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Ship Construction Ship Design *Ship Modeling from Scratch: Tips and Techniques for Building Without Kits Ships in Bottles* Wooden Ship-Building **Ship Model Building** *Build Your Own Pirate Ship* A Holistic Approach to Ship Design *Ships in Bottles* **Ships in Bottles This Book is a . . . 3D Pirate Ship** Ship Design and Performance for Masters and Mates **How to Build Your Own Spaceship Build Your Own Titanic** *The Built-Up Ship Model* Ship Knowledge **Build Your Own Pirate Ships Sticker Book** **Ship Modeling Simplified: Tips and Techniques for Model Construction from Kits** **How to Build Your Own Ship Model at Home** **American Ship Models and How to Build Them** **Period Ship Kit Builder's Manual** **Build Your Own Pirate Ship** The Ship We Built Industrializing American Shipbuilding **A Holistic Approach to Ship Design** *Practical Ship Design* **The Evolution of the Wooden Ship** It's Your Ship *Building the Wooden Fighting Ship* **Elements of Ship Design** **Research on Ship Design and Optimization Based on Simulation-Based Design (SBD) Technique** **Papers and Discussions on Steel for Ship-building** *Build Your Own Boats* *Build Your Own Pirate Ship* Design of Ship Hull Structures Star Wars Build Your Own: Millennium Falcon *How to Build a Wooden Boat* *Build your own pirate ship* **A Man and His Ship** **Basics of Ship Modeling**

“A fascinating historical account...A snapshot of the American Dream culminating with this country’s mid-century greatness” (The Wall Street Journal) as a man endeavors to build the finest, fastest, most beautiful ocean liner in history. The story of a great American Builder at the peak of his power, in the 1940s and 1950s, William Francis Gibbs was considered America’s best naval architect. His quest to build the finest, fastest, most beautiful ocean liner of his time, the SS United States, was a topic of national fascination. When completed in 1952, the ship was hailed as a technological masterpiece at a time when “made in America” meant the best. Gibbs was an American original, on par with John Roebling of the Brooklyn Bridge and Frank Lloyd Wright of Fallingwater. Forced to drop out of Harvard following his family’s sudden financial ruin, he overcame debilitating shyness and lack of formal training to become the visionary creator of some of the finest ships in history. He spent forty years dreaming of the ship that became the SS United States. William Francis Gibbs was driven, relentless, and committed to

excellence. He loved his ship, the idea of it, and the realization of it, and he devoted himself to making it the epitome of luxury travel during the triumphant post-World War II era. Biographer Steven Ujifusa brilliantly describes the way Gibbs worked and how his vision transformed an industry. *A Man and His Ship* is a tale of ingenuity and enterprise, a truly remarkable journey on land and sea. *Ship Construction* is a comprehensive text for students of naval architecture, ship building and construction, and for professional Naval Architects and Marine Engineers. Covers the complete ship construction process including the development of ship types, materials and strengths of ships, welding and cutting, shipyard practice, ship structure and outfitting, All the latest developments in technology and shipyard methods, including a new chapter on computer-aided design and manufacture, Essential for students and professionals, particularly those working in shipyards, supervising ship construction, conversion and maintenance. Book jacket. First published in 1919, this reprint helps you relive the glory days of sailing. For all "Titanic" buffs, hobbyists, and ship lovers, build a cardboard model of the formidable and notorious vessel with a detailed 1:200 cardboard model with precut components and instructions to commemorate the 100th anniversary of the "Titanic"'s voyage in 1912. This book deals with ship design and in particular with methodologies of the preliminary design of ships. The book is complemented by a basic bibliography and five appendices with useful updated charts for the selection of the main dimensions and other basic characteristics of different types of ships (Appendix A), the determination of hull form from the data of systematic hull form series (Appendix B), the detailed description of the relational method for the preliminary estimation of ship weights (Appendix C), a brief review of the historical evolution of shipbuilding science and technology from the prehistoric era to date (Appendix D) and finally a historical review of regulatory developments of ship's damage stability to date (Appendix E). The book can be used as textbook for ship design courses or as additional reading for university or college students of naval architecture courses and related disciplines; it may also serve as a reference book for naval architects, practicing engineers of related disciplines and ship officers, who like to enter the ship design field systematically or to use practical methodologies for the estimation of ship's main dimensions and of other ship main properties and elements of ship design. In this book, the four authors show us the condensed experience how to design ship hull structures from a practical viewpoint. In three parts, the book presents the fundamentals, the theory and the application of structural design of hulls. The topics are treated comprehensively with an emphasis on how to achieve reliable and efficient ship structures. The authors have in particular introduced their experiences with the rapid increase of ship sizes as well as the introduction of ship types with a high degree of specialization. The associated early failures of these "new" structures have been analyzed to provide the readers with illustrations why structural design needs to be carried out on several levels in order to ensure that correct loading is applied and that local

structural behaviour in properly understood. Ship Design and Performance for Masters and Mates is a quick to use, comprehensive reference that brings the key information needed to understand ship design and performance at your fingertips. The book covers all key aspects of ship design and performance, supplemented by exam revision one-liners. It does not assume detailed theoretical knowledge, but rather builds up the reader's understanding of how the elements of ship design influence and impact on its performance, and how the engineer, crew and operators can maximise the performance of their vessel in operation. Written by an experienced marine engineering consultant, author and lecturer, this book presents key facts and formulas, backed up throughout by relevant theory, illustrations and photographs. It includes examples of modern ship-types and their general particulars and covers topics ranging from design and power coefficients to types of ship resistance; types of ship speed; types of power on ships; designing a ship's propeller; details of maximum ship squats; the phenomena of interaction of ships in confined waters; mechanisms for improving ship handling; and improvements in power output. This book is an essential introduction and reference for students and those newly at sea, as well as for anyone involved with ship design, marine engineering, naval architecture, and the day-to-day operation of ships in port. * Accessible information on understanding and improving ship performance at your fingertips * Ideal for marine engineering students and those studying for certificates of competency * Covers all key aspects of ship design and performance, with exam revision one-liners

Explore the layers of Pirate Ship, from keel to crow's nest. Inside this book lurks a terror of the seven seas! Press out the cleverly shaped chunky pages to reveal the decks of a pirate ship! Explore your very own vessel, from keel to crow's nest, and discover astonishing facts about the pirating life. Complete with press-out cannons, mast, and scoundrel crew, this is a book, 3D model and play scene all rolled into one. Meet Bob, the truly fearsome pirate and captain of the good ship Sea Elephant, and his trusty crew, Frank, Bill, and Ginge. Join them on their adventures, look all around their amazing ship--can you spot the stowaway?--and best of all, build your very own pirate ship! The amazingly detailed illustrations, including cross-sections of the ship, will fascinate small children. The sturdy push-out-and-play pieces can be stored inside the book. The ever-growing demand for commercial activities at sea has meant that ships are rapidly developing and that the rules governing their construction and operation are changing. Practical Ship Design records these changes, their outcomes and the reasoning behind them. It deals with every aspect of ship design and handles a wide range of both merchant ships and naval ships with authority. It provides coverage of cargo ships and passenger ships, tugs, dredgers and other service craft. It also includes concept design, detail design, structural design, hydrodynamics design, the effect of regulations, the preparation of specifications and matters of costs and economics. Drawing on the author's extensive practical experience, Practical Ship Design is likely to interest everybody involved in the design,

construction, repair and operation of ships. Students and the most experienced professionals will all benefit from the book's vast store of design data and its conclusions and recommendations. This work touches on the specialized world of wooden-ship building, looking at the endless variations of techniques from country to country, region to region, and over the course of history. Building a model from a kit is an excellent way to develop your modeling skills. But once you've mastered the basics, where do you go? If you're looking for a challenge, you move on to scratchbuilding. And that can be imposing: With a kit, you worked with someone else's plans, materials, and building instructions. Scratchbuilding makes you master of your own fate. You do the research, choose the subject, the scale, the material. The choices are limited only by your enthusiasm. Edwin B. Leaf scratchbuilt his first model--a Baltimore clipper--nearly fifty years ago, and he's been refining and building on his skills ever since. In *Ship Modeling from Scratch* he lays out the principles--from concept to construction to display--on which scratchbuilding is based. In clear, concise language complemented by detailed illustrations he tells how to interpret existing drawings or create your own, what materials to choose, what tools to buy, and what techniques to use to build everything from plank-on-frame, plank-on-bulkhead, or modern steel hulls to creating sharp and properly scaled details--paint to portholes. Building a model from scratch is a singular pursuit that requires patience, confidence, and ingenuity. With *Ship Modeling from Scratch* open on your workbench, you have your own private tutor guiding you through the troublespots. *Ship Modeling from Scratch* expands the horizon of any kit builder looking for a challenge, including choosing the right subject finding and interpreting historical material building from plans drawing scaled plans from photographs buying tools and materials building everything from half models to plank-on-frame or plank-on-bulkhead versions of traditional sailing craft to modern steel cargo ships painting and displaying your model Covers the basics of building ships from kits. This skill-building how-to book offers you step-by-step photo instructions covering basic assembly of hulls, superstructures, guns, railings, anchors, and more. Also includes information on detailing and painting. Easy-to-learn techniques, arranged in order of difficulty, range from relatively simple models to complicated square-riggers. Starting with the construction of a half-hull ship model, the book advances to a whole-hull model and replicas of twelve vessels, with separate chapters on rigging, gear and furniture, and tools and materials. David C. "Bud" McIntosh was a designer, builder, and sailor of large and small wooden cruising boats for more than 50 years, and wrote about it for over 10 of those years. He made his home on New Hampshire's Piscataqua River, where he was teacher and friend to both amateur and professional boatbuilders. Read about and build the fastest ship in the galaxy with this out-of-this-world kit! Join Han and Chewbacca aboard the fastest bucket of bolts in the galaxy. Packed with amazing puzzles and a Millennium Falcon of your own to build, there are hours of Star Wars fun to be had. Work out complete mazes, code words, and

puzzles in the uniquely illustrated, full-color activity book. Then press out the pieces to create your very own mini Millennium Falcon model, perfect for re-creating famous scenes from the Star Wars saga. The model is made from a sturdy foam core. Press out the pieces to build the Millennium Falcon—with no glue required! "Ship Knowledge" tells the reader all about ships and shipping. The parts and systems which together form a modern ship are dealt with, from design drafts up to the finished construction, including paint systems and legal aspect. Detailed descriptions of the various subjects as well as the use of many drawings, cross-section drawings and pictures, all in full colour, make the book perfectly readable for everybody interested in shipping. Explore the swashbuckling world of pirates in this fact-packed model book, then build your own pirate ship with the easy-to-assemble kit inside. Complete with ready-to-pop-out pieces, step-by-step instructions and clear diagrams showing how to put your model together, your pirate ship will be ready to take to the seas in no time! Ship optimization design is critical to the preliminary design of a ship. With the rapid development of computer technology, the simulation-based design (SBD) technique has been introduced into the field of ship design. Typical SBD consists of three parts: geometric reconstruction; CFD numerical simulation; and optimization. In the context of ship design, these are used to alter the shape of the ship, evaluate the objective function and to assess the hull form space respectively. As such, the SBD technique opens up new opportunities and paves the way for a new method for optimal ship design. This book discusses the problem of optimizing ship's hulls, highlighting the key technologies of ship optimization design and presenting a series of hull-form optimization platforms. It includes several improved approaches and novel ideas with significant potential in this field

The Ship We Built is an expertly told epistolary middle grade novel about a trans boy learning to stand up for himself--especially to those he loves--and the power of finding a friend who treasures him for all that he is. "Incredibly good; by turns raw, sweet, horrifying, tender, and hopeful."--Laurie Halse Anderson, NYT bestselling and award-winning author of *Speak* and *SHOUT*

Sometimes I have trouble filling out tests when the name part feels like a test too. . . . When I write letters, I love that you have to read all of my thoughts and stories before I say any name at all. You have to make it to the very end to know. Rowan has too many secrets to write down in the pages of a diary. And if he did, he wouldn't want anyone he knows to read them. He understands who he is and what he likes, but it's not safe for others to find out. Now the kids at school say Rowan's too different to spend time with. He's not the "right kind" of girl, and he's not the "right kind" of boy. His mom ignores him. And at night, his dad hurts him in ways he's not ready to talk about yet. Then Rowan discovers another way to share his secrets: letters. Letters he attaches to balloons and releases into the universe, hoping someone new will read them and understand. But when he befriends a classmate who knows what it's like to be lonely and scared, even at home, Rowan realizes there might already be a person he can trust right by his

side. This book introduces a holistic approach to ship design and its optimisation for life-cycle operation. It deals with the scientific background of the adopted approach and the associated synthesis model, which follows modern computer aided engineering (CAE) procedures. It integrates techno-economic databases, calculation and multi-objective optimisation modules and s/w tools with a well-established Computer-Aided Design (CAD) platform, along with a Virtual Vessel Framework (VVF), which will allow virtual testing before the building phase of a new vessel. The resulting graphic user interface (GUI) and information exchange systems enable the exploration of the huge design space to a much larger extent and in less time than is currently possible, thus leading to new insights and promising new design alternatives. The book not only covers the various stages of the design of the main ship system, but also addresses relevant major onboard systems/components in terms of life-cycle performance to offer readers a better understanding of suitable outfitting details, which is a key aspect when it comes the outfitting-intensive products of international shipyards. The book disseminates results of the EU funded Horizon 2020 project HOLISHIP. In *Ship Modeling Simplified*, master model builder Frank Mastini puts to paper the methods he's developed over 30 years at the workbench to help novices take their first steps in an exciting pastime. You don't need the deftness of a surgeon or the vocabulary of an old salt to build a model. What you need is an understanding coach. Mastini leads readers from the mysteries of choosing a kit and setting up a workshop through deciphering complicated instructions and on to painting, decorating, and displaying finished models--with patience and clarity, not condescension. He reveals dozens of shortcuts: How to plank a hull "egg-shell tight"; how to build and rig complicated mast assemblies without profanity; how to create sails that look like sails. . . . And along the way he points out things that beginners usually do wrong--beforehand, not after they've taken hammers to their projects. *Ship Modeling Simplified* even includes an Italian-English dictionary of nautical terms, the key to assembling the many high-quality Italian kits on the American market. Model building is fun, and not nearly as difficult as some experts would have you believe. Here is everything you'll ever need to get started in a hobby that will last a lifetime. All children - but little boys in particular - will find this book irresistible. Learn all about pirates as you make up your own pirate ship, adding essential details to the pirate ship models. This book deals with modern Computer-Aided Design (CAD) software tools and platforms implemented in ship design, the integration of techno-economic databases, the use of optimisation and simulation software tools, which are integrated in these platforms, and the virtual modelling of ships and their operation by using a Virtual Vessel Framework (VVF). It contains a series of application case studies related to the developed holistic approach to ship design and operation. Nine case studies are described, referring to the design and operation of various ship types, namely RoPax, cruise ship, double-ended ferry, bulk carrier, containership, offshore support vessel, ocean surveillance ship and research vessel

and one offshore structure. All case studies are driven by leading representatives of the European Maritime Industry. This book complements *A Holistic Approach to Ship Design*, volume 1, which covers methods and tools for the life cycle optimisation and assessment of ship design and operation. Throughout the 19th century, the shipbuilding industry in America was both art and craft, one based on tradition, instinct, hand tools, and handmade ship models. Even as mechanization was introduced, the trade supported a system of apprenticeship, master builders, and family dynasties, and aesthetics remained the basis for design. Spanning the transition from wood to iron shipbuilding in America, Thiesen's history tells how practical and nontheoretical methods of shipbuilding began to be discarded by the 1880s in favor of technical and scientific methods. Perceiving that British warships were superior to its own, the United States Navy set out to adopt British design principles and methods. American shipbuilders wanted only to build better warships, but embracing British practices exposed them to new methods and technologies that aided in the transformation of American shipbuilding into an engineering-based industry. American shipbuilders soon improvised ways to turn U.S. shipyards into state-of-the-art facilities and, by the early 20th century, they forged ahead of the British in construction and production methods. The history of shipbuilding in America is a story of culture dictating technology. Thiesen describes the trans-Atlantic exchange of technical information that took place during this era and the role of the U.S. Navy in that transfer. He also profiles the lives of individual shipbuilders. Their stories will inspire enthusiasts of ships, shipbuilding, and shipbuilding technology, as well as historians and students of maritime history and the history of technology. A practical manual for marine model makers who choose to build their historic model ships using a kit. Beginners and intermediate modellers are particularly catered for, but older hands will also find much of interest. From the moment the first thought is given about making a model ship, this book takes the builder through all the various stages of the project, from kit selection through construction; the pitfalls and how to avoid them. Much of the myth and mystery is taken out from what many consider to be a tricky subject, and the language and terminology is simple and explanatory throughout. 100 photographs support important steps in the text and these will provide the model maker with the encouragement to go on and enjoy the construction of a wide range of period ship models. - Choosing your kit - Adhesives, Finishes & Fixings - Tools, Maintenance & Safety - - Research, History and Accuracy - Building the Basic Carcass - Hull Planking - - Deck Planking - Wales and Rails - Stern & Quarter Galleries - Gun Ports - - Deck & Hull Fittings - Guns & Rigging - Ships' Boats - Masts - Yards & Spars - - Sails - Standard & Running Rigging - Kit Manufacturers & Available Products - Ladies and gentlemen, start your spaceships with this book that explores an exciting new era of space travel—the perfect science gift! Personal space travel is no longer the stuff of science fiction. The future is here: Civilians are launching into orbit. *How to Build Your Own Spaceship*

takes readers on a fun and quirky trip to the forefront of commercial space travel-the latest technology, the major business players, and the personal and financial benefits that are ripe for the picking. Science-writer Piers Bizony's breadth of knowledge, quick wit, and no-nonsense explanations of the hard science in this emerging arena will satisfy even the most dedicated space fanatics. With practical advice (from picking the best jet fuel to funding your own fleet of space crafts), unbelievable space facts, and fascinating photos, Bizony's user-friendly guide to blasting off is a must-have ticket to the final frontier. The legendary New York Times bestselling tale of top-down change for anyone trying to navigate today's uncertain business seas. When Captain Abrashoff took over as commander of USS Benfold, it was like a business that had all the latest technology but only some of the productivity. Knowing that responsibility for improving performance rested with him, he realized he had to improve his own leadership skills before he could improve his ship. Within months, he created a crew of confident and inspired problem-solvers eager to take the initiative and responsibility for their actions. The slogan on board became "It's your ship," and Benfold was soon recognized far and wide as a model of naval efficiency. How did Abrashoff do it? Against the backdrop of today's United States Navy, Abrashoff shares his secrets of successful management including: See the ship through the eyes of the crew: By soliciting a sailor's suggestions, Abrashoff drastically reduced tedious chores that provided little additional value. Communicate, communicate, communicate: The more Abrashoff communicated the plan, the better the crew's performance. His crew eventually started calling him "Megaphone Mike," since they heard from him so often. Create discipline by focusing on purpose: Discipline skyrocketed when Abrashoff's crew believed that what they were doing was important. Listen aggressively: After learning that many sailors wanted to use the GI Bill, Abrashoff brought a test official aboard the ship-and held the SATs forty miles off the Iraqi coast. From achieving amazing cost savings to winning the highest gunnery score in the Pacific Fleet, Captain Abrashoff's extraordinary campaign sent shock waves through the U.S. Navy. It can help you change the course of your ship, no matter where your business battles are fought. Royal Navy vessels in the eighteenth century were so expensive to construct that meticulous records were kept, from the purchasing of timbers to the last details of their furnishings and armament, including even the individual names of some of the shipwrights and craftsmen. From intensive study of these records the authors tell, in extraordinary detail, the building of HMS Thunderer, a two-decked, 74-gun ship-of-the-line, which represented one of the most successful types of warship of the world's leading maritime power of the time. In words, and specially drawn illustrations, as well as contemporary prints and paintings, the authors illustrate every stage of building, from the purchase and cutting of timbers in the forests right through to the launching in 1760. There are descriptions of the dockyard, Woolwich, where she was built and explanations of all the skills and trades which were involved in her construction. First published in 1984, this

new edition will appeal to enthusiasts, modelers, historians and anyone with an interest in traditional crafts. A highly detailed, superbly illustrated manual introducing serious model builders to hand-crafting ship models from the bottom up. Not for beginners. 133 illustrations. Landlubbers can make a splash with these easy-to-make watercraft using simple, everyday items! You'll be surprised how you can use two soft drink cans and a rubber band to make a catamaran, a plastic bottle and baking soda to make a jet boat, and more! Get your materials together and see how these boats float and race. There's something for all wannabe sailors.

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