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Python in easy steps Raspberry Pi 3 in easy steps JavaScript in Easy Steps Javascript In Easy Steps HTML, CSS & JavaScript in easy steps Java in Easy Steps HTML Coding for Beginners in easy steps, 2nd edition C++ PROGRAMMING IN EASY STEPS. Bash in easy steps Python in Easy Steps Unix in easy steps GO Programming in easy steps SQL in Easy Steps PHP & MySQL in easy steps HTML in Easy Steps Linux in Easy Steps PHP and MySQL in Easy Steps HTML5 in Easy Steps JavaScript in easy steps, 6th edition HTML5 in easy steps Java in Easy Steps C++ Programming in easy steps, 4th edition Windows 10 in Easy Steps Python in easy steps, 2nd Edition C# Programming in easy steps, 2nd edition CSS3 in easy steps 7 Steps to an Unbreakable Mindset PHP and MySQL in Easy Steps 2nd Edition Updated to Cover MySQL 8.0 Linux in easy steps, 7th edition Excel VBA in Easy Steps Leveraging the Universe Coding for Kids in easy steps Profit First Raspberry Pi in Easy Steps C Programming in easy steps, 5th edition Visual Basic in easy steps, 3rd edition Raspberry Pi For Dummies We're All in This Together C++ Programming in Easy Steps, 6th Edition

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GO Programming in easy steps has an easy-to-follow style that will appeal to anyone who wants to begin coding computer programs with Google's Go programming language. The code in the listed steps within the book is color-coded making it easier for beginners to grasp. You need have no previous knowledge of any computer programming language so it's ideal for the newcomer. **GO Programming in easy steps** instructs you how to write code to create your own computer programs. It contains separate chapters demonstrating how to store information in data structures, how to control program flow using control structures, and how to create reusable blocks of code in program functions. There are complete step-by-step example programs that demonstrate each aspect of coding, together with screenshots that illustrate the actual output when each program is executed. **GO Programming in easy steps** begins by explaining how to easily create a programming environment on your own computer, so you can quickly begin to create your own working programs by copying the book's examples. After demonstrating the essential building blocks of computer programming it describes how to use data abstraction for object-oriented programming and demonstrates how to code goroutines and channels for concurrency in your programs. **Table of Contents** 1. Get Started 2. Store Values 3. Perform Operations 4. Control Flow 5. Produce Functions 6. Build Structures 7. Create Arrays 8. Harness Time 9. Manage Data 10. Handle Input 11. Employ Concurrency 12. Request Responses

C Programming in easy steps, 5th edition has an easy-to-follow style that will appeal to anyone who wants to begin programming in C, from programmers moving from another programming language, to the student who is studying C programming at school or college, or to those seeking a career in computing who need a fundamental understanding of procedural programming. **C Programming in easy steps, 5th edition** begins by explaining how to download and install a free C compiler so that you can quickly begin to create your own executable programs by copying the book's examples. You need have no previous knowledge of any programming language so it's ideal for the newcomer to computer programming. Each chapter builds your knowledge of C. **C Programming in easy steps, 5th edition** contains separate chapters on the major features of the C language. There are complete example programs that demonstrate each aspect of C together with screenshots that illustrate the output when that program has been executed. The free, downloadable sample code provided via the **In Easy Steps** website all has coloured syntax-highlighting for clearer understanding. By the end of this book you will have gained a sound understanding of the C language and be able to write your own C programs and compile them into executable files that can be run on any compatible computer. Fully updated and revised since the fourth edition, which was published in April 2012 – now covers the GNU Compiler version 6.3.0 and Windows 10. **Table of Contents:** Getting started Storing variable values Setting constant values Performing operations Making statements Employing functions Pointing to data Manipulating strings Building structures Producing results Reference Section

CSS3 in easy steps instructs the user how to create exciting web pages using Cascading Style Sheets version 3 (CSS3) for presentation and dynamic effect. **CSS3 in easy steps** begins by explaining how style sheets can determine the presentation of elements within HTML documents. Examples show how Cascading Style Sheet rules control content position and its appearance with font style, color, gradients, and drop-

shadow effects. You will also learn how rules can provide dynamic effect with animation, transformations, and transitions. Each chapter builds your knowledge of style sheets. By the end of this book you will have gained a sound understanding of CSS3 and be able to create your own exciting interactive web pages. The book examples provide clear syntax-highlighted code showing how to selectively style components of an HTML document and how to endow components with interactive functionality, to illustrate each aspect of CSS3 . CSS3 in easy steps has an easy-to-follow style that will appeal to anyone who wants to begin creating stylish web pages. It will appeal to programmers who want to quickly learn the latest style sheet techniques, and to the student who is studying website design at school or college, and to those seeking a career in web development who need a thorough understanding of CSS3. SQL (Structured Query Language) is THE standard language used world-wide for database communication on all popular database software. It allows the storage and manipulation of data both on Windows platforms and on Unix-based platforms, such as Linux. SQL in easy steps, 4th edition begins by explaining how to download and install the free MySQL database server on both Windows and Linux platforms. This allows you to establish an environment in which to develop and administer your own databases. This book makes no assumption that you will have previous knowledge of any programming or scripting language so it's ideal for the newcomer to SQL. Each chapter builds your knowledge of executing database queries. The book contains exciting chapters on how to selectively extract data from within one, or more, databases and there are complete examples that illustrate each aspect of SQL. By the end of this book you will have gained a sound understanding of the Structured Query Language and be able to write your own SQL scripts to insert, extract, and manipulate data. SQL in easy steps, 4th edition has an easy-to-follow style that will appeal to anyone who wants to begin using databases. It is suitable for those with little or no experience of SQL. This book will appeal to all who need a fundamental understanding of database administration with SQL: Web developers wanting to add database interaction to their web sites Programmers wanting to add SQL to their skills set Hobbyists who want to begin creating SQL scripts for upload to their own ISP Students or those seeking a career in computing. Free, downloadable source code is available from our website so you can check the code against your own work, and get started straight away! Assuming no prior knowledge, PHP & MySQL in easy steps will ease you into writing PHP server-side scripts and MySQL database queries. You'll be producing your very own data-driven web pages in no time. It begins by showing how to install a free web server, the PHP interpreter and MySQL database server, to create an environment in which you can produce data driven server-side web pages. 'JavaScript in Easy Steps' instructs the user on how to create exciting web pages that employ the power of JavaScript to provide functionality. Python in easy steps, 2nd edition instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colorized source code. Python in easy steps, 2nd edition begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps, 2nd edition makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. The Python 3.x language is under active development so frequent new releases are made available as small improvements are added to the language and Python in easy steps, 2nd edition features the very latest versions of Python at the time of publication. Python development is one

of evolution, rather than revolution, so the examples provided in the book can be used in subsequent releases – simply download the latest version of Python then follow the easy steps. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps and Raspberry Pi 3 in easy steps. This second edition is updated to cover Python 3.10. Coding for Beginners in easy steps, 2nd edition will appeal to anyone, of any age, who wants to begin coding computer programs. Use this guide to help you quickly create a programming environment on your computer, then, in easy steps, learn how to:

- Write Python code to create your programs
- Store information in data structures
- Control program flow using control structures
- Create re-usable blocks of program code
- Code powerful algorithms and classes for Object Oriented Programming (OOP)

All features are illustrated using the Python language color-coding convention, and all code is available to download free – making it even easier! Includes comparison examples in C, C++ and Java to give you a rounded view of computer coding. Ideal for newcomers to programming, including youngsters needing to learn coding for the school curriculum – all in easy steps! Table of Contents 1. Getting Started 2. Saving Data 3. Performing Operations 4. Making Lists 5. Controlling Blocks 6. Creating Functions 7. Sorting Algorithms 8. Importing Libraries 9. Managing Text 10. Programming Objects 11. Building Interfaces 12. Developing Apps 13. Transferring Skills Provides information on writing PHP server-side scripts and MySQL database queries to create a data-driven Web site. Now in its seventh edition, Linux in easy steps explains the Linux environment and how to get more out of this stable, as well as free, operating system. You'll be able to download, install and customize Linux, and master the desktop, in no time. Then, explore the key Linux apps, including:

- The LibreOffice suite: Writer (word processor), Calc (spreadsheet), Impress (presentation), Draw (drawing tool), and Base (database).
- Firefox for browsing the web.
- Thunderbird for exchanging emails.
- GIMP, Pix, Celluloid, Hypnotix, and Rhythmbox media apps to edit photos and videos and to enjoy music and movies.

The final chapters show how to use the powerful Linux shell to communicate directly with the kernel at the very heart of Linux for total control. This guide will open the door to the whole new world of digital possibilities using Linux. Ideal for Linux newbies! Table of Contents 1. Getting started 2. Exploring the Desktop 3. Setting Preferences 4. Touring the File System 5. Engaging the Internet 6. Producing with Office 7. Enjoying Media 8. Using Accessories 9. Commanding the Terminal 10. Performing Operations

PHP and MySQL in easy steps will teach the user to write PHP server-side scripts and how to make MySQL database queries. It has an easy-to-follow style that will appeal to: anyone who wants to begin producing data-driven web pages. web developers wanting to add database interaction to their web sites. the programmer who quickly wants to add PHP and MySQL to their skills set. the hobbyist who wants to begin creating scripts for upload to their own ISP. the student, and to those seeking a career in computing, who need a fundamental understanding of server-side programming with PHP and MySQL. PHP & MySQL in easy steps demonstrates by example how to produce data-driven web pages using the powerful PHP scripting language and the popular free MySQL database server. The book examples provide clear syntax-highlighted code showing how to selectively insert and extract data from databases for presentation on your web browser. PHP & MySQL in easy steps begins by explaining how to install a free web server, the PHP interpreter, and MySQL database server, to create an environment in which you can produce your very own data-driven server-side web pages. You will learn how to write PHP server-side scripts and how to make MySQL database queries. Examples illustrate how to store and retrieve Session Data, how to provide a Message Board, and how to create an E-Commerce Shopping Cart. This book assumes you have no previous experience of any programming or scripting language so is ideal for the newcomer to PHP and MySQL technologies. JavaScript in easy steps, now in its third edition, instructs the reader how to add functionality (logic) and dynamic effects (DHTML) to web pages. It contains separate chapters on all major features of the JavaScript language. There are code examples and browser screenshots illustrating each

aspect of JavaScript. This popular title is updated for the Document Object Model used by modern browsers and includes examples showing how to develop Rich Internet Applications (RIAs) using the latest techniques employing Asynchronous JavaScript And XML (AJAX). · Introducing JavaScript · Performing Operations · Making Statements · Using arrays · Date and Time · Doing Mathematics · Addressing Page Objects · Window Properties · Document Properties · Form Properties · Event Handler · JavaScript in DHTML · JavaScript in e-commerce

Windows 10 in easy steps - Special Edition, 3rd Edition builds on Windows 10 in easy steps and Windows 10 for Seniors in easy steps, taking the user to the next level. Written to help non-technical PC-users to make the most of their Windows 10 computer, all in the familiar In Easy Steps style. Now in its 7th edition, Linux in easy steps guides the reader through the basics of Linux, including how to install the Linux operating system, explore the desktop, and launch great applications. It starts by showing how to download, install and customize Linux, guides you around the Desktop, and then introduces many great apps. This guide even shows how to use the powerful Linux shell to communicate directly with the kernel at the very heart of Linux, for total control. Linux in easy steps, 7th edition opens the door to a whole new world of digital possibilities with Linux. Build trust and achieve high performance in your business by redefining team culture. Have you ever been on a team where the talent was strong, but the team wasn't very good? On the flip side, have you ever been on a team where not every single member was a rock star, but something about the team just worked? In this book, corporate consultant Mike Robbins dives deep into the ways great businesses build trust, collaborate, and operate at their peak level. As an expert in teamwork, leadership, and emotional intelligence, Mike draws on more than 20 years of experience working with top companies like Google and Microsoft, as well as his baseball career with the Kansas City Royals. And, while each team and organization have their own unique challenges, goals, and dynamics, there are some universal qualities that allow teams to truly come together and thrive. The book's core principles include facilitating an environment of psychological safety, fostering inclusion and belonging, addressing and navigating conflict, and maintaining a healthy balance of high expectations and empathy. Throughout, Mike shares powerful exercises and tools he's successfully utilized in the keynote speeches, group sessions, and corporate retreats that he delivers, so that you and your team can communicate more authentically, give and receive feedback with skill, and create deeper connections. "Mike Robbins shares tangible techniques that leaders and teams can use to excel, backs up his ideas with important research, and provides a road map for creating a team environment of personal connection and optimal performance." — Tom Rath, New York Times best-selling co-author of *How Full is Your Bucket?* Visual Basic In Easy Steps shows you how to quickly create Windows applications using the latest Visual Basic 2010 programming environment. It provides code examples, screenshots, and step-by-step instructions that illustrate each aspect of Visual Basic. Visual Basic In Easy Steps begins by describing the installation process then introduces form controls, application properties, the programming language, and problem-solving techniques. It illustrates, by example, how to build and deploy a complete Windows application. It also explores scripting with Visual Basic to create macros for Microsoft Office and exciting dynamic web pages for Internet Explorer. The book demonstrates how to incorporate external data into your applications from text files, Excel spreadsheets, XML documents, live RSS web feeds, and SQL databases. You need have no previous knowledge of any programming language so it's ideal if you're a newcomer to Windows programming. Each chapter builds your knowledge of Visual Basic. By the end of this book you will have gained a sound understanding of Visual Basic programming and be able to create your own interactive applications. Visual Basic In Easy Steps has an easy-to-follow style that will appeal to anyone who wants to begin Windows programming. It will appeal to programmers who want to quickly learn the latest Visual Basic techniques, and to the student who is studying computing at school or college, and to those seeking a career in Information Technology who need a

thorough understanding of Visual Basic programming. **C# Programming in easy steps, 2nd edition** will teach you to code applications, and demonstrates every aspect of the C# language you will need to produce professional programming results. Its examples provide clear syntax-highlighted code showing C# language basics including variables, arrays, logic, looping, methods, and classes. **C# Programming in easy steps, 2nd edition** begins by explaining how to install the free Visual Studio Community Edition, to create an environment in which you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the C# language basics before moving on to provide examples of Object Oriented Programming. The book concludes by demonstrating how you can use your acquired knowledge to create graphic programs for traditional PC Desktop apps, and also as Universal apps for multiple devices. **C# Programming in easy steps, 2nd edition** has an easy-to-follow style that will appeal to:

- Anyone who wants to begin programming in C#
- The programmer who quickly wants to add C# to their skills set
- The hobbyist who wants to begin creating apps for their own computer
- The student, and to those seeking a career in computing, who need a fundamental understanding of C# programming

Updated for Visual Studio 2019

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Without doubt HTML5 is the future of the web and **HTML5 in easy steps** demonstrates all you can achieve NOW in the latest browsers - all described in easy to follow steps. **HTML5 in easy steps** instructs you how to employ the latest development for web page design with HyperText Markup Language (HTML5). Modern web browsers have united to support exciting new features of the HTML5 standard that allows easy creation of stunning web pages and engaging interactive applications. **HTML5 in easy steps** contains examples and screenshots that illustrate each feature of HTML5, describing how to incorporate meta information about a document within its 'head' section and how to add structured 'body' content. You'll learn how to create web pages to display text, images, lists, tables, hyperlinks, forms, audio, and video - and also how to write script instructions that draw and animate graphics on embedded 'canvas' areas. Each chapter builds your knowledge so by the end of the book you'll have gained a sound understanding of HTML5. **HTML5 in easy steps** has an easy-to-follow style that will appeal to anyone looking to create compelling web pages for the latest browsers. Ideal for programmers who need to quickly learn the latest HTML5 techniques, students learning website design at school or college, those seeking a career in web development who need a thorough understanding of HTML5, and the enthusiast eager to build the latest HTML5 features into their websites. Get your slice of Raspberry Pi With the invention of the unique credit card-sized single-board computer comes a new wave of hardware geeks, hackers, and hobbyists who are excited about the possibilities with the Raspberry Pi—and this is the perfect guide to get you started. With this down-to-earth book, you'll quickly discover why the Raspberry Pi is in high demand! There's a reason the Raspberry Pi sold a million units in its first year, and you're about to find out why! In **Raspberry Pi For Dummies, 3rd Edition** veteran tech authors Sean McManus and Mike Cook make it easier than ever to get you up and running on your Raspberry Pi, from setting it up, downloading the operating system, and using the desktop environment to editing photos, playing music and videos, and programming with Scratch—and everything in between. Covers connecting the Pi to other devices such as a keyboard, mouse, monitor, and more Teaches you basic Linux System Admin Explores creating simple hardware projects Shows you how to create web pages **Raspberry Pi For Dummies, 3rd Edition** makes computing as easy as pie! **Coding for Kids in easy steps** shows how to:

- create web pages using HTML (HyperText Markup Language)
- add style to web pages using CSS (Cascading Style Sheets)
- make interactive web pages using JavaScript programming

Coding for Kids in easy steps has an easy-to-follow style that demonstrates coding for web pages in clear examples. It begins by explaining how to make and test a basic web page, then

demonstrates how to add text, pictures, links, tables, lists, and buttons to a web page. Next, the reader learns how to specify content color, font, position, and visibility. The book then shows how to add functionality so that web pages can react to user actions. The final chapter brings everything together with a step-by-step example that builds a fun web page containing an interactive game for PC, tablet, or smartphone. Coding for Kids in easy steps assumes the reader has no previous coding experience so is ideal for the newcomer to HTML, CSS, and JavaScript technologies. Get the FREE downloadable sample code to easily check and correct your own code. Table of Contents: Get started with web pages Create web page content Make lists and tables React to clicks Get started with style sheets Get started with scripts Build blocks of code Use built-in functions Grab web page objects Put it all together The Raspberry Pi is an inexpensive programmable credit-card sized computer that plugs into your TV and a keyboard. It can be used for many of the things that your PC does, like spreadsheets, word-processing and playing games, but its real purpose is to inspire children (and adults) to learn how to program. Over five million Raspberry Pis have been sold worldwide, so far! Raspberry Pi 3 in easy steps starts with the basic components you'll need, setting up the system and logging into the console. Then, in easy steps, it introduces you to the Raspbian operating system that is optimized for the Raspberry Pi. You'll learn how to customize the look and feel of your system, how to navigate the file system, and how to use the powerful system 'shell' to make things happen for you. The new GPIO interface is fully described, and the new NOOBS installer is also described for setup. Raspberry Pi 3 in easy steps enables complete beginners to create their very own computer programs with the Scratch visual programming environment. It also instructs programming in the high-level (human-readable) Python programming language, which is processed by the Python 'interpreter' to produce results fast. Examples demonstrate how to use the included Python 'pygame' module, to make your own games, and how to use the included 'Tkinter' module to create graphical windowed apps. Raspberry Pi 3 in easy steps also illustrates how to control electrical input and output on the Raspberry Pi header from Python scripts, including lighting a lamp, adding more buttons and controlling projects. With the knowledge gained from this book the reader can confidently advance to any future electronic Raspberry Pi project or other explore other programming environments. Covers the latest versions of Python. Explains the components needed to use Raspberry Pi and shows how to use the Python programming language to build games, develop apps, and add animations. Java in easy steps, 7th edition instructs you how to easily create your own Java programs. The book contains separate chapters on the major features of the Java language. Complete example programs with colorized code illustrate each important aspect of Java programming - all in easy steps. This book assumes no previous knowledge of any programming language so it's ideal for the newcomer to computer programming. Each chapter builds your knowledge of Java. By the end of this book you will have gained a sound understanding of the Java language and be able to write your own Java programs and compile them into executable files that can be run on any Java-enabled device. This 7th edition of Java in easy steps covers the many exciting features of Java, including: How to quickly run statements in the interactive shell named jshell - similar to the Python interpreter. How to make programs with the javac compiler and execute them with the java runtime. How to produce interactive Windows apps that can be easily distributed as jar program bundles. How to create mobile device apps using Java functionality within the Android operating system. All examples illustrated in the book work in Oracle JDK and OpenJDK. Provides information for readers on the features and functions of Java. JavaScript in easy steps, 6th edition instructs the user how to create exciting web pages that employ the power of JavaScript to provide functionality. You need have no previous knowledge of any scripting language so it's ideal for the newcomer to JavaScript. By the end of this book you will have gained a sound understanding of JavaScript and be able to add exciting dynamic scripts to your own web pages. JavaScript in easy steps, 6th edition begins by explaining how to easily

incorporate JavaScript code in an HTML document. Examples demonstrate how to use built-in JavaScript functions to work with Math, date and time, random numbers, cookies, text strings, and elements of web pages via the Document Object Model (DOM). You will learn how JavaScript is used with HTML submission forms and how JavaScript Object Notation (JSON) is used for asynchronous browser-server communication. The book examples provide clear syntax-highlighted code showing how to create behaviors for an HTML document to endow components with interactive functionality, to illustrate each aspect of JavaScript. JavaScript in easy steps, 6th edition has an easy-to-follow style that will appeal to anyone who wants to add functionality to their web pages. It will appeal to programmers who want to quickly add JavaScript to their skills set, and to the student who is studying website design at school or college, and to those seeking a career in web development who need an understanding of client-side scripting. Fully updated since the previous edition, which was published in 2013. Table of Contents: 1. Get Started in JavaScript 2. Perform Useful Operations 3. Manage the Script Flow 4. Use Script Objects 5. Control Numbers and Strings 6. Address the Window Object 7. Interact with the Document 8. Create Web Applications 9. Produce Script Magic Builds on the author's principles from Infinite Possibilities and Manifesting Change in a step-by-step guide to self-fulfillment that explains how to tap the unlimited energy of the universe to transform a life in spite of personal circumstances, make appropriate choices and align beliefs in accordance with goals. Reprint. Author of cult classics The Pumpkin Plan and The Toilet Paper Entrepreneur offers a simple, counterintuitive cash management solution that will help small businesses break out of the doom spiral and achieve instant profitability. Conventional accounting uses the logical (albeit, flawed) formula: Sales - Expenses = Profit. The problem is, businesses are run by humans, and humans aren't always logical. Serial entrepreneur Mike Michalowicz has developed a behavioral approach to accounting to flip the formula: Sales - Profit = Expenses. Just as the most effective weight loss strategy is to limit portions by using smaller plates, Michalowicz shows that by taking profit first and apportioning only what remains for expenses, entrepreneurs will transform their businesses from cash-eating monsters to profitable cash cows. Using Michalowicz's Profit First system, readers will learn that: · Following 4 simple principles can simplify accounting and make it easier to manage a profitable business by looking at bank account balances. · A small, profitable business can be worth much more than a large business surviving on its top line. · Businesses that attain early and sustained profitability have a better shot at achieving long-term growth. With dozens of case studies, practical, step-by-step advice, and his signature sense of humor, Michalowicz has the game-changing roadmap for any entrepreneur to make money they always dreamed of. Python in easy steps, 2nd edition will guide readers through everything they need to know to start programming with this freely-available programming language. Covers Python 3.7. Everything you need to get to grips with HTML, CSS and JavaScript – the three coding languages that are used to create modern web pages – all in easy steps! HTML, CSS & JavaScript in easy steps instructs the reader on each of the three coding languages that are used to create modern web pages; HyperText Markup Language (HTML) tags are used to control the structure of web page content, Cascading Style Sheets (CSS) rules are used to determine how web page content appears, and JavaScript functions are used to provide web page interactivity. HTML, CSS & JavaScript in easy steps contains examples and screenshots that illustrate each feature of all three coding languages. You'll learn how to create web pages to display text, images, lists, tables, hyperlinks, forms, audio, and video. Each chapter builds your knowledge so by the end of the book you'll have gained a sound understanding of HTML markup, CSS rules and JavaScript functions. HTML, CSS & JavaScript in easy steps has an easy-to-follow style that will appeal to anyone who wants to create great functional web pages. It will appeal to programmers who want to quickly add web page coding to their skills set, and to the student who is studying website design at school or college, and to those seeking a career in web development. Table of Contents: 1. Get Started in

HTML 2. Manage Page Content 3. Insert Hyperlinks 4. Arrange Page Sections 5. Write Lists and Tables 6. Embed Media Content 7. Create Input Forms 8. Get Started in CSS 9. Manage the Box Model 10. Manipulate Text Styles 11. Organize Tables and Lists 12. Generate Effects 13. Control the Web Page 14. Design with Grids 15. Get Started in JavaScript 16. Perform Useful Operations 17. Manage the Script Flow 18. Use Script Objects 19. Control Numbers and Strings 20. Address the Window Object 21. Interact with the Document

The "Bourne Again SHell" (Bash) is a powerful command-line shell interface that lets you communicate directly with the kernel at the heart of a computer's operating system for total control. Bash is the default shell for Unix-based operating systems Linux, Mac OS X, and Raspbian on Raspberry Pi devices, and is also available to Windows users on the Windows Subsystem for Linux (WSL) . This book will show you how to use the Bash command-line interface and how to employ Bash's programming abilities. Complete examples illustrate each aspect with colorized source code and full-color screenshots depict the actual output. Bash in easy steps begins by demonstrating Bash commands for system navigation and file manipulation so you will quickly become familiar with the command-line interface. It explains all the BASH basics before moving on to describe advanced features such as command history, command-line editing, and environment customization. The book then introduces Bash programming with examples of flow control, command switches, input/output, and debugging - allowing you to create your own executable programs by copying the examples. Bash in easy steps has an easy-to-follow style that will appeal to:

- Users who are completely new to Unix-based operating systems
- Casual users who wish to expand their knowledge of their computer system
- Those who would like to learn coding skills by writing useful shell scripts
- The student who is studying programming at school or college
- Those seeking a career in computing and need a fundamental understanding of the BASH interpreter on Unix-based operating systems

Table of Contents: Getting Started Managing Files Handling Text Editing Commands Customizing Environment Controlling Behavior Performing Operations Directing Flow Employing Functions Handy Reference This book will help the reader gain a sound understanding of Visual Basic for Applications and be able to write their own VBA programs that can be executed in the Microsoft Excel Office application. No previous knowledge of any programming language is needed, so it's ideal for the newcomer to computer programming. Unix in easy steps demonstrates how to get the most from any Unix-based operating system using the built-in BASH shell interpreter - the "Bourne Again SHell" (BASH). This is the default shell for Linux distributions (such as Ubuntu), Mac OS X, Solaris, and for the Raspbian operating system on Raspberry Pi devices. This book will show you how to use the BASH command-line interface and how to employ BASH's powerful programming abilities. Complete examples illustrate each aspect with colourised source code and full-colour screenshots depict the actual output. Unix in easy steps begins by demonstrating BASH commands for system navigation and file manipulation so you will quickly become familiar with the command-line interface. It explains all the BASH basics before moving on to describe advanced features such as: command historycommand-line editingenvironment customisation. This book then introduces BASH programming with examples of flow control, command switches, input/output, job control, and program debugging - allowing you to create your own executable programs by copying the book's examples. Unix in easy steps has an easy-to-follow style that will appeal to: users who are completely new to Unix-based operating systemscasual users who wish to expand their knowledge of their computer system.those who would like to learn programming skills by writing useful shell scriptsthe student who is studying programming at school or collegethose seeking a career in computing and need a fundamental understanding of the BASH interpreter on Unix-based operating systems. C++ Programming in easy steps instructs you how to program in the powerful C++ language, giving complete examples that illustrate each aspect with full colour screenshots and colourised code. Now, in its fourth edition, C++ Programming in easy steps begins by explaining how to download and

install a free C++ compiler so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the C++ language basics before moving on to provide examples of Object Oriented Programming. The book concludes by demonstrating how you can use your acquired knowledge to create programs graphically in the free Microsoft Visual C++ Express Integrated Development Environment (IDE). C++ Programming in easy steps has an easy-to-follow style that will appeal to anyone who wants to begin programming in C++. It will appeal to programmers moving from another programming language, and to the student who is studying C++ programming at school or college, and to those seeking a career in computing who need a fundamental understanding of object oriented programming. In 7 Steps to an Unbreakable Mindset, reality TV star, professional athlete, and life coach Mike Diamond leads his readers on a journey to understand what's holding them back in life and how to break past barriers in order to succeed. In this book, he shares relevant, poignant personal stories from his own struggles with addiction, life-threatening health problems, battling dyslexia, and being diagnosed with a chronic illness. All this adversity was the key to helping him break his fear and unlock the path to massive success. He shares the stories of several world-renowned people, whose success was dependent on willpower rather than talent, and gives you the secret on how to replicate their success in your own life. HTML5 in easy steps, 2nd edition instructs you how to employ the latest development for web page design with HyperText Markup Language (HTML5). Modern web browsers have united to support exciting new features of the HTML5 standard that allows easy creation of stunning web pages and engaging interactive applications. Contains examples and screenshots that illustrate each feature of HTML5, describing how to incorporate meta information about a document within its 'head' section and how to add structured 'body' content. You'll learn how to create web pages to display text, images, lists, tables, hyperlinks, forms, audio, and video - and also how to write script instructions that draw and animate graphics on embedded 'canvas' areas. HTML in easy steps, 9th edition demonstrates all you can achieve NOW in the latest browsers - all described in easy steps. C++ Programming in easy steps, 6th edition shows you how to program in the powerful C++ native system language. Now, in its sixth edition, this guide gives complete examples that illustrate each aspect with colorized source code. Updated for the GNU C Compiler and Visual Studio 2022. C++ Programming in easy steps, 6th edition begins by explaining how to install a free C++ compiler so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the C++ language basics before moving on to provide examples of Object Oriented Programming (OOP). C++ is not platform-dependent, so programs can be created on any operating system. Most illustrations in this book depict output on the Windows operating system (purely because it is the most widely-used desktop platform) but the examples can also be created on other platforms such as Linux or macOS. The book concludes by demonstrating how you can use your acquired knowledge to create programs graphically using a modern C++ Integrated Development Environment (IDE), such as Microsoft's Visual Studio 2022. C++ Programming in easy steps, 6th edition has an easy-to-follow style that will appeal to: Anyone who wants to begin programming in C++. Programmers looking to advance from an interpreted programming language, such as Python, who want to harness the superior speed of C++. Students who are studying C++ Programming at school or college. Those seeking a career in computing who need a fundamental understanding of Object Oriented Programming. This book makes no assumption that you have previous knowledge of any programming language, so it is suitable for the beginner to programming in C++, whether you know C or not. Python in easy steps instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colorized source code. Python in easy steps begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object

Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps.

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