code The author covers essential tasks, such as working with matrices and vectors, writing functions and other programming concepts, graphics, numerical computing, and file input/output. He highlights important differences between the two platforms and explores common mistakes that are easy to make when transitioning from one platform to the other. Upshur County, West Virginia was created in 1851 from Randolph, Barbour, and Lewis counties. Upshur's early history and the lives of its more prominent pioneers and nineteenth-century Native Sons are ably captured in this tripartite volume. Part I, a condensed history of the state prepared by Hu Maxwell, ranges over everything from the first explorations of the Blue Ridge, the French and Indian War, and the Revolution to West Virginia geography and geology, formation of the state, and the Civil War in West Virginia. In Part II, Mr. Cutright lays out the history of the county, with emphasis on the Indian Wars, religious life, geography, formation of the county and its political and governmental institutions, Upshur County and Upshur countians in the Civil War, as well as a whole host of miscellaneous topics, such as turnpike and railroad construction, newspapers, financial institutions, the birds of Upshur County, and much more. In the final third of the volume we find an alphabetically arranged series of over 600 biographical/genealogical sketches of Upshur countians (some of them illustrated), which range from several paragraphs to several pages in length. In the majority of cases the subjects, who were mostly born around mid-century, are identified by their year of birth, the name of one or more parents, and the names of their spouse(s) and children. In addition, we learn something of each subject's career, military service (if any), and his/her movements to and from Upshur County.In short, given the book's 607 densely packed pages of historical and genealogical detail, this is the starting point for Upshur County research. What is missing in most curricula - from elementary school all the way through to university education - is coursework focused on the development of problem-solving skills. Most students

never learn how to think about solving problems. Besides being a lot of fun, a puzzle-based learning approach also does a remarkable job of convincing students that (a) science is useful and interesting, (b) the basic courses they take are relevant, (c) mathematics is not that scary (no need to hate it!), and (d) it is worthwhile to stay in school, get a degree, and move into the real world which is loaded with interesting problems (problems perceived as real-world puzzles). Presents the C++ computer programming language. It provides the tools necessary for experienced and novice programmers to master C++, including: thorough coverage of the Standard Template Library; complete and fully executable code throughout; sections highlighting programming tips and common pitfalls; and a logical order of coverage of C++ topics in order for students to better understand the language. C++ is a general-purpose computer programming language. It has imperative, object-oriented and generic programming features, while also providing facilities for low-level memory manipulation From controlling disease outbreaks to predicting heart attacks, dynamic models are increasingly crucial for understanding biological processes. Many universities are starting undergraduate programs in computational biology to introduce students to this rapidly growing field. In Dynamic Models in Biology, the first text on dynamic models specifically written for undergraduate students in the biological sciences, ecologist Stephen Ellner and mathematician John Guckenheimer teach students how to understand, build, and use dynamic models in biology. Developed from a course taught by Ellner and Guckenheimer at Cornell University, the book is organized around biological applications, with mathematics and computing developed through case studies at the molecular, cellular, and population levels. The authors cover both simple analytic models--the sort usually found in mathematical biology texts--and the complex computational models now used by both biologists and mathematicians. Linked to a Web site with computer-lab materials and exercises, Dynamic Models in Biology is a major new introduction to dynamic models for students in the biological sciences, mathematics, and engineering. Through a freak accident, Jake ends up in his gym teacher's body, and now everyone thinks he's all brawn and no brains. MATLAB: A Practical Introduction to Programming and Problem Solving, Fourth Edition, winner of a 2017 Textbook Excellence Award (Texty), has been updated to reflect the functionality of the current version of MATLAB, including the new H2 Graphics system. It features new and revised end-of-chapter exercises, more engineering applications to help the reader learn this software tool in context, and a new section on object-oriented programming in MATLAB. MATLAB has become the standard software tool for solving scientific and engineering problems due to its powerful built-in functions and its ability to program. Assuming no knowledge of programming, this book guides the reader through both programming and built-in functions to easily exploit MATLAB's extensive capabilities for tackling engineering problems. The book starts with programming concepts, such as variables, assignments, and selection statements, moves on to loops, and then solves problems using both the

programming concept and the power of MATLAB. In-depth coverage is given to input/output, a topic fundamental to many engineering applications. Winner of a 2017 Textbook Excellence Award (Texty) from the Textbook and Academic Authors Association Presents programming concepts and MATLAB built-in functions side-by-side Offers a systematic, step-by-step approach, building on concepts throughout the book and facilitating easier learning Includes sections on common pitfalls and programming guidelines to direct students toward best practices Combines basic programming concepts, built-in functions, and advanced topics for problem solving with MATLAB to make this book uniquely suitable for a wide range of courses teaching or using MATLAB across the curriculum A handbook for MATLAB which gives a focused approach to the software for students and professional researchers. Harness the power of MATLAB for deep-learning challenges. This book provides an introduction to deep learning and using MATLAB's deep-learning toolboxes. You'll see how these toolboxes provide the complete set of functions needed to implement all aspects of deep learning. Along the way, you'll learn to model complex systems, including the stock market, natural language, and angles-only orbit determination. You'll cover dynamics and control, and integrate deep-learning algorithms and approaches using MATLAB. You'll also apply deep learning to aircraft navigation using images. Finally, you'll carry out classification of ballet pirouettes using an inertial measurement unit to experiment with MATLAB's hardware capabilities. What You Will LearnExplore deep learning using MATLAB and compare it to algorithmsWrite a deep learning function in MATLAB and train it with examplesUse MATLAB toolboxes related to deep learningImplement tokamak disruption predictionWho This Book Is For Engineers, data scientists, and students wanting a book rich in examples on deep learning using MATLAB. Praise for the Second Edition: "The authors present an intuitive and easy-to-read book. ... accompanied by many examples, proposed exercises, good references, and comprehensive appendices that initiate the reader unfamiliar with MATLAB." —Adolfo Alvarez Pinto, International Statistical Review "Practitioners of EDA who use MATLAB will want a copy of this book. ... The authors have done a great service by bringing together so many EDA routines, but their main accomplishment in this dynamic text is providing the understanding and tools to do EDA. —David A Huckaby, MAA Reviews Exploratory Data Analysis (EDA) is an important part of the data analysis process. The methods presented in this text are ones that should be in the toolkit of every data scientist. As computational sophistication has increased and data sets have grown in size and complexity, EDA has become an even more important process for visualizing and summarizing data before making assumptions to generate hypotheses and models. Exploratory Data Analysis with MATLAB, Third Edition presents EDA methods from a computational perspective and uses numerous examples and applications to show how the methods are used in practice. The authors use MATLAB code, pseudo-code, and algorithm descriptions to illustrate the concepts. The MATLAB code for examples, data sets, and the EDA

Toolbox are available for download on the book's website. New to the Third Edition Random projections and estimating local intrinsic dimensionality Deep learning autoencoders and stochastic neighbor embedding Minimum spanning tree and additional cluster validity indices Kernel density estimation Plots for visualizing data distributions, such as beanplots and violin plots A chapter on visualizing categorical data This book continues to reflect our experience that topics once considered too advanced can be taught in the first course. The text addresses metalanguages explicitly as the formal means of specifying programming language syntax. Copyright © Libri GmbH. All rights reserved. Go from total MATLAB newbie to plotting graphs and solving equations in a flash! MATLAB is one of the most powerful and commonly used tools in the STEM field. But did you know it doesn't take an advanced degree or a ton of computer experience to learn it? MATLAB For Dummies is the roadmap you've been looking for to simplify and explain this feature-filled tool. This handy reference walks you through every step of the way as you learn the MATLAB language and environment inside-and-out. Starting with straightforward basics before moving on to more advanced material like Live Functions and Live Scripts, this easy-to-read guide shows you how to make your way around MATLAB with screenshots and newly updated procedures. It includes: A comprehensive introduction to installing MATLAB, using its interface, and creating and saving your first file Fully updated to include the 2020 and 2021 updates to MATLAB, with all-new screenshots and up-to-date procedures Enhanced debugging procedures and use of the Symbolic Math Toolbox Brand new instruction on working with Live Scripts and Live Functions, designing classes, creating apps, and building projects Intuitive walkthroughs for MATLAB's advanced features, including importing and exporting data and publishing your work Perfect for STEM students and new professionals ready to master one of the most powerful tools in the fields of engineering, mathematics, and computing, MATLAB For Dummies is the simplest way to go from complete newbie to power user faster than you would have thought possible. The fourth edition of PRINCIPLES OF MODERN CHEMISTRY, which has dominated the honors and high mainstream general chemistry courses, is a substantial revision that maintains the rigor of previous editions but reflects the exciting modern developments taking place in chemistry today. The text provides a unique approach to learning chemical principles that emphasizes the total scientific process--from observation to application--placing general chemistry into a complete perspective for serious-minded science and engineering students. Chemical principles are illustrated by the use of modern materials, comparable to equipment found in the scientific industry. Students are therefore exposed to chemistry and its applications beyond the classroom. This text is perfect for those instructors who are looking for a more advanced general chemistry textbook. This book is written for people who wish to learn MATLAB for the first time. The book is really designed for beginners and students. In addition, the book is suitable for students and researchers in various disciplines ranging from engineers and scientists to

biologists and environmental scientists. One of the objectives of writing this book is to introduce MATLAB and its powerful and simple computational abilities to students in high schools. The material presented is very easy and simple to understand - written in a gentle manner. The topics covered in the book include arithmetic operations, variables, mathematical functions, complex numbers, vectors, matrices, programming, graphs, solving equations, and an introduction to calculus. In addition, the MATLAB Symbolic Math Toolbox is emphasized in this book. There are also over 230 exercises at the ends of chapters for students to practice. Detailed solutions to all the exercises are provided in the second half of the book.

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